

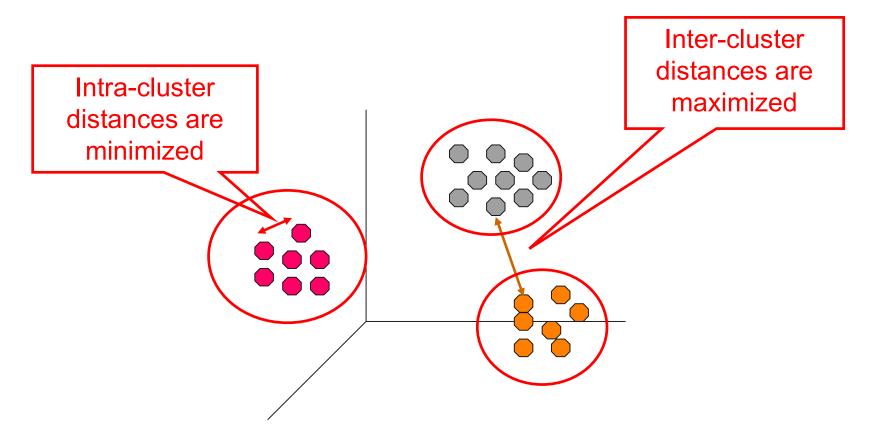


#### **Outline**

- 1. What is Cluster Analysis?
- 2. K-Means Clustering
- 3. Density-based Clustering
- 4. Hierarchical Clustering
- 5. Proximity Measures

### 1. What is Cluster Analysis?

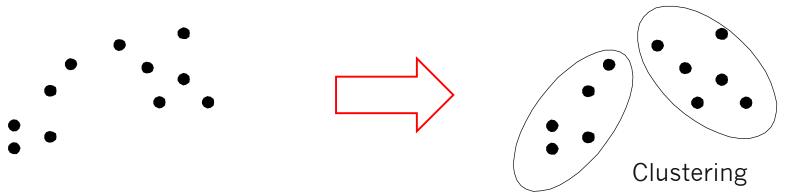
- Finding groups of objects such that
  - the objects in a group will be similar to one another
  - and different from the objects in other groups.
- Goal: Get a better understanding of the data



## **Types of Clusterings**

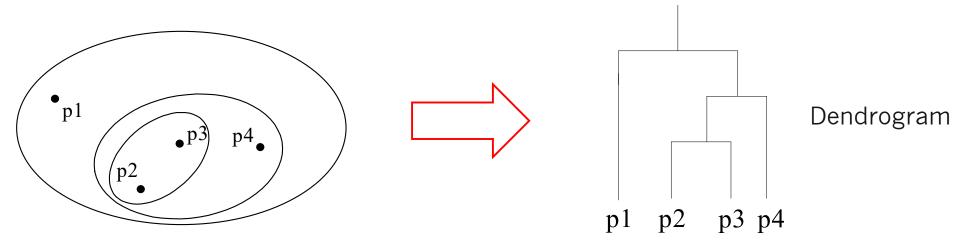
#### Partitional Clustering

 A division of data objects into non-overlapping subsets (clusters) such that each data object is in exactly one subset



### Hierarchical Clustering

A set of nested clusters organized as a hierarchical tree



### **Aspects of Cluster Analysis**

### A clustering algorithm

- Partitional algorithms
- Density-based algorithms
- Hierarchical algorithms
- ...

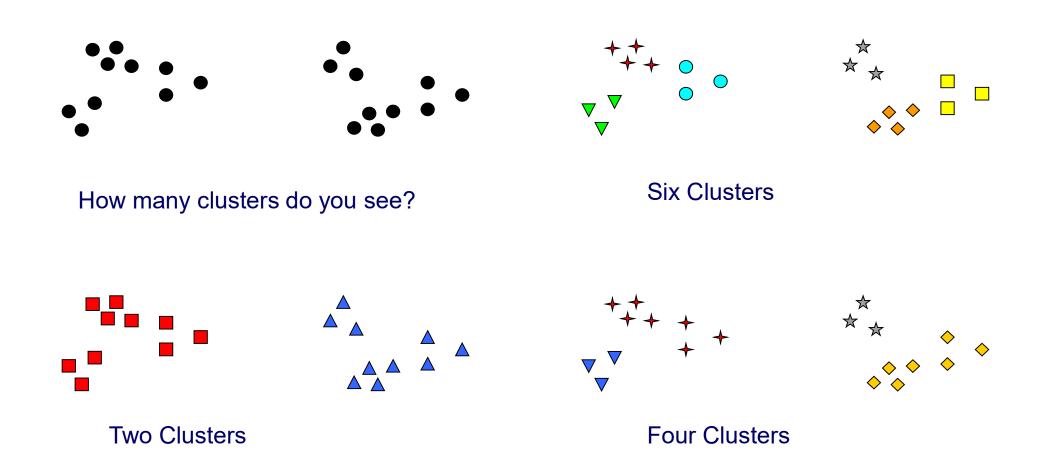
### A proximity (similarity, or dissimilarity) measure

- Euclidean distance
- Cosine similarity
- Data type-specific similarity measures
- Domain-specific similarity measures

### Clustering quality

- Intra-clusters distance ⇒ minimized
- Inter-clusters distance ⇒ maximized
- The clustering should be useful with regard to the goal of the analysis

## The Notion of a Cluster is Ambiguous



The usefulness of a clustering depends on the goal of the analysis

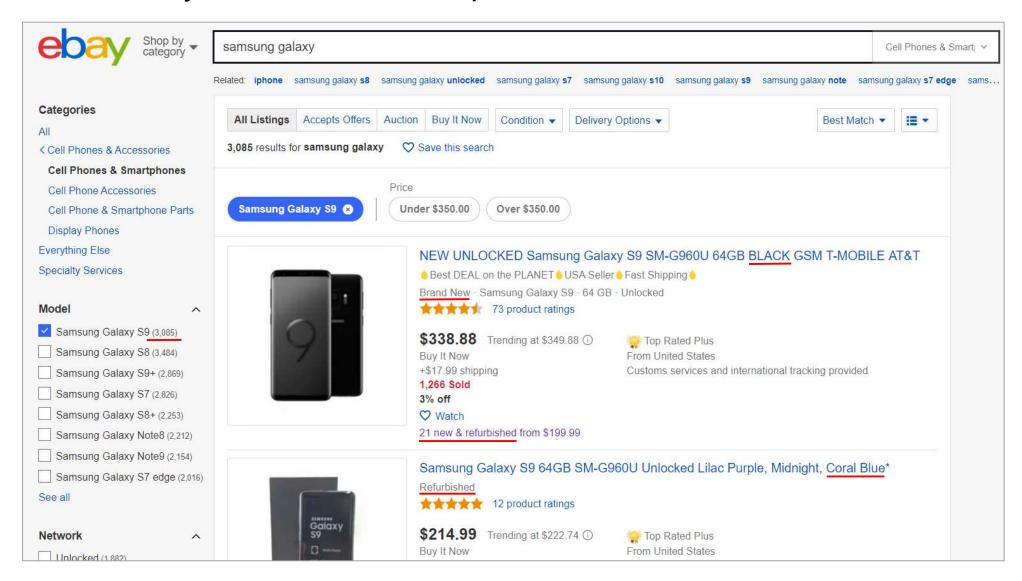
## **Example Application 1: Market Segmentation**

- Goal: Identify groups of similar customers
- Level of granularity depends on the task at hand
- Relevant customer attributes depend on the task at hand



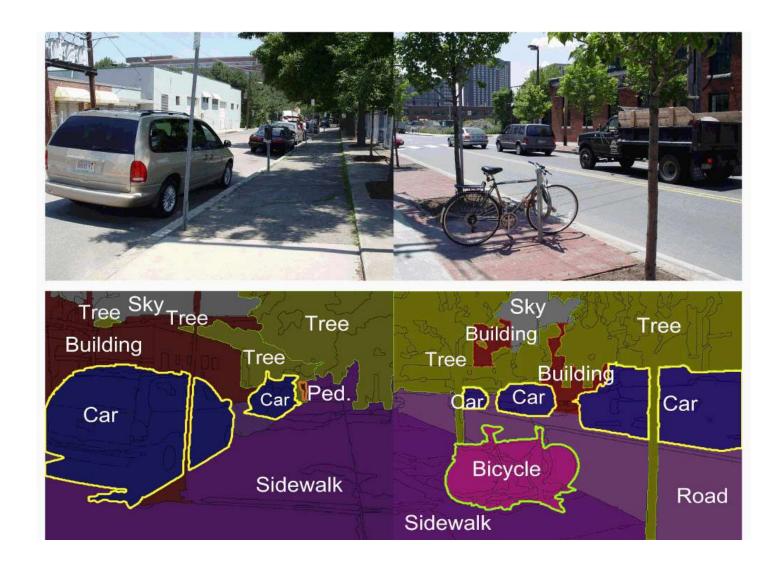
### **Example Application 2: E-Commerce**

Identify offers of the same product on electronic markets



# **Example Application 3: Image Recognition**

Identify parts of an image that belong to the same object



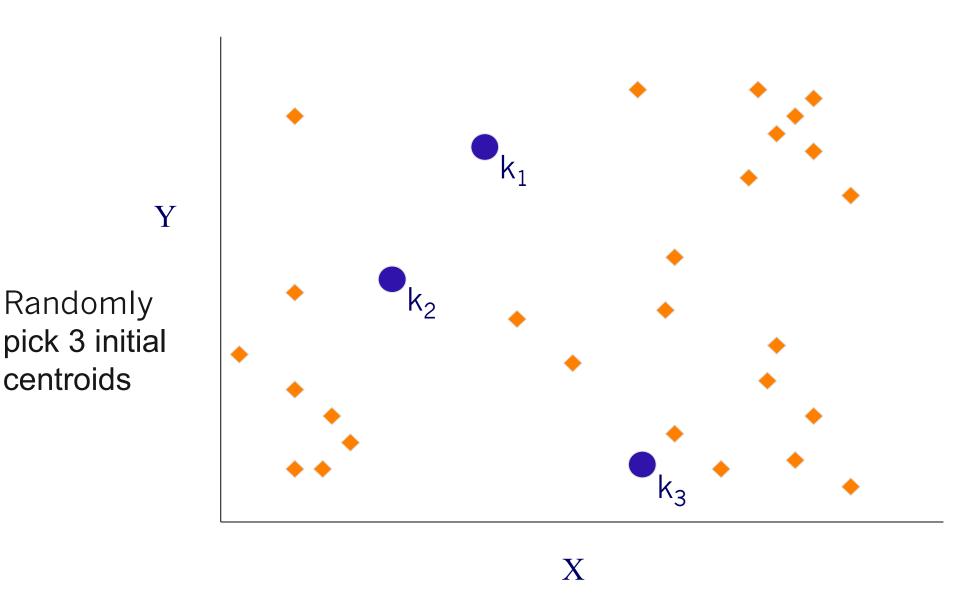
## Cluster Analysis as Unsupervised Learning

- Supervised learning: Discover patterns in the data that relate data attributes with a target (class) attribute
  - these patterns are then utilized to predict the values of the target attribute in unseen data instances
  - the set of classes is known before
  - training data is often provided by human annotators
- Unsupervised learning: The data has no target attribute
  - we want to <u>explore the data</u> to find some intrinsic patterns in it
  - the set of classes/clusters is not known before
  - no training data is used
- Cluster Analysis is an unsupervised learning task

## 2. K-Means Clustering

- Partitional clustering algorithm
- Each cluster is associated with a centroid (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters K must be specified beforehand
- The K-Means algorithm is very simple:
- 1: Select K points as the initial centroids.
- 2: repeat
- 3: Form K clusters by assigning all points to the closest centroid.
- 4: Recompute the centroid of each cluster.
- 5: **until** The centroids don't change

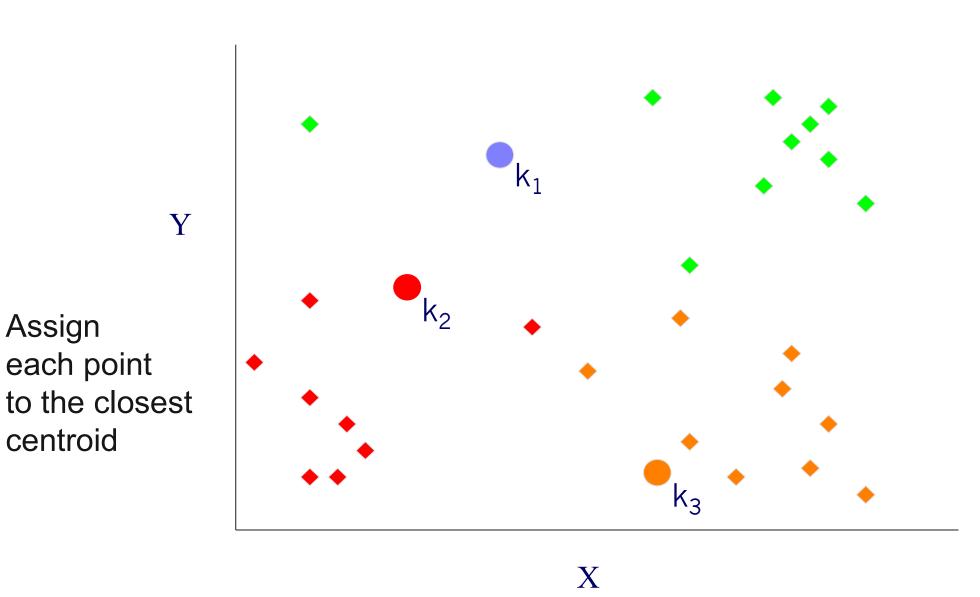
centroids



Assign

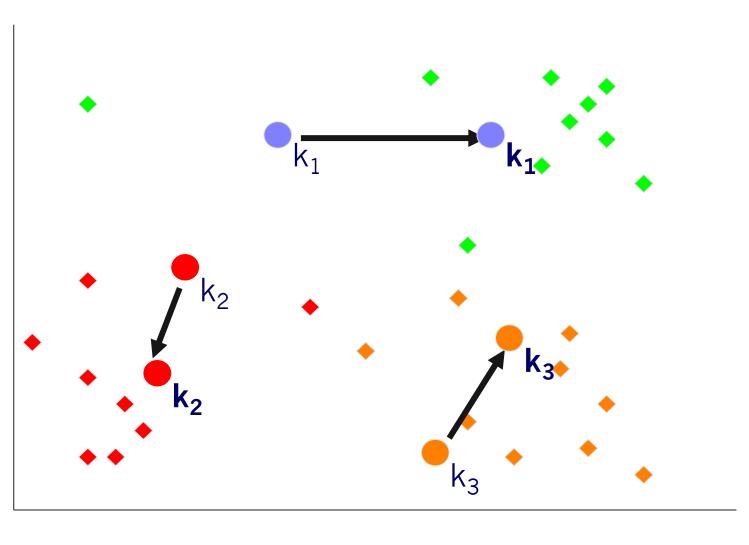
centroid

each point



Y

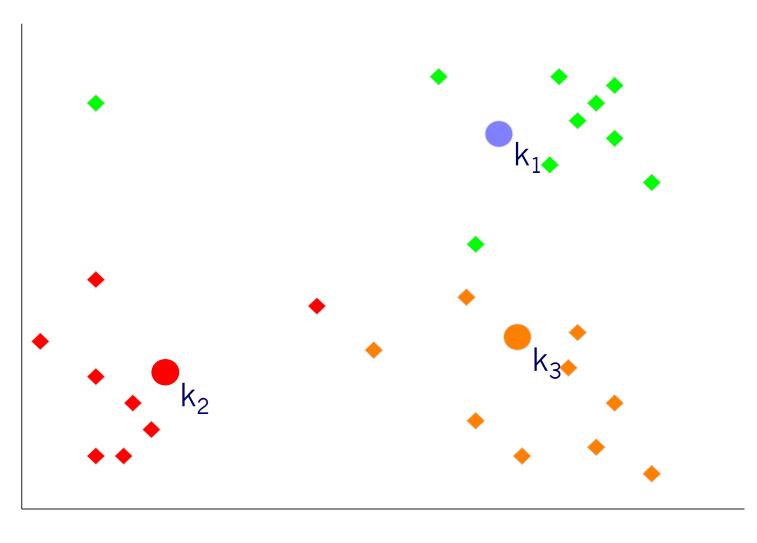
Move each centroid to the mean of each cluster

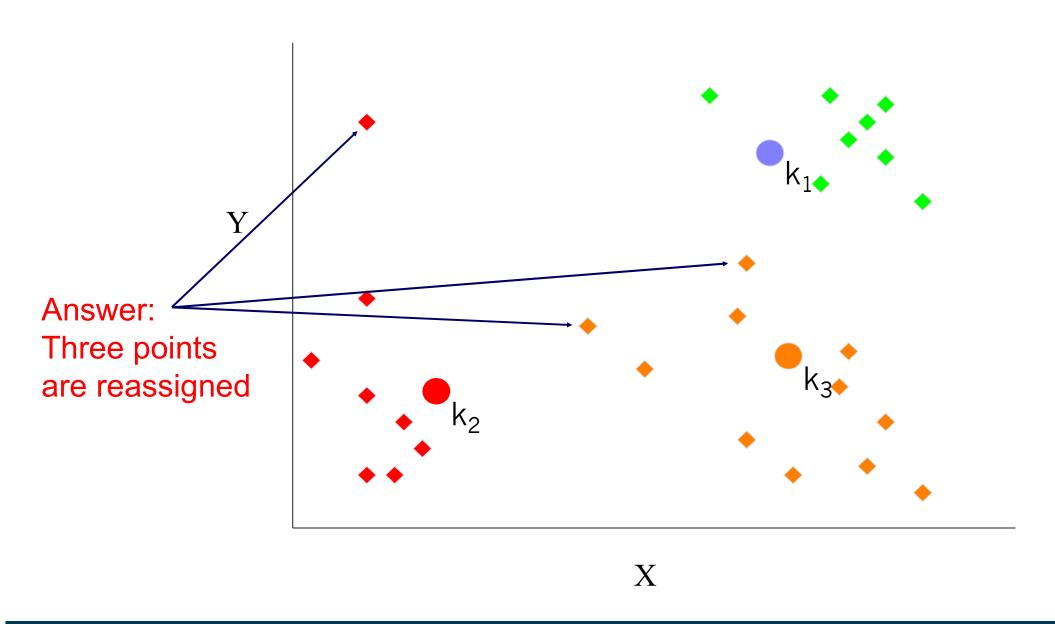


X

Reassign points if they are now closer to a Y different centroid

Question: Which points are reassigned?





1. Re-

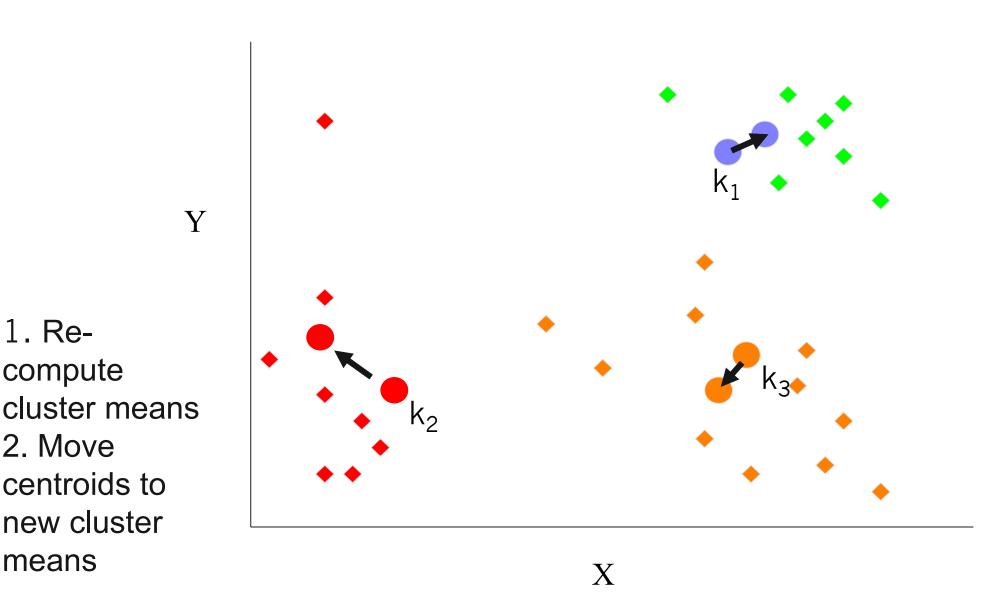
compute

2. Move

means

centroids to

new cluster



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## **Convergence Criteria**

### Default convergence criterion

no (or minimum) change of centroids

### Alternative convergence criteria

- no (or minimum) re-assignments of data points to different clusters
- 2. stop after x iterations
- 3. minimum decrease in the sum of squared error (SSE)
  - see next slide

## **Evaluating K-Means Clusterings**

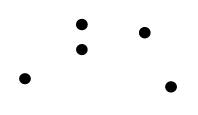
- Widely used cohesion measure: Sum of Squared Error (SSE)
  - For each point, the error is the distance to the nearest centroid
  - To get SSE, we square these errors and sum them

$$SSE = \sum_{j=1}^{k} \sum_{\mathbf{x} \in C_j} dist(\mathbf{x}, \mathbf{m}_j)^2$$

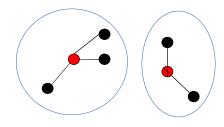
- $C_i$  is the *j*-th cluster
- $m_i$  is the centroid of cluster  $C_i$  (the mean vector of all the data points in  $C_i$ )
- dist(x, m<sub>i</sub>) is the distance between data point x and centroid m<sub>i</sub>
- Given several clusterings (= groupings), we should prefer the one with the smallest SSE

## Illustration: Sum of Squared Error

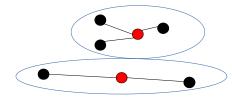
Cluster analysis problem



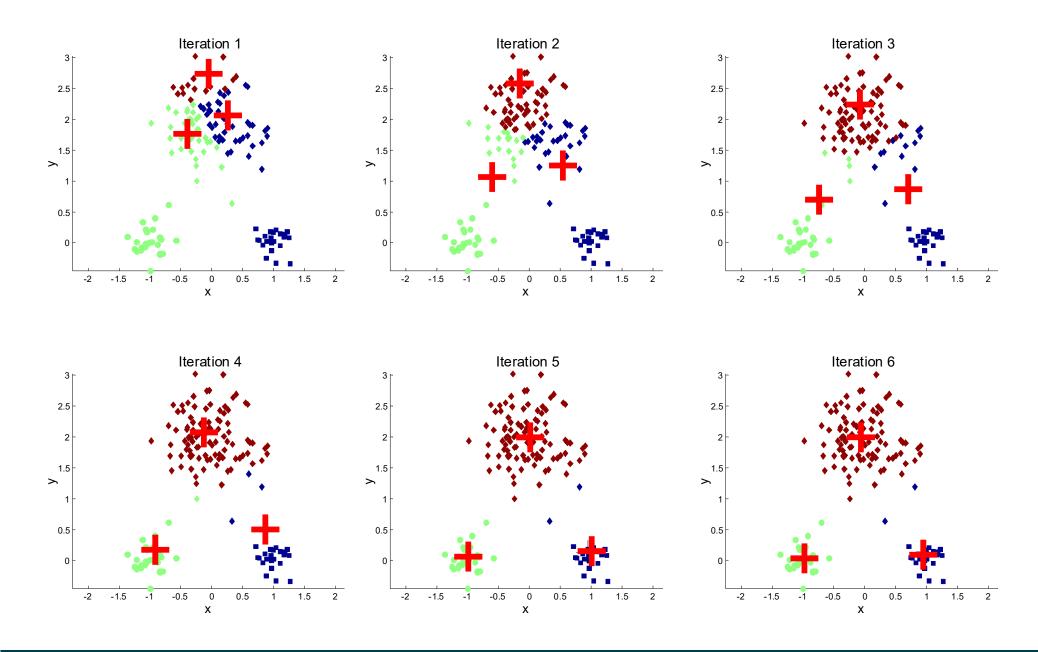
- Good clustering
  - small distances to centroids



- Not so good clustering
  - larger distances to centroids

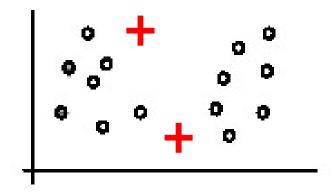


# K-Means Clustering – Second Example

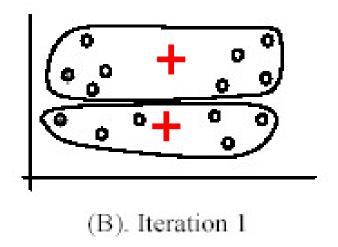


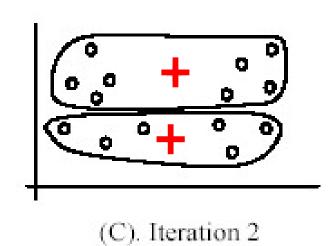
### Weaknesses of K-Means: Initial Seeds

Clustering results may vary significantly depending on initial choice of seeds (number and position of seeds)



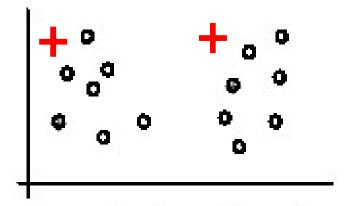
(A). Random selection of seeds (centroids)



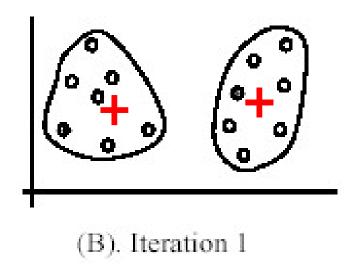


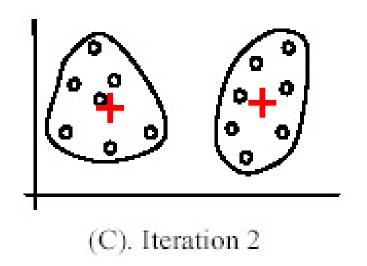
### **Weaknesses of K-Means: Initial Seeds**

If we use different seeds, we get good results

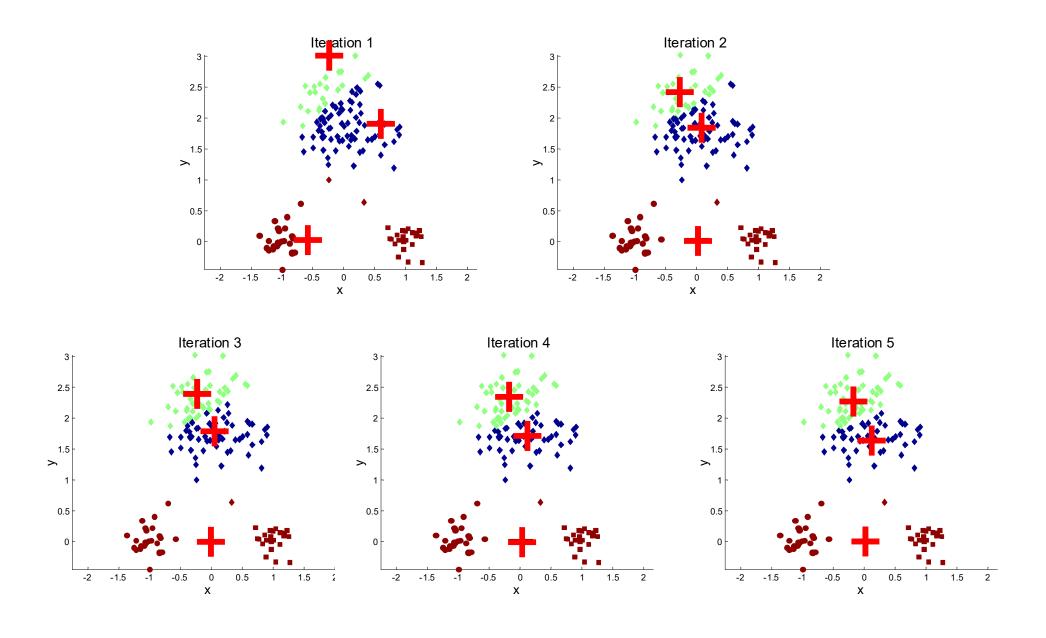


(A). Random selection of k seeds (centroids)





### **Bad Initial Seeds – Second Example**



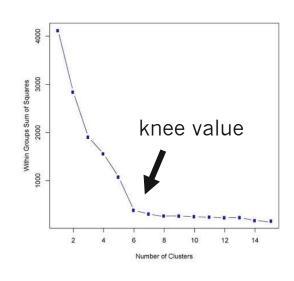
## Increasing the Chance of Finding Good Clusters

#### 1. Restart a number of times with different random seeds

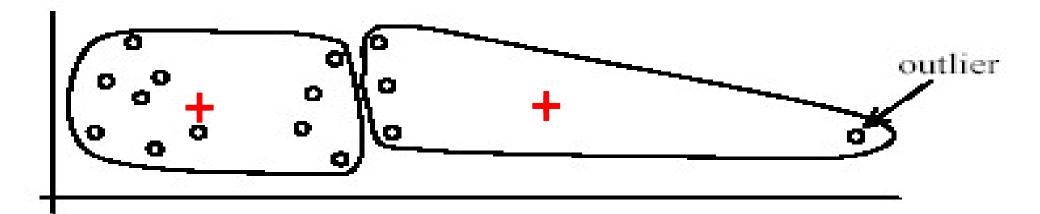
chose the resulting clustering with the smallest sum of squared error (SSE)

#### 2. Run k-means with different values of k

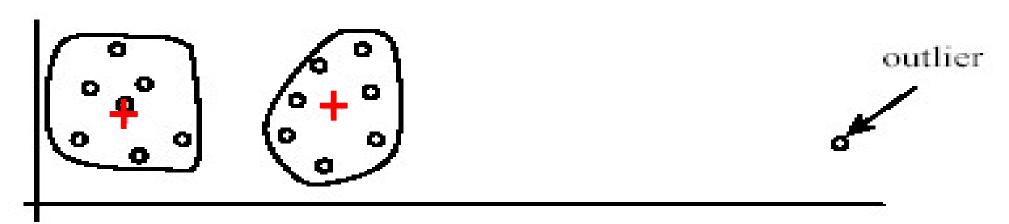
- The SSE for different values of k cannot directly be compared
  - think: what happens for k → number of examples?
- Workarounds
  - 1. Choose k where SSE improvement decreases (knee value of k)
  - 2. Employ X-Means
    - variation of K-Means algorithm that automatically determines k
    - starts with small k, then splits large clusters until improvement decreases



### Weaknesses of K-Means: Problems with Outliers



(A): Undesirable clusters



(B): Better clusters

#### Weaknesses of K-Means: Problems with Outliers

### Approaches to deal with outliers:

#### 1. K-Medoids

- K-Medoids is a K-Means variation that uses the median of each cluster instead of the mean
- Medoids are the most central existing data points in each cluster
- K-Medoids is more robust against outliers as the median is less affected by extreme values:
  - Mean and Median of 1, 3, 5, 7, 9 is 5
  - Mean of 1, 3, 5, 7, 1009 is 205
  - Median of 1, 3, 5, 7, 1009 is 5

#### 2. DBSCAN

- Density-based clustering method that removes outliers
  - see next section

## K-Means Clustering Summary

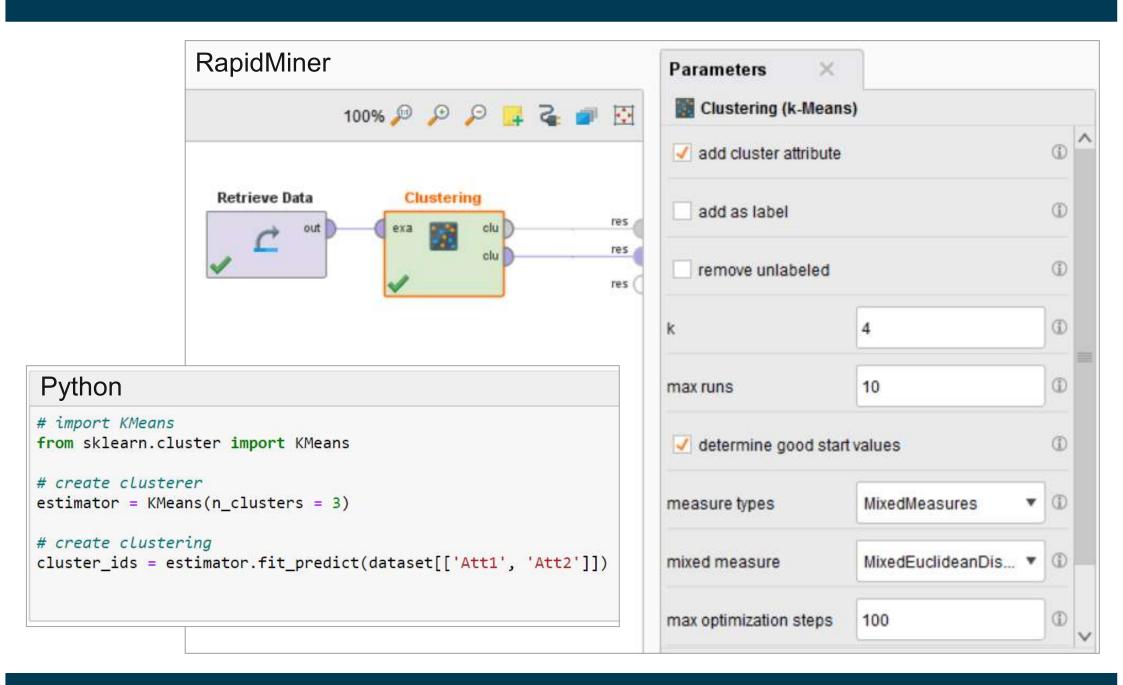
### Advantages

- Simple, understandable
- Efficient time complexity:O(n \* K \* I \* d )where
  - *n* = *number* of points
  - K = number of clusters
  - *I = number of iterations*
  - *d* = *number* of attributes

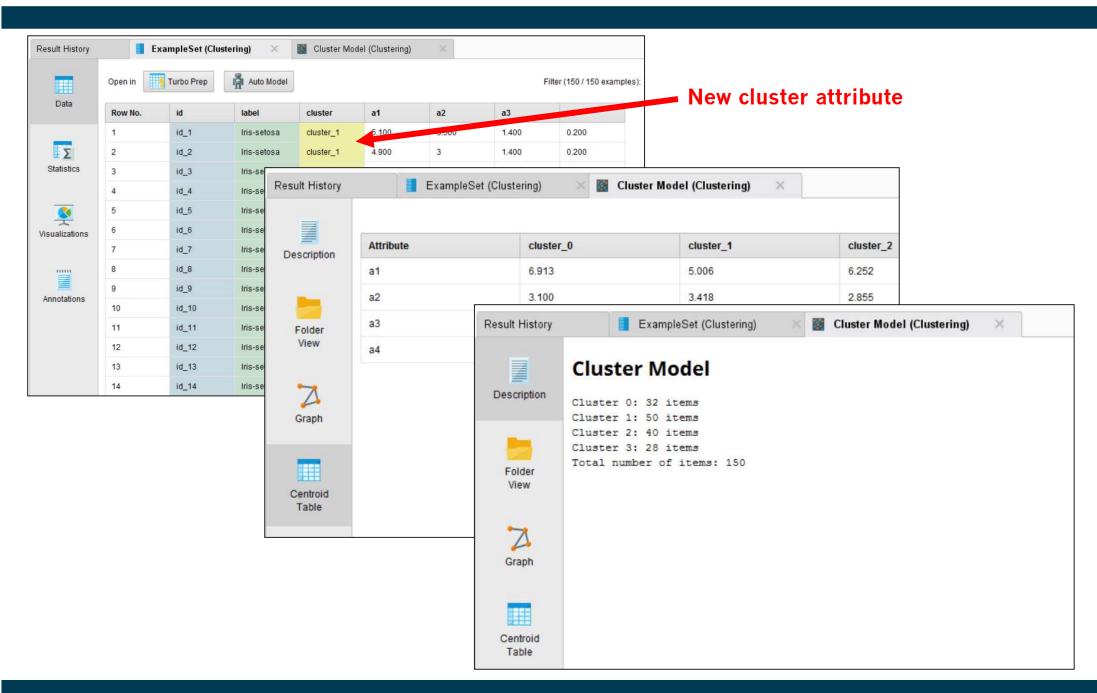
### Disadvantages

- Need to determine number of clusters
- All items are forced into a cluster
- Sensitive to outliers
- Does not work for non-globular clusters

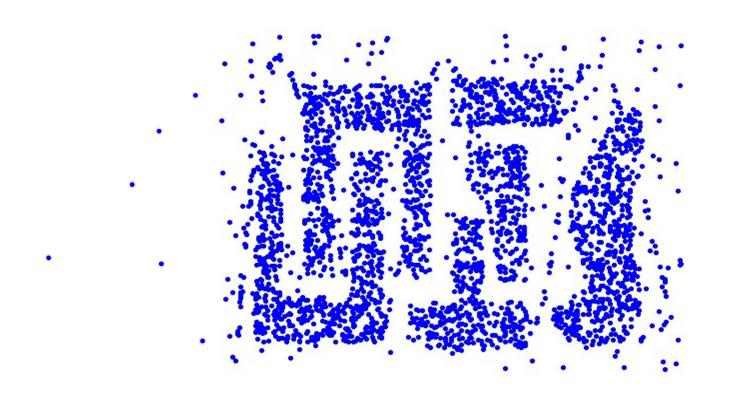
# K-Means Clustering in RapidMiner and Python



## **K-Means Clustering Results**



## 3. Density-based Clustering



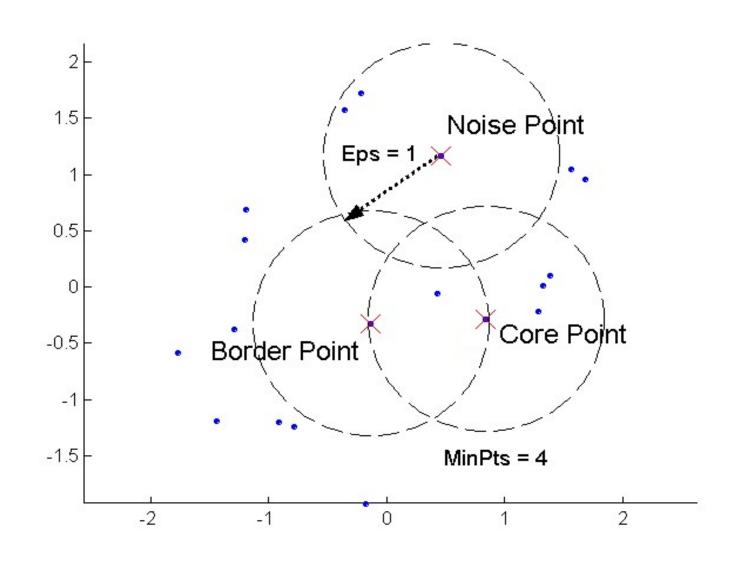
Challenging use case for K-Means because

- Problem 1: Non-globular shapes
- Problem 2: Outliers / noise points

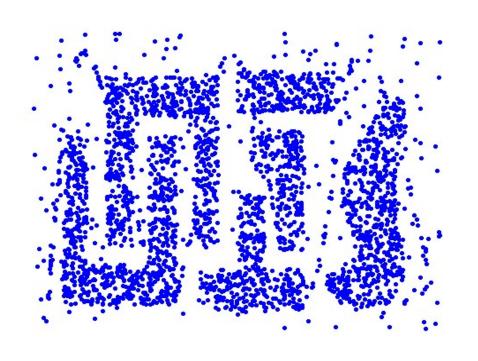
### **DBSCAN**

- DBSCAN is a density-based algorithm
  - Density = number of points within a specified radius Epsilon (Eps)
- Divides data points into three classes:
  - 1. A point is a core point if it has at least a specified number of neighboring points (MinPts) within the specified radius Eps
    - the point itself is counted as well
    - these points form the interior of a dense region (cluster)
  - 2. A border point has fewer points than MinPts within Eps, but is in the neighborhood of a core point
  - 3. A noise point is any point that is not a core point or a border point

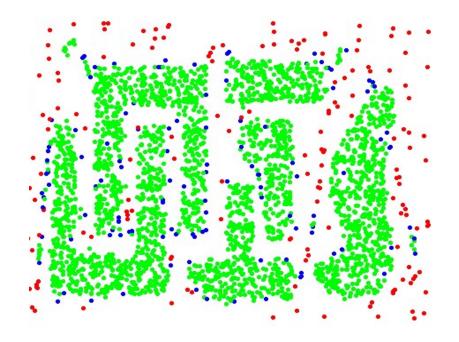
## **Examples of Core, Border, and Noise Points 1**



## **Examples of Core, Border, and Noise Points 2**



**Original Points** 



Point types: core, border and noise

## The DBSCAN Algorithm

Eliminates noise points and returns clustering of the remaining points:

- 1. Label all points as core, border, or noise points
- 2. Eliminate all noise points
- 3. Put an edge between all core points that are within Eps of each other
- 4. Make each group of connected core points into a separate cluster
- Assign each border point to one of the clusters of its associated core points
  - as a border point can be at the border of multiple clusters
  - use voting if core points belong to different clusters
  - if equal vote, than assign border point randomly

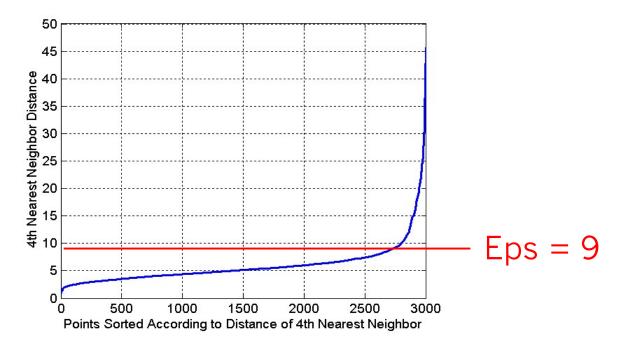
### Time complexity: O(n log n)

dominated by neighborhood search for each point using an index

## How to Determine Suitable Eps and MinPts Values?

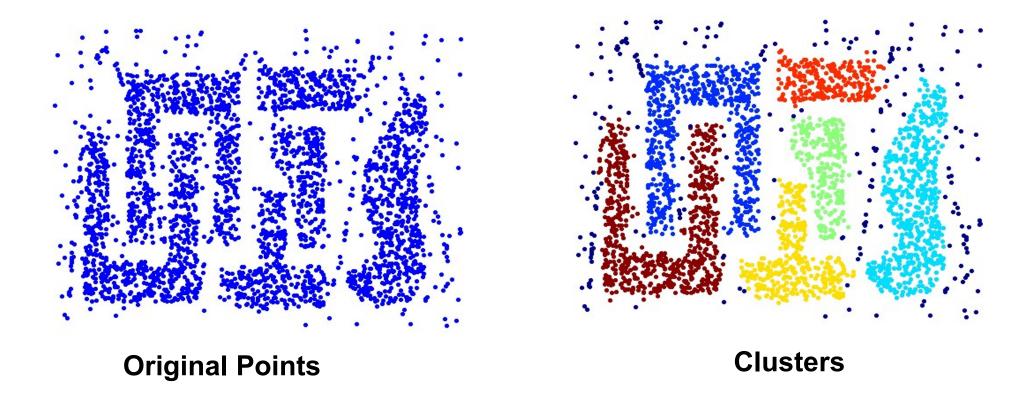
For points in a cluster, their k<sup>th</sup> nearest neighbor (single point) should be at roughly the same distance. Noise points have their k<sup>th</sup> nearest neighbor at farther distance

- 1. Start with setting MinPts = 4 (rule of thumb)
- 2. Plot sorted distance of every point to its k<sup>th</sup> nearest neighbor:



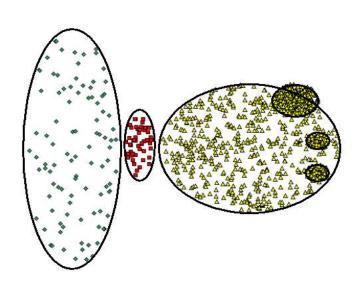
- 3. Set Eps to the sharp increase of the distances (start of noise points)
- 4. Decrease k if small clusters are labeled as noise (subjective decision)
- 5. Increase k if outliers are included into the clusters (subjective decision)

#### When DBSCAN Works Well



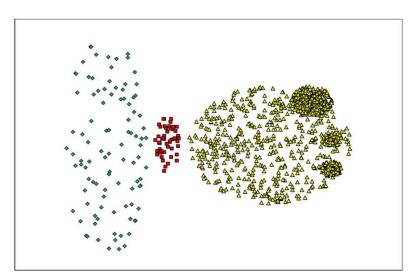
- Resistant to noise
- Can handle clusters of different shapes and sizes

#### When DBSCAN Does NOT Work Well

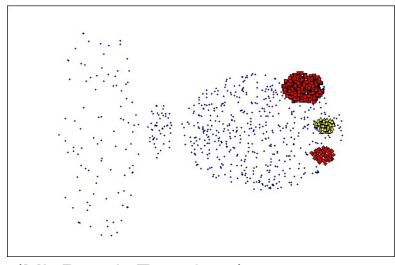


**Original Points** 

DBSCAN has problems with datasets of varying densities.

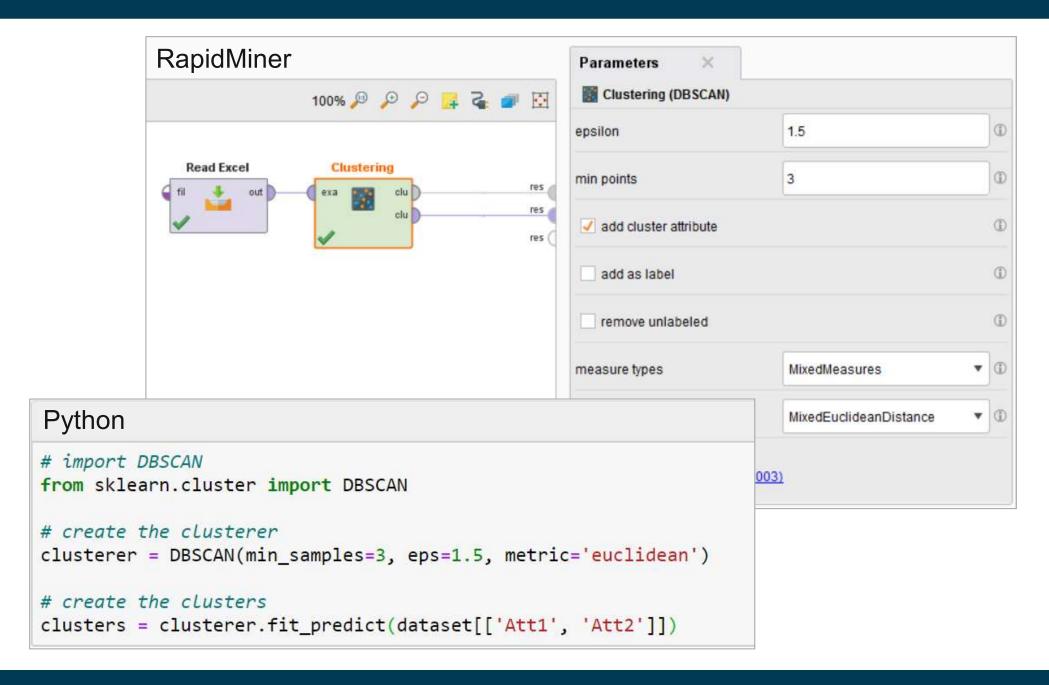


(MinPts=4, Eps=9.92)



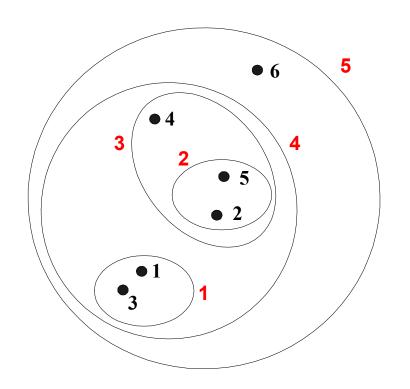
(MinPts=4, Eps=9.75)

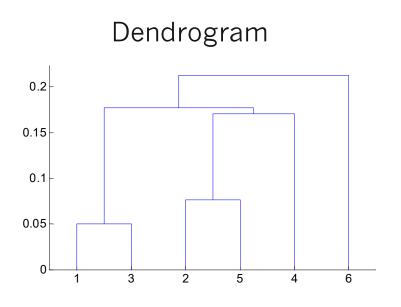
#### **DBSCAN** in RapidMiner and Python



# 4. Hierarchical Clustering

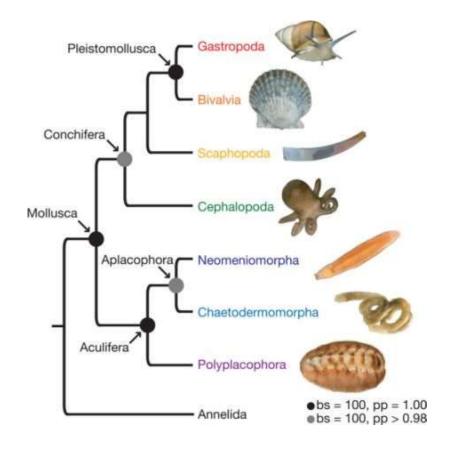
- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits
  - The y-axis displays the former distance between merged clusters





### **Strengths of Hierarchical Clustering**

- We do not have to assume any particular number of clusters
  - any desired number of clusters can be obtained by 'cutting' the dendogram at the proper level
- May be used to discover meaningful taxonomies
  - taxonomies of biological species
  - taxonomies of different customer groups



### Two Main Types of Hierarchical Clustering

#### Agglomerative

- start with the points as individual clusters
- at each step, merge the closest pair of clusters until only one cluster (or k clusters) is left

#### Divisive

- start with one, all-inclusive cluster
- at each step, split a cluster until each cluster contains a single point (or there are k clusters)
- Agglomerative Clustering is more widely used

### **Agglomerative Clustering Algorithm**

#### The basic algorithm is straightforward:

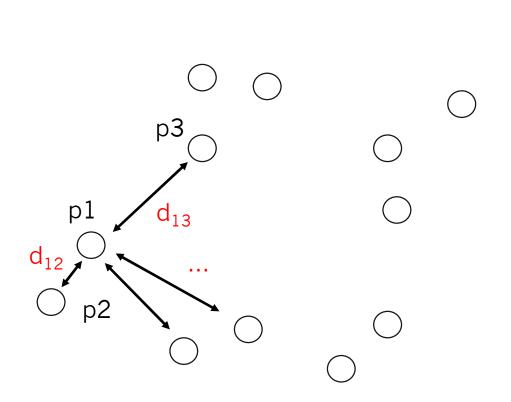
- 1. Compute the proximity matrix
- Let each data point be a cluster
- 3. Repeat
  - 1. Merge the two closest clusters
  - 2. Update the proximity matrix

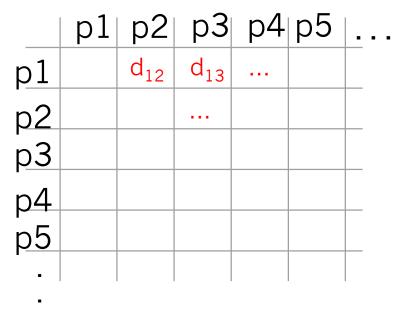
**Until** only a single cluster remains

- The key operation is the computation of the proximity of two clusters
- The different approaches to defining the distance between clusters distinguish the different algorithms

### **Starting Situation**

Start with clusters of individual points and a proximity matrix





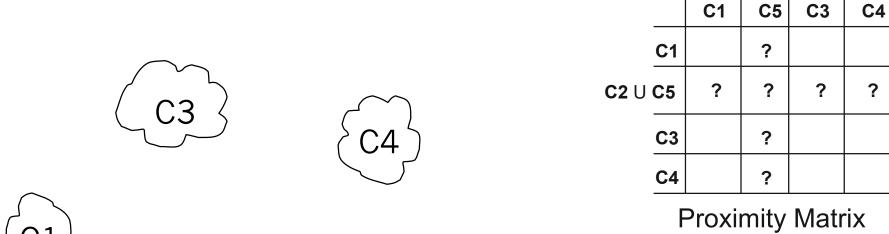
Proximity Matrix

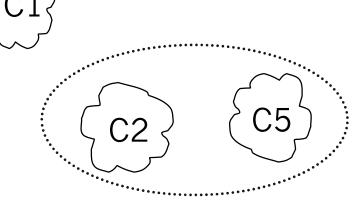
#### **Intermediate Situation**

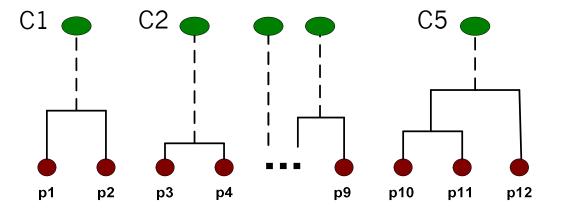
After some merging steps, we have larger clusters.

We want to keep on merging the two closest clusters

(C2 and C5?)

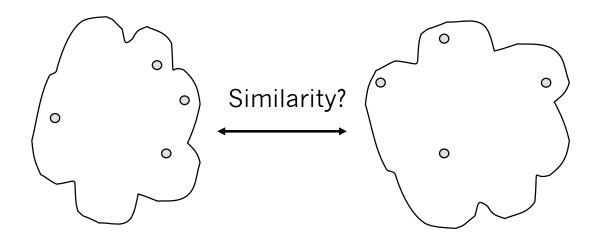






C2

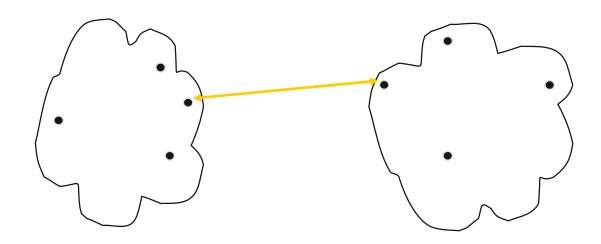
## **How to Define Inter-Cluster Similarity?**



Different approaches are used:

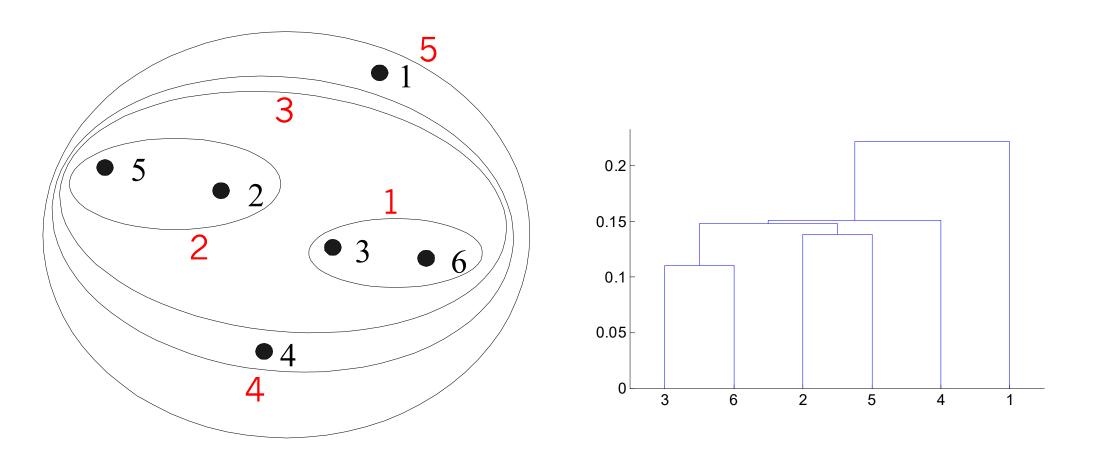
- 1. Single Link
- 2. Complete Link
- 3. Group Average
- 4. Distance Between Centroids

## **Cluster Similarity: Single Link**



- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
- Determined by one pair of points,
   i.e. by one link in the proximity graph

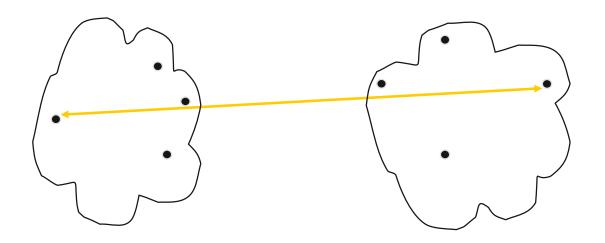
## **Example: Single Link**



**Nested Clusters** 

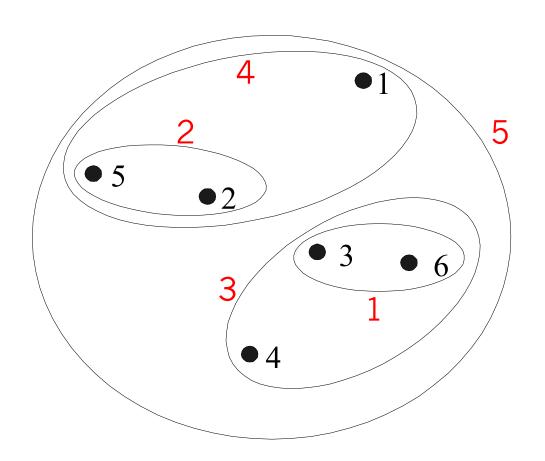
Dendrogram

### **Cluster Similarity: Complete Linkage**



- Similarity of two clusters is based on the two least similar (most distant) points in the different clusters
- Determined by all pairs of points in the two clusters

### **Example: Complete Linkage**



0.4 -0.35 -0.25 -0.15 -0.1 -0.05 -3 6 4 1 2 5

**Nested Clusters** 

Dendrogram

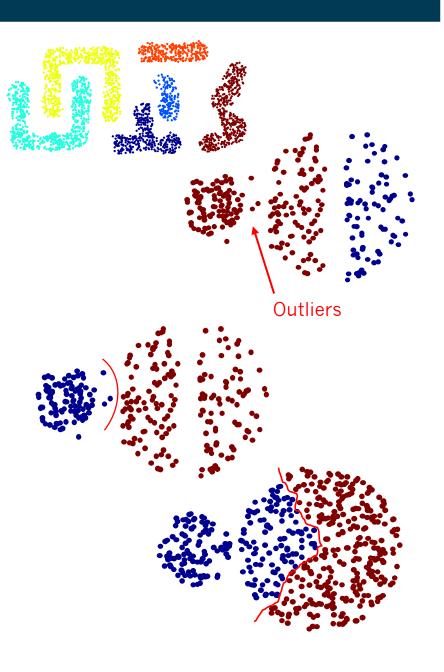
### Single Link vs. Complete Linkage

#### Single Link

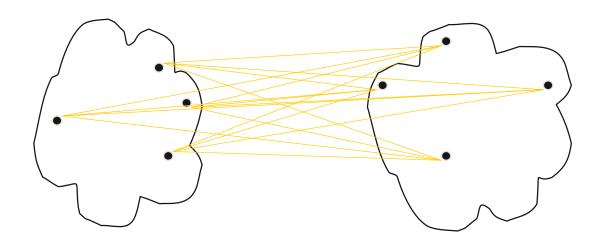
- Strength: Can handle non-elliptic shapes
- Limitation: Sensitive to noise and outliers

#### Complete Linkage

- Strength: Less sensitive to noise and outliers
- Limitation: Biased towards globular clusters
- Limitation: Tends to break large clusters, as decisions can not be undone.



### **Cluster Similarity: Group Average**

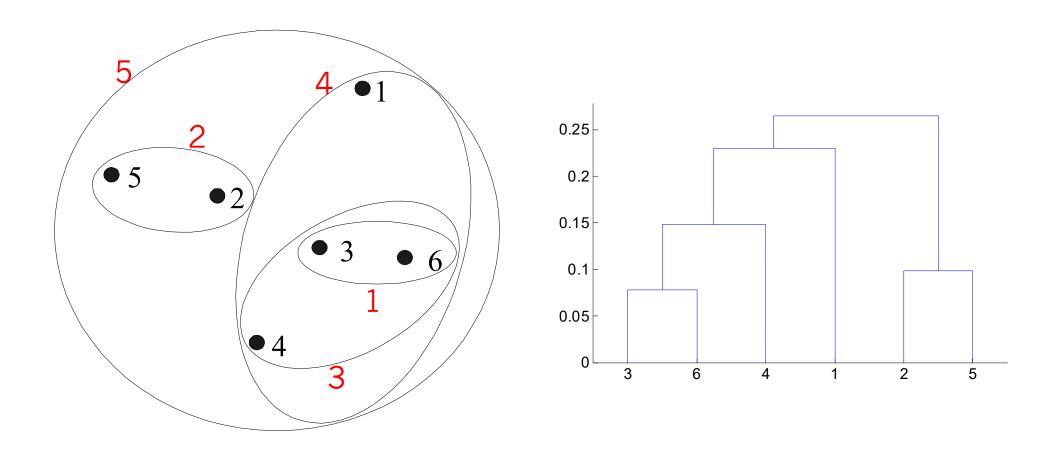


 Proximity of two clusters is the average of pair-wise proximity between all points in the two clusters.

$$proximity(Cluster_{i}, Cluster_{j}) = \frac{\sum_{\substack{p_{i} \in Cluster_{i} \\ p_{j} \in Cluster_{j}}} proximity(p_{i}, p_{j})}{|Cluster_{i}| * |Cluster_{j}|}$$

- Compromise between single and complete link
  - Strength: Less sensitive to noise and outliers than single link
  - Limitation: Biased towards globular clusters

## **Example: Group Average**



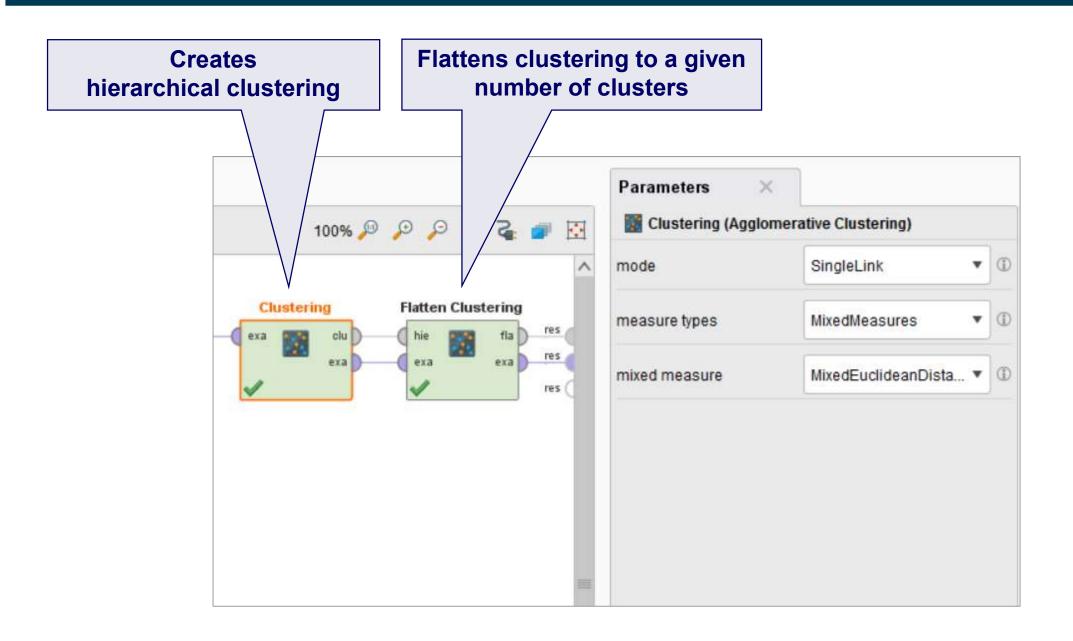
**Nested Clusters** 

Dendrogram

## **Hierarchical Clustering: Problems and Limitations**

- Different schemes have problems with one or more of the following:
  - 1. sensitivity to noise and outliers
  - 2. difficulty handling non-elliptic shapes
  - 3. breaking large clusters
- High space and time complexity
  - O(N<sup>2</sup>) space since it uses the proximity matrix
    - N is the number of points
  - O(N³) time in many cases
    - there are N steps and at each step the size N<sup>2</sup> proximity matrix must be searched and updated
    - complexity can be reduced to  $O(N^2 \log(N))$  time in some cases
  - Workaround: Apply hierarchical clustering to a random sample of the original data (<10,000 examples)</li>

# Agglomerative Hierarchical Clustering in RapidMiner



### **Agglomerative Hierarchical Clustering in Python**

```
Slide Type
# import linkage and dendrogram from scipy
from scipy.cluster.hierarchy import dendrogram, linkage
# create the clustering
Z = linkage(dataset[['Item1', 'Item2']], 'complete')
# plot the dendrogram
dendrogram(Z, labels=dataset['ID'].values)
                                                     Choose inter-cluster
# setup the labels
                                                     similarity metric, e.g.
plt.xlabel('IDs')
                                                      'single', 'complete',
plt.ylabel('distance')
                                                      'average', 'centroid'
# show the plot
plt.show()
```

### 5. Proximity Measures

- So far, we have seen different clustering algorithms
   all of which rely on proximity (distance, similarity, ...) measures
- Now, we discuss proximity measures in more detail
- A wide range of different measures is used depending on the requirements of the application
- Similarity
  - Numerical measure of how <u>alike</u> two data objects are
  - Often falls in the range [0,1]
- Dissimilarity / Distance
  - Numerical measure of how <u>different</u> are two data objects
  - Minimum dissimilarity is often 0, upper limit varies
- We distinguish proximity measures for single attributes and measures for multidimensional data points (records)

# **5.1 Proximity of Single Attributes**

Attribute	Dissimilarity	Similarity	
Type			
Nominal	$d = \left\{ egin{array}{ll} 0 &  ext{if } p = q \ 1 &  ext{if } p  eq q \end{array}  ight.$	$s = \left\{ egin{array}{ll} 1 &  ext{if } p = q \ 0 &  ext{if } p  eq q \end{array}  ight.$	
Ordinal	$d = \frac{ p-q }{n-1}$ (values mapped to integers 0 to $n-1$ , where $n$ is the number of values)	$s = 1 - \frac{ p-q }{n-1}$	
Interval or Ratio	d =  p - q	$s = -d, \ s = \frac{1}{1+d}$ or	
		$s = -d, s = \frac{1}{1+d}$ or $s = 1 - \frac{d-min\_d}{max\_d-min\_d}$	

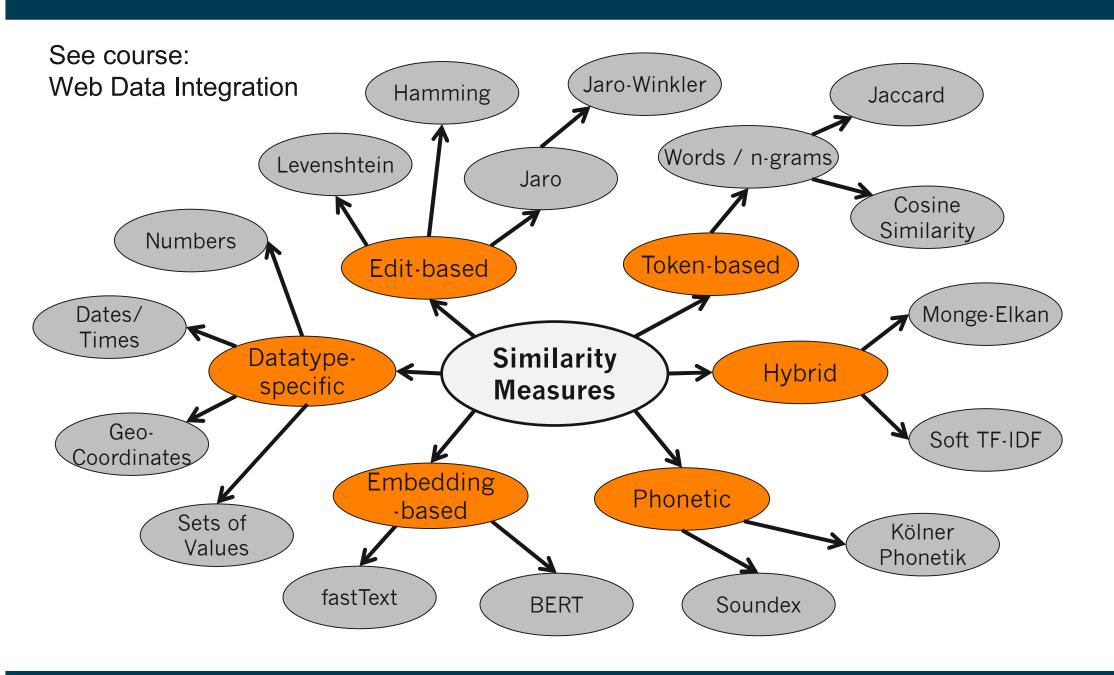
Similarity and dissimilarity for simple attributes

p and q are attribute values for two data objects

#### Levenshtein Distance

- Measures the dissimilarity of two strings
- Measures the minimum number of edits needed to transform one string into the other
- Allowed edit operations:
  - 1. insert a character into the string
  - 2. delete a character from the string
  - 3. replace one character with a different character
- Examples:
  - levensthein('table', 'cable') = 1 (1 substitution)
  - levensthein('Bizer, Chris', 'Chris Bizer') = 11 (10 substitution, 1 deletion)

### **Further String Similarity Measures**



### 5.2 Proximity of Multidimensional Data Points

- All measures discussed so far cover the proximity of single attribute values
- But we usually have data points with many attributes
  - e.g., age, height, weight, sex...
- Thus, we need proximity measures for data points
  - taking multiple attributes/dimensions into account

#### **Euclidean Distance**

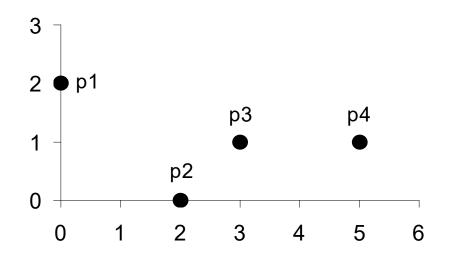
#### **Definition**

$$dist = \sqrt{\sum_{k=1}^{n} (p_k - q_k)^2}$$

Where n is the number of dimensions (attributes) and  $p_k$  and  $q_k$  are the  $k^{th}$  attributes of data points p and q

- p<sub>k</sub> q<sub>k</sub> is squared to increase impact of long distances
- All dimensions are weighted equality

# **Example: Euclidean Distance**



point	X	y	
<b>p1</b>	0	2	
p2	2	0	
р3	3	1	
p4	5	1	

	<b>p1</b>	<b>p2</b>	р3	<b>p4</b>
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
р3	3.162	1.414	0	2
p4	5.099	3.162	2	0

**Distance Matrix** 

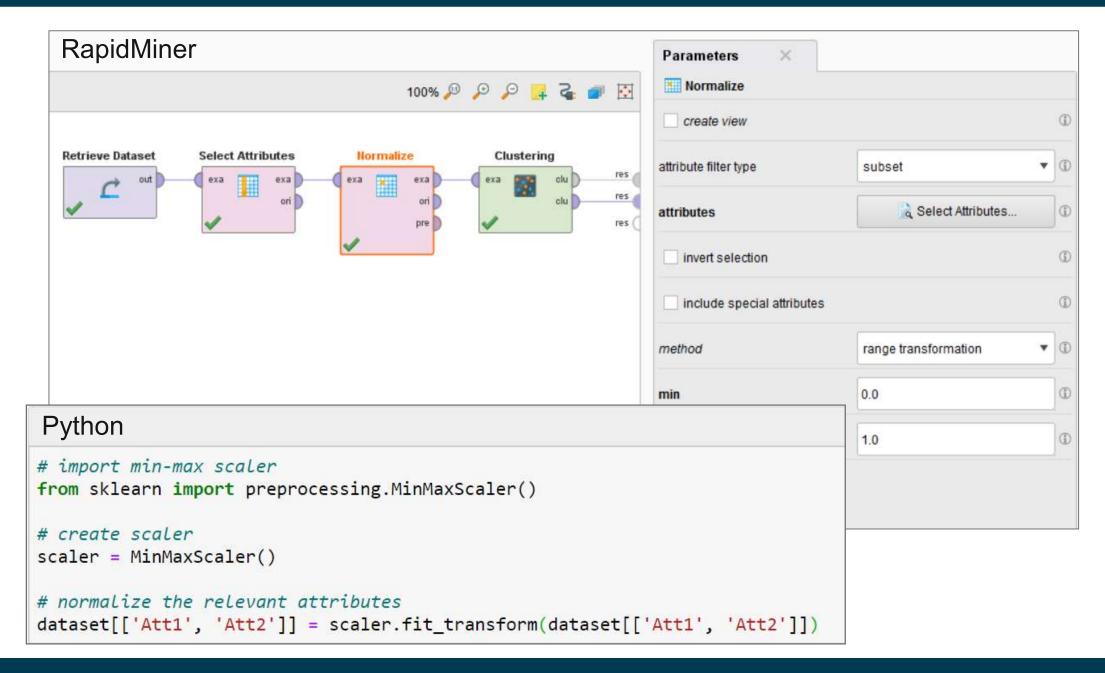
#### **Normalization**

- Attributes should be normalized so that all attributes can have equal impact on the computation of distances
- Consider the following pair of data points
  - $x_i$ : (0.1, 20) and  $x_i$ : (0.9, 720).

$$dist(\mathbf{x}_i, \mathbf{x}_i) = \sqrt{(0.9 - 0.1)^2 + (720 - 20)^2} = 700.000457$$

- The distance is almost completely dominated by (720-20) = 700
- Solution: Scale attributes to have a common value range, for instance [0,1]

### Scaling in RapidMiner and Python



### **Similarity of Binary Attributes**

- Common situation is that objects, p and q, have only binary attributes
  - products in shopping basket
  - courses attended by students
- We compute similarities using the following quantities:

```
M_{11} = the number of attributes where p was 1 and q was 1
```

 $M_{00}$  = the number of attributes where p was 0 and q was 0

 $M_{01}$  = the number of attributes where p was 0 and q was 1

 $M_{10}$  = the number of attributes where p was 1 and q was 0

## **Symmetric Binary Attributes**

- A binary attribute is symmetric if both of its states (0 and 1) have equal importance, and carry the same weights, e.g., male and female
- Similarity measure: Simple Matching Coefficient

$$SMC(\mathbf{x}_{i}, \mathbf{x}_{j}) = \frac{M_{11} + M_{00}}{M_{01} + M_{10} + M_{11} + M_{00}}$$

Number of matches / number of all attributes values

## **Asymmetric Binary Attributes**

- Asymmetric: If one of the states is more important than the other
  - by convention, state 1 represents the more important state
  - 1 is typically the rare or infrequent state
  - examples: Shopping baskets, word vectors
- Similarity measure: Jaccard Coefficient

$$J(\mathbf{x}_{i}, \mathbf{x}_{j}) = \frac{M_{11}}{M_{01} + M_{10} + M_{11}}$$

Number of 11 matches / number of not-both-zero attributes values

### **SMC** versus Jaccard: Example

$$p = 10000000000$$
  
 $q = 0000001001$ 

Interpretation of the example: Customer p bought item 1 Customer q bought item 7 and 10

 $M_{11} = 0$  (the number of attributes where p was 1 and q was 1)

 $M_{00} = 7$  (the number of attributes where p was 0 and q was 0)

 $M_{01} = 2$  (the number of attributes where p was 0 and q was 1)

 $M_{10} = 1$  (the number of attributes where p was 1 and q was 0)

SMC = 
$$(M_{11} + M_{00})/(M_{01} + M_{10} + M_{11} + M_{00}) = (0+7)/(2+1+0+7) = 0.7$$

$$J = (M_{11}) / (M_{01} + M_{10} + M_{11}) = 0 / (2 + 1 + 0) = 0$$

#### **SMC** versus Jaccard: Question

- Which of the two measures would you use ...
- ...for a dating agency?
  - hobbies
  - favorite bands
  - favorite movies
  - ...
- ...for the Wahl-O-Mat?
  - (dis-)agreement with political statements
  - recommendation for voting



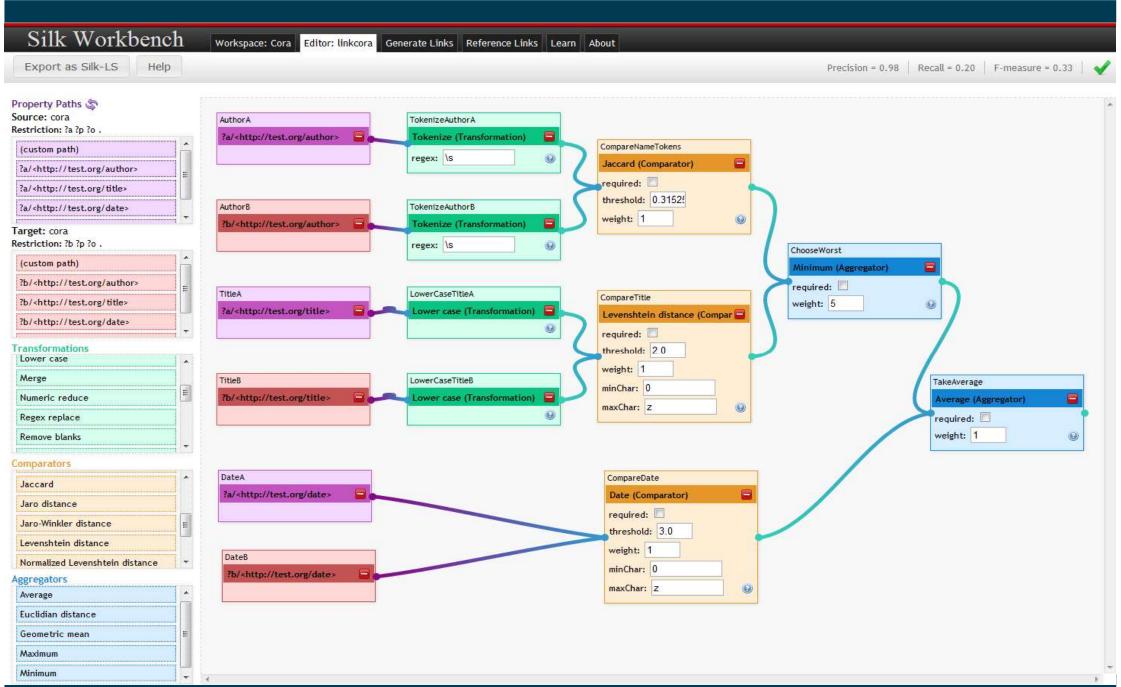


## **Using Weights to Combine Similarities**

- You may not want to treat all attributes the same
  - use weights w<sub>k</sub> which are between 0 and 1 and sum up to 1
  - weights are set according to the importance of the attributes
- Example: Weighted Euclidean Distance

$$dist(\mathbf{x}_{i}, \mathbf{x}_{j}) = \sqrt{w_{1}(x_{i1} - x_{j1})^{2} + w_{2}(x_{i2} - x_{j2})^{2} + \dots + w_{r}(x_{ir} - x_{jr})^{2}}$$

# **Combining Different Similarity Measures**



### How to Choose a good Clustering Algorithm?

- "Best" algorithm depends on
  - 1. the analytical goals of the specific use case
  - 2. the distribution of the data
- Normalization, feature selection, distance measure, and parameter settings have equally high influence on results
- Due to these complexities, the common practice is to
  - 1. run several algorithms using different distance measures, feature subsets and parameter settings, and
  - 2. then visualize and interpret the results based on knowledge about the application domain as well as the goals of the analysis

#### Literature for this Slideset

Pang-Ning Tan, Michael Steinbach, Anuj Karpatne, Vipin Kumar: **Introduction to Data Mining.** 2nd Edition. Pearson.

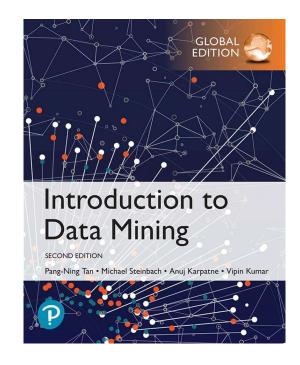
**Chapter 5: Cluster Analysis** 

**Chapter 5.2: K-Means** 

**Chapter 5.3: Agglomerative Hierarchical Clustering** 

**Chapter 5.4: DBSCAN** 

**Chapter 2.4: Measures of Similarity and Dissimilarity** 



The respective chapters of the 1<sup>st</sup> Edition are available as PDF in ILIAS