Clustering IE500 Data Mining





Outline

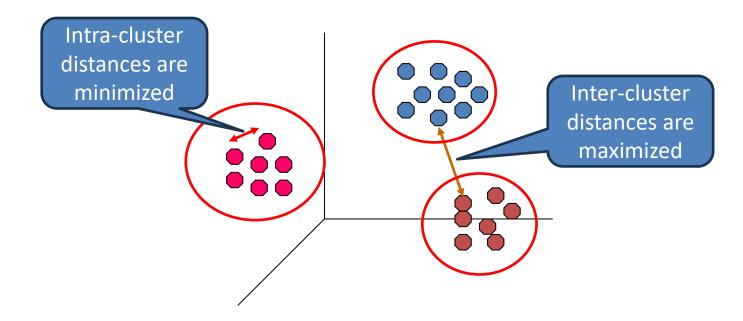


- What is Cluster Analysis?
- K-Means Clustering
- Density-based Clustering
 - DBSCAN
- Proximity Measures
- Anomaly Detection
 - Statistical Approaches
 - Distance-based Approaches

What is Cluster Analysis?



- Finding groups of objects such that the objects in a group
 - will be similar to one another
 - and different from the objects in other groups
- Goal: Get a better understanding of the data



Cluster Analysis as Unsupervised Learning

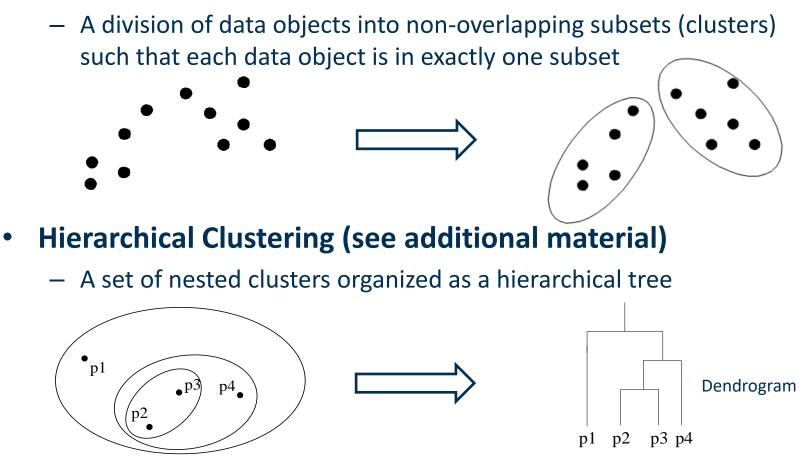


- **Supervised learning**: Discover patterns in the data that relate data attributes with a target (class) attribute
 - The set of classes is known before
 - Class attributes are usually provided by human annotators
 - Patterns are used for prediction of the target attribute for new data
- Unsupervised learning: The data has no target attribute
 - We want to explore the data to find some intrinsic structures in it
 - The set of classes/clusters is not known before
 - Cluster Analysis and Association Rule Mining are unsupervised learning tasks

Types of Clusterings



• Partitional Clustering



Aspects of Cluster Analysis

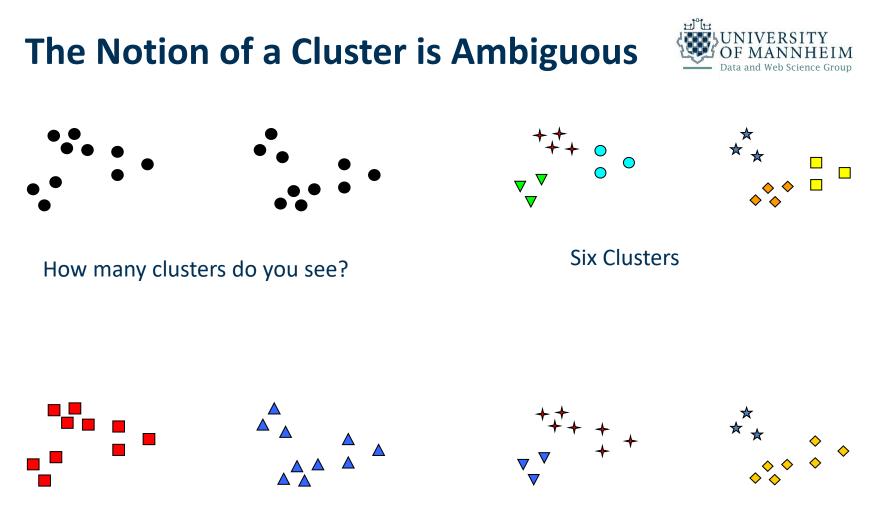


• A clustering algorithm

- Partitional algorithms
- Density-based algorithms
- Hierarchical algorithms
- ...

• A proximity (similarity, or dissimilarity) measure

- Euclidean distance
- Cosine similarity
- Data type-specific similarity measures
- Domain-specific similarity measures
- Clustering quality
 - Intra-clusters distance \Rightarrow minimized
 - Inter-clusters distance \Rightarrow maximized
 - The clustering should be useful with regard to the goal of the analysis



Two Clusters

Four Clusters

The usefulness of a clustering depends on the goal of the analysis

Example Applications



- Market Segmentation
 - Goal: Identify groups of similar customers
 - Level of granularity depends on the task at hand
- E-Commerce
 - Identify offers of the same product on electronic markets
- Image Recognition
 - Identify parts of an image that belong to the same object



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K-Means Clustering



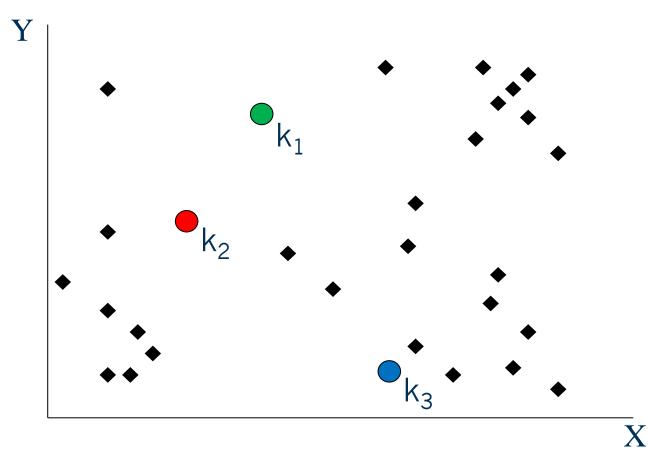
- Partitional clustering algorithm
- Each cluster is associated with a **centroid** (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters, K, must be specified beforehand

• Algorithm:

- 1: Select K points as the initial centroids.
- 2: repeat
- 3: Form K clusters by assigning all points to the closest centroid.
- 4: Recompute the centroid of each cluster.
- 5: **until** The centroids don't change

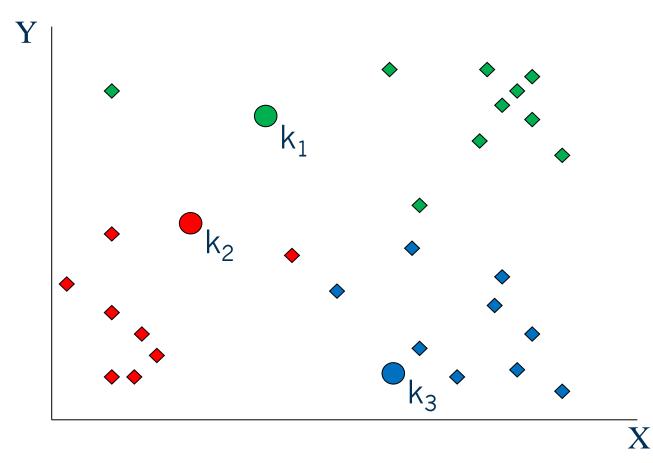


• Randomly pick 3 initial centroids



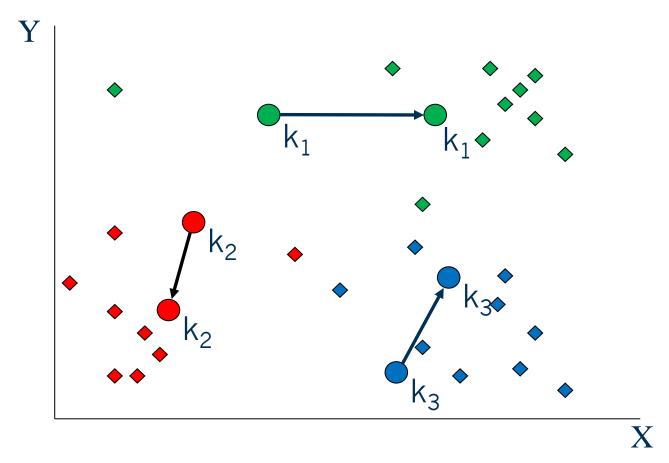


• Assign each point to the closest centroid



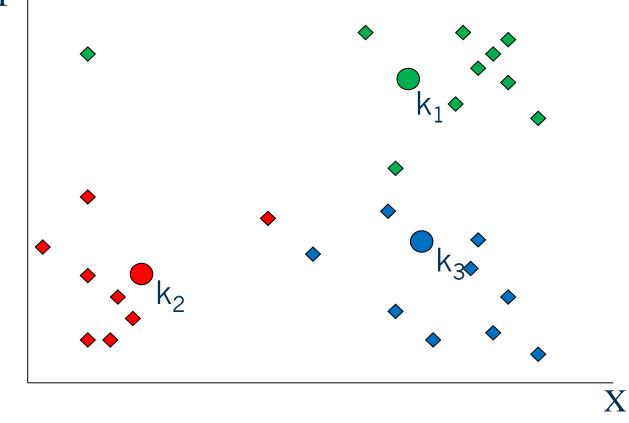


• Move each centroid to the mean of each cluster

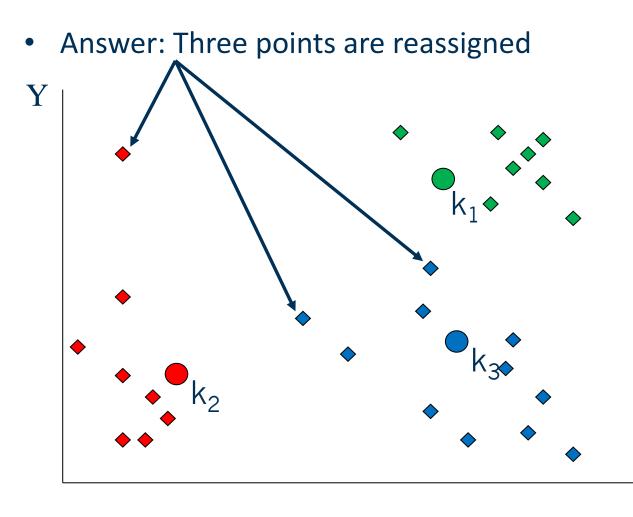




- Reassign points if they are now closer to a different centroid
- $Y \mid$ Question: Which points are reassigned?



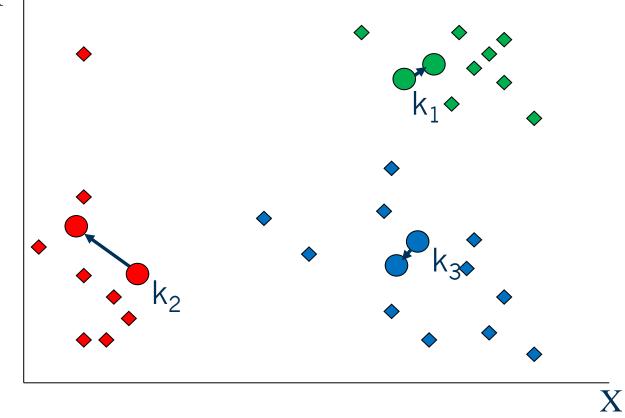




Χ



- Re-compute cluster means and
- $_{\ensuremath{\boldsymbol{Y}}}$ move centroids to new cluster means



Convergence Criteria



- Default convergence criterion
 - No (or minimum) change of centroids
- Alternative convergence criteria
 - No (or minimum) re-assignments of data points to different clusters
 - Stop after x iterations
 - Minimum decrease in the sum of squared error (SSE)
 - See next slide

Evaluating K-Means Clusterings



- Widely used cohesion measure: Sum of Squared Error (SSE)
 - For each point, the error is the distance to the nearest centroid
 - To get SSE, we square these errors and sum them

$$SSE = \sum_{j=1}^{k} \sum_{x \in C_j} dist(x, m_j)^2$$

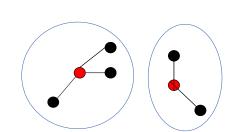
- $-C_j$ is the j-th cluster
- m_j is the centroid of cluster C_j (the mean vector of all the data points in C_j)
- $dist(x, m_j)$ is the distance between data point x and centroid m_j
- Given several clusterings (= groupings), we should prefer the one with the smallest SSE

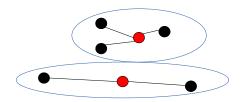
Illustration: Sum of Squared Error

• Clustering problem given:

- Good clustering
 - small distances to centroids

- Not so good clustering
 - larger distances to centroids



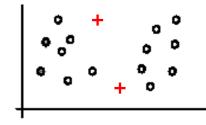




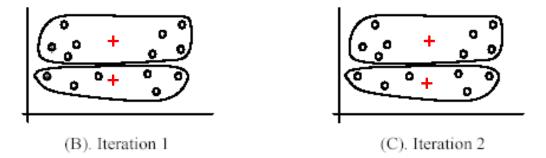
Weaknesses of K-Means: Initial Seeds



• Clustering results may vary significantly depending on initial choice of seeds (**number** and **position** of seeds)



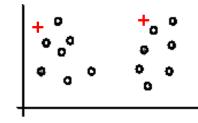
(A). Random selection of seeds (centroids)



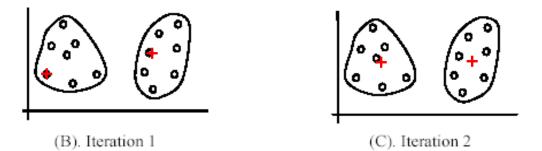




• If we use different seeds, we get good results



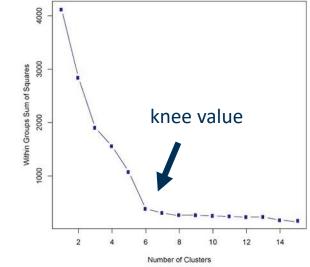
(A). Random selection of k seeds (centroids)



Improving the Clustering Results



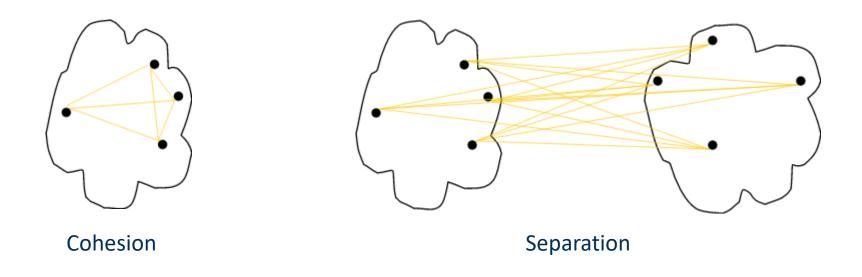
- Restart a number of times with different random seeds
 - chose the resulting clustering with the smallest sum of squared error (SSE)
- Run k-means with different values of k
 - The SSE for different values of k cannot directly be compared
 - Think: what happens for $k \rightarrow$ number of examples?
 - Workarounds
 - Choose k where SSE improvement decreases (knee value of k)
 - Employ X-Means
 - Variation of K-Means algorithm that automatically determines k
 - Starts with small k, then splits large clusters until improvement decreases



Choosing k – Cluster Evaluation



- Recap: we want to maximize
 - Cohesion: measures how closely related are objects in a cluster
 - Separation: measure how distinct or well-separated a cluster is from other clusters



Silhouette Coefficient



- Cohesion a(x) : Average distance of x to all other vectors in the same cluster
- Separation b(x): Average distance of x to the vectors in other clusters. Find the minimum among the clusters.
- Silhouette s(x) :

$$s(x) = \frac{b(x) - a(x)}{\max\{a(x), b(x)\}}$$

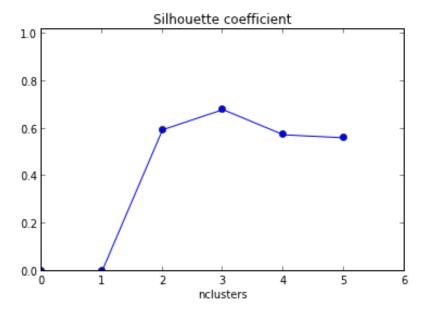
- s(x) = [-1,1] -1=bad, 0=indifferent, 1=good
- Silhouette coefficient (SC):

$$SC = \frac{1}{N} \sum_{i=1}^{N} s(x_i)$$



Selecting k Using the Silhouette Coefficient

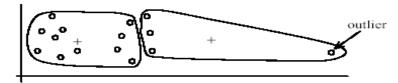
- Approach
 - Run k-means with different k values
 - Plot the Silhouette Coefficient
 - Pick the best (i.e., highest) silhouette coefficient
 - Note: silhouette coefficient does not depend on no. of clusters



Weaknesses of K-Means: Problems with Outliers



- Possible remedy:
 - Remove data points far away from centroids
 - To be safe: monitor these possible outliers over a few iterations and then decide to remove them
- Other remedy: random sampling
 - After determining the centroids based on random samples, assign the rest of the data points (also improves runtime performance)



(A): Undesirable clusters



(B): Ideal clusters

K-Medoids



- K-Medoids is a K-Means variation that uses the **medians** of each cluster instead of the mean
- Medoids are the **most central existing data points** in each cluster
- K-Medoids is more robust against outliers as the median is not affected by extreme values:
 - Mean and Median of 1, 3, 5, 7, 9 is 5
 - Mean of 1, 3, 5, 7, 1009 is 205
 - Median of 1, 3, 5, 7, 1009 is 5

K-Means Clustering Summary



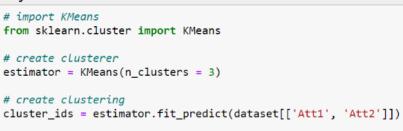
Advantages

- Simple, understandable
- Efficient time complexity:
 O(n * K * I * d)
 where
 - n = number of points
 - K = number of clusters
 - I = number of iterations
 - d = number of attributes

• Disadvantages

- Need to determine number of clusters
- All items are forced into a cluster
- Sensitive to
 - Outliers
 - Initial seeds

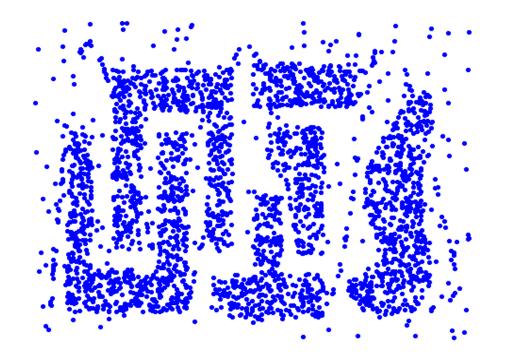
Python



Density-based Clustering



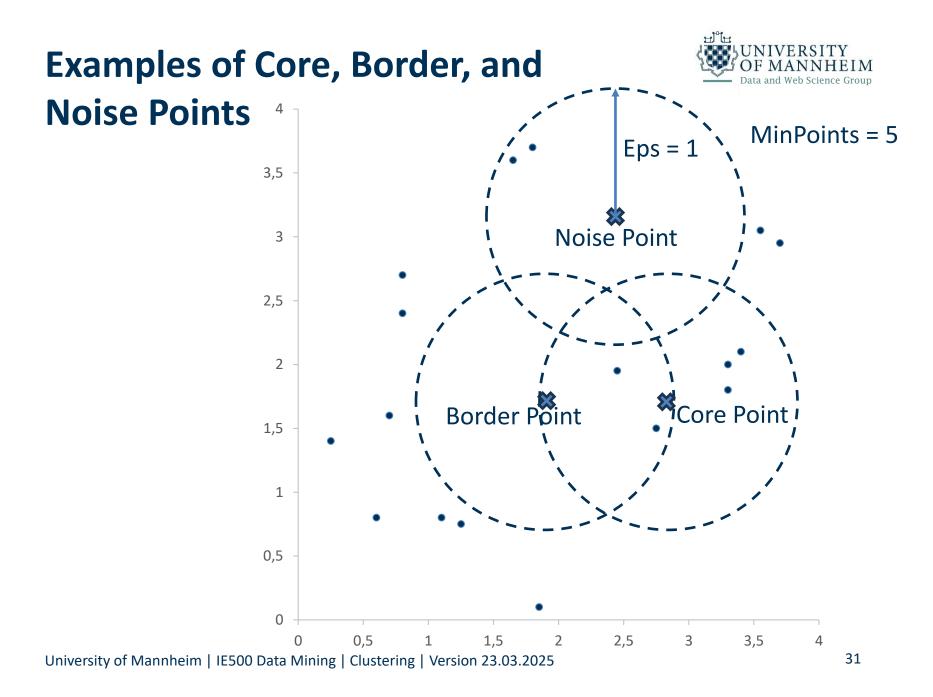
- Challenging use case for K-Means because
 - Problem 1: Non-globular shapes
 - Problem 2: Outliers / noise points



DBSCAN

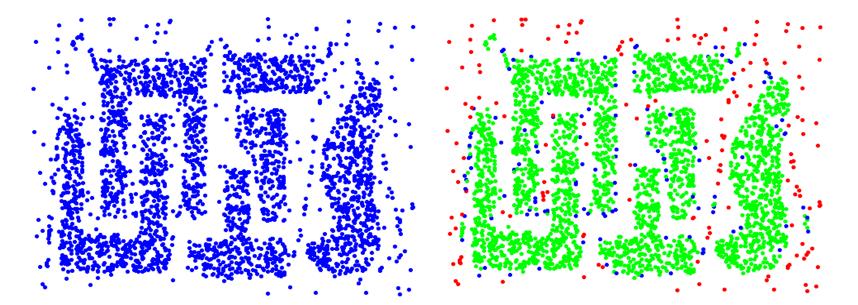


- DBSCAN is a density-based algorithm
 - **Density** = number of points within a specified radius Epsilon (Eps)
- Divides data points into three classes:
 - A point is a core point if it has at least a specified number of neighboring points (*MinPts*) within the specified radius *Eps*
 - the point itself is counted as well
 - these points form the interior of a dense region (cluster)
 - A border point has fewer points than *MinPts* within *Eps*, but is in the neighborhood of a core point
 - A **noise point** is any point that is not a core point or a border point



Examples of Core, Border, and Noise Points





Original Points

Point types: core, border and noise

DBSCAN Algorithm



- Eliminate noise points
- Perform clustering on the remaining points
 - $current_cluster_label \gets 1$

for all core points \mathbf{do}

if the core point has no cluster label then

 $current_cluster_label \gets current_cluster_label + 1$

Label the current core point with cluster label $current_cluster_label$

end if

for all points in the Eps-neighborhood, except i^{th} the point itself do

if the point does not have a cluster label then \neg

Label the point with cluster label *current_cluster_label*

end if

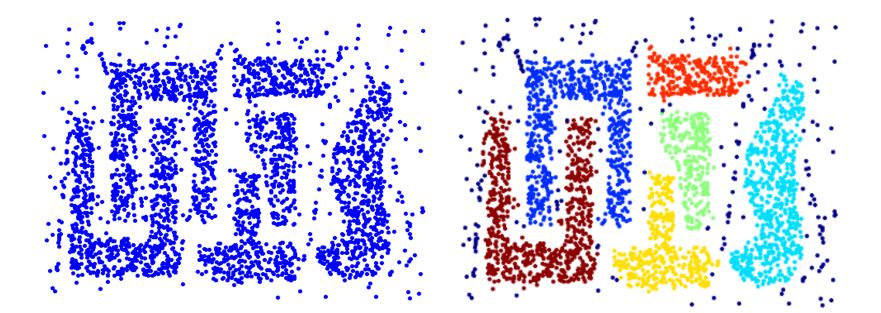
end for

end for

perform recursion for all points in the Eps-neighborhood of the point

Examples of Core, Border, and Noise Points





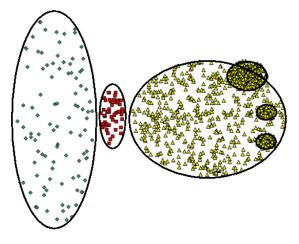
Original Points

Clusters

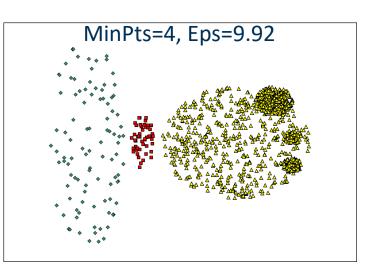
When DBSCAN Does NOT Work Well

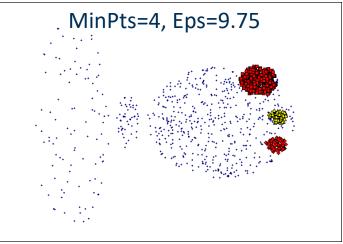


- Varing densities
- High-dimensional data



Original Points

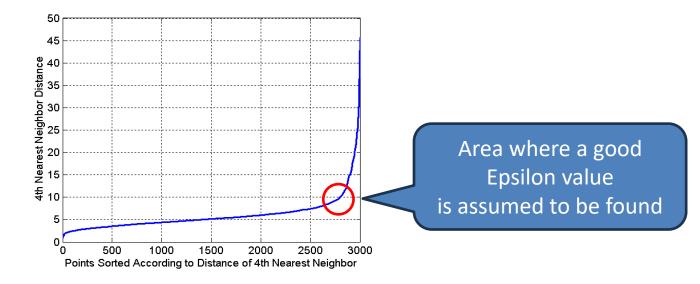




DBSCAN: Determining EPS and MinPts



- Idea: for points in a cluster, their kth nearest neighbors are at roughly the same distance
- Noise points have the kth nearest neighbor at farther distance
- Plot sorted distance of every point to its kth nearest neighbor



DBSCAN in Python



Python

import DBSCAN
from sklearn.cluster import DBSCAN

```
# create the clusterer
clusterer = DBSCAN(min_samples=3, eps=1.5, metric='euclidean')
```

```
# create the clusters
```

```
clusters = clusterer.fit_predict(dataset[['Att1', 'Att2']])
```

Proximity Measures



- So far, we have seen different clustering algorithms
 - all of which rely on proximity (distance, similarity, ...) measures
- Similarity
 - Numerical measure of how alike two data objects are (higher: more alike)
 - Often falls in the range [0,1]
- Dissimilarity / Distance
 - Numerical measure of how different are two data objects (higher: less alike)
 - Minimum dissimilarity is often 0
 - Upper limit varies
- A wide range of different measures is used depending on the requirements of the application

Proximity of Single Attributes



Attribute	Dissimilarity	Similarity
Type		
Nominal	$igg \ d = \left\{ egin{array}{cc} 0 & ext{if} \ p = q \ 1 & ext{if} \ p eq q \end{array} ight.$	$s = \left\{egin{array}{ccc} 1 & ext{if} \; p = q \ 0 & ext{if} \; p eq q \end{array} ight.$
Ordinal	$d = \frac{ p-q }{n-1}$ (values mapped to integers 0 to $n-1$, where n is the number of values)	$s = 1 - \frac{ p-q }{n-1}$
Interval or Ratio	d = p - q	$s = -d, s = \frac{1}{1+d}$ or
		$s = -d, s = rac{1}{1+d} ext{ or } s = 1 - rac{d-min_d}{max_d-min_d}$

Similarity and dissimilarity for simple attributes

p and q are attribute values for two data objects

Levenshtein Distance



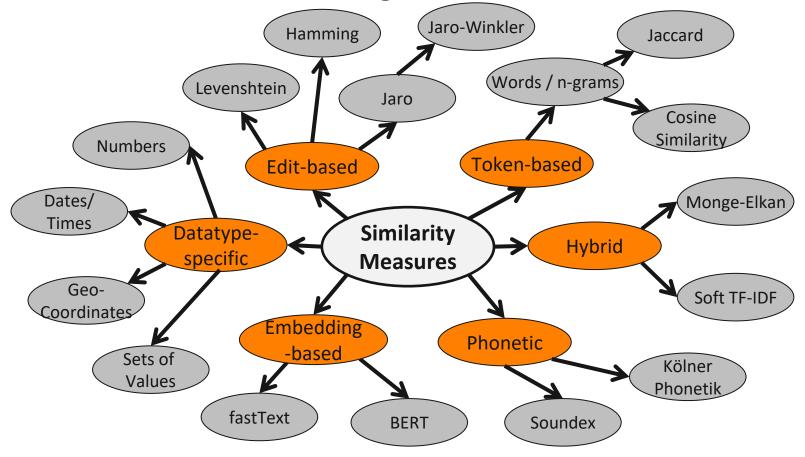
- Measures the dissimilarity of two strings
- Measures the **minimum number of edits** needed to transform one string into the other
- Allowed edit operations:
 - Insert a character into the string
 - Delete a character from the string
 - **Replace** one character with a different character
- Examples:
 - levensthein('table', 'cable') = 1 (1 substitution)
 - levensthein('Doe, Jane', 'Jane Doe') = 8 (7 substitution,

1 deletion)

Further String Similarity Measures



• See course: Web Data Integration



Proximity of Multidimensional Data Points



- All measures discussed so far cover the proximity of single attribute values
- But we usually have data points with many attributes
 - e.g., age, height, weight, sex...
- Thus, we need proximity measures for data points
 - See next slide
- Clustering approaches heavily depend on a similarity/distance between records
 - Attributes should be **normalized** so that all attributes can have equal impact on the computation of distances

Norms



• Euclidean Distance (L₂ - norm)

 $- dist = \sqrt{\sum_{k=1}^{n} (p_k - q_k)^2}$

• More general (L_p - norm)

$$- dist = \sqrt[p]{\sum_{k=1}^{n} |p_k - q_k|^p}$$

$$= (\sum_{k=1}^{n} |p_k - q_k|^p)^{\frac{1}{p}}$$

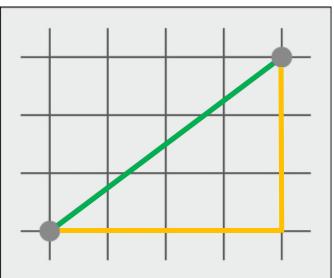
• Manhattan distance (L₁ - norm)

$$- dist = \sum_{k=1}^{n} |p_k - q_k|$$

- Minimum distance to go from one crossing to another
 - In a squared city Or Mannheim;) (like Manhattan)

Where *n* is the number of dimensions (attributes) and p_k and q_k are the kth attributes of data points *p* and *q*

Example: $L_2 = \sqrt{4^2 + 3^2} = 5$ $L_1 = 4+3=7$



Anomaly Detection

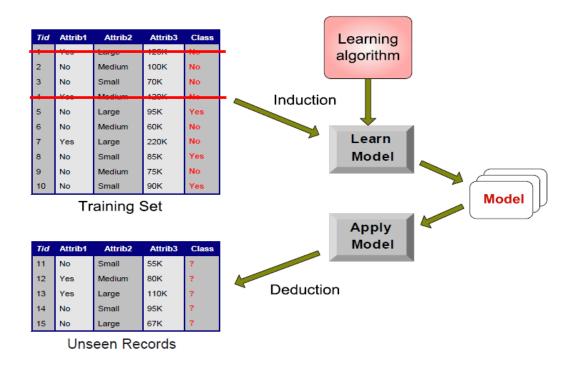


- Also known as "Outlier Detection"
- Automatically identify data points that are somehow different from the rest
- Working assumption:
 - There are considerably more "normal" observations than "abnormal" observations (outliers/anomalies) in the data
- Methods:
 - Statistical Approaches (IQR, MAD)
 - Distance-based Approaches
 - Density based Approaches
 - Clustering based

Pipeline



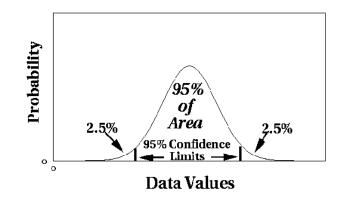
- Usage of anomaly detection in data mining pipeline
 - Remove outliers in the training set
 - Keep the test set as it is (without removing outliers)



Statistical Approaches



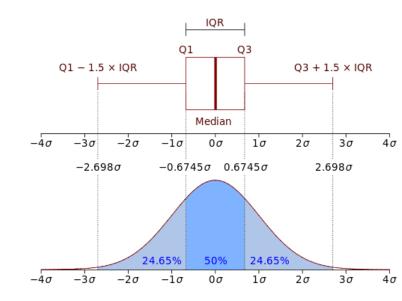
- Assume a parametric model describing the distribution of the data (e.g., normal distribution)
- Apply a statistical test that depends on
 - Data distribution
 - Parameter of distribution (e.g., mean, variance)
 - Number of expected outliers (confidence limit)



Interquartile Range (IQR)



- Divides data in quartiles
 - Assumes a normal distribution
- Definitions:
 - Q1: $x \ge Q1$ holds for 75% of all x
 - Q3: $x \ge Q3$ holds for 25% of all x
 - IQR = Q3-Q1
- Outlier detection:
 - All values outside
 [Q1-1.5*IQR ; Q3+1.5*IQR]
- Example:
 - − 0,1,1,3,3,5,7,42 → median=3, Q1=1, Q3=7 → IQR = 6
 - Allowed interval: [1-1.5*6; 7+1.5*6] = [-8; 16]



Median Absolute Deviation (MAD)

- MAD is the median deviation from the median of a sample, i.e.
 - $\tilde{X} = median(X)$ $MAD = median(|X_i \tilde{X}|)$
- MAD can be used for outlier detection
 - All values that are k*MAD away from the median are considered to be outliers
 - E.g., k=3
- Example:
 - $X = 0, 1, 1, 3, 5, 7, 42 \rightarrow \tilde{X} = 3$
 - $|X_i \tilde{X}|$ (Deviations): 3,2,2,0,2,4,39
 - Deviations sorted: $0, 2, 2, 3, 4, 39 \rightarrow MAD = 2$
 - Allowed interval: [3-3*2; 3+3*2] = [-3;9]



Carl Friedrich Gauss, 1777-1855

Thus, 42 is

an outlier



Outliers vs. Extreme Values



- So far, we have looked at extreme values only
 - But outliers can occur as non-extremes
 - In that case, methods like IQR fail
- IQR on the example below:
 - Q2 (Median) is 0
 - Q1 is -1, Q3 is 1
 - \rightarrow IQR = 2
 - \rightarrow everything outside [-4,+4] is an outlier
 - \rightarrow there are no outliers in this example



Distance-based Approaches



- Nearest-neighbor based
 - Compute the distance between every pair of data points
 - There are various ways to define outliers:
 - Data points for which there are fewer than p neighboring points within a distance D
 - The top n data points whose distance to the kth nearest neighbor is greatest
 - The top n data points whose average distance to the k nearest neighbors is greatest

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Density-based: LOF approach

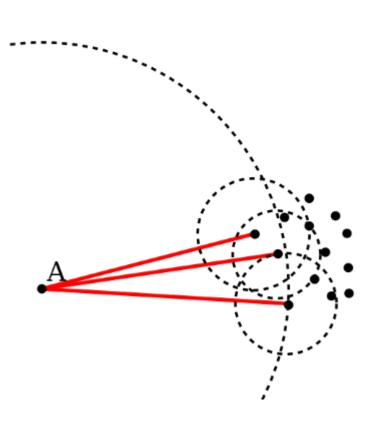


- For each point, compute the density of its local neighborhood
 - If that density is higher than the average density, the point is in a cluster
 - If that density is lower than the average density, the point is an outlier
- Compute local outlier factor (LOF) of a point A
 - Ratio of average density of A's neighbors to density of point A
- Outliers are points with large LOF value
 - Typical: larger than 1

LOF: Illustration



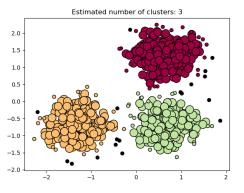
- Using 3 nearest neighbors
- We compute
 - the average density of A
 - the average density of A's neighbors
- If the density of A is lower than the neighbors' density
 - A might be an outlier



DBSCAN for Outlier Detection



- DBSCAN directly identifies noise points
 - These are outliers not belonging to any cluster
 - In scikit-learn: label -1
 - Allows for performing outlier detection directly ^{-1.0}

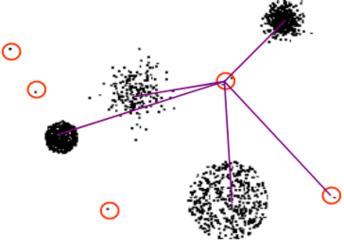


```
# Apply DBSCAN with eps=0.5 and min_samples=5
dbscan = DBSCAN(eps=0.1, min_samples=5)
dbscan.fit(X)
# Identify the noise points
noise_mask = dbscan.labels_ == -1
print(noise_mask)
# Remove the noise points from the dataframe
X = X[~noise_mask]
```

Clustering-based Outlier Detection

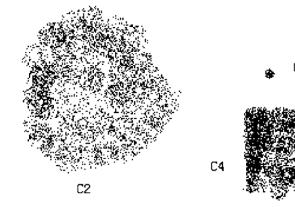


- Basic idea:
 - Cluster the data into groups of different density
 - Choose points in small cluster as candidate outliers
 - Compute the distance between candidate points and non-candidate clusters
 - If candidate points are far from all other non-candidate points, they are outliers



Clustering-based Local Outlier Factor

- Idea: anomalies are data points that are
 - In a very small cluster or
 - Far away from other clusters
- CBLOF is run on clustered data
- Assigns a score based on
 - The size of the cluster a data point is in
 - The distance of the data point to the next large cluster





Clustering-based Local Outlier Factor



- General process:
 - First, run a clustering algorithm (of your choice)
 - Then, apply CBLOF

• Result: data points with outlier score

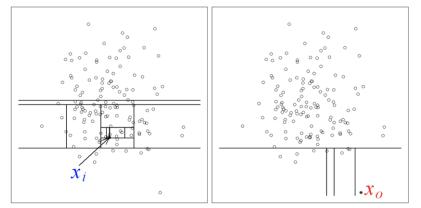
```
from sklearn.cluster import KMeans
from pyod.models.cblof import CBLOF
# clustering
clust = KMeans()
# outlier detection
detector = CBLOF(n_clusters=8,clustering_estimator=clust)
detector.fit(X)
# removal
noise_mask =detector.predict(X) == 1
X = X[~noise_mask]
```

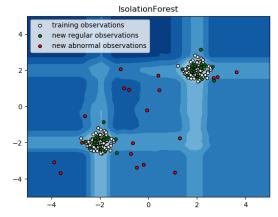
Package

PvOD



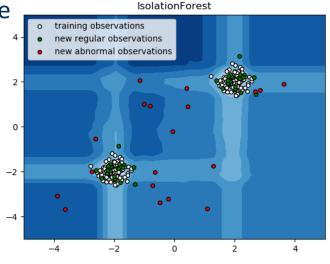
- Isolation tree:
 - A decision tree that has only leaves with one example each
- Isolation forests:
 - Train a set of random isolation trees
- Idea:
 - Path to outliers in a tree is shorter than path to normal points
 - Across a set of random trees, average path length is an outlier score





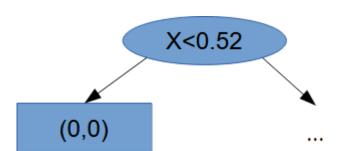


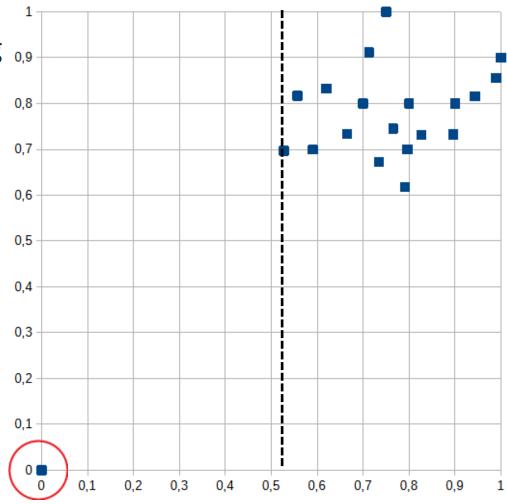
- Training a single isolation tree
 - For each leaf node w/ more than one data point
 - Pick an attribute Att and a value V at random
 - Create inner node with test Att<V
 - Train isolation tree for each subtree
- Output
 - A tree with just one instance per (leaf) node
 - Usually, an upper limit on height is used



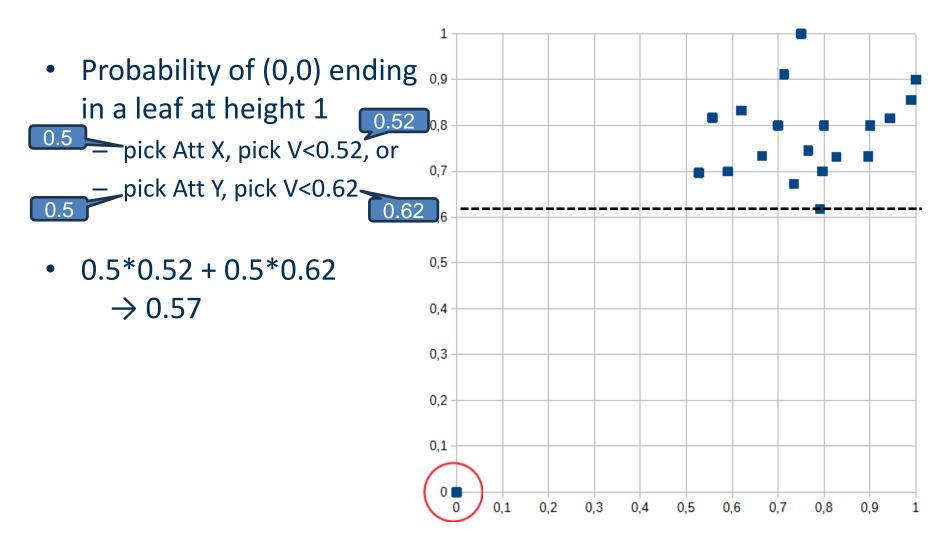


- Probability of (0,0) ending 0,9
 in a leaf at height 1
 - Pick Att X, pick V<0.52



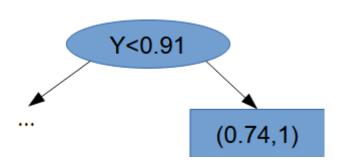


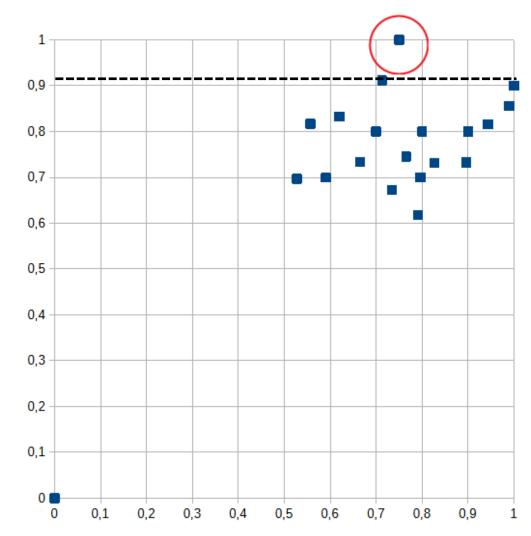






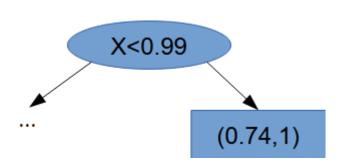
- Probability of (0.74,1) ending in a leaf at height 1
- Pick Att Y, pick V>0.91
- 0.5 * 0.09
 → 0.045

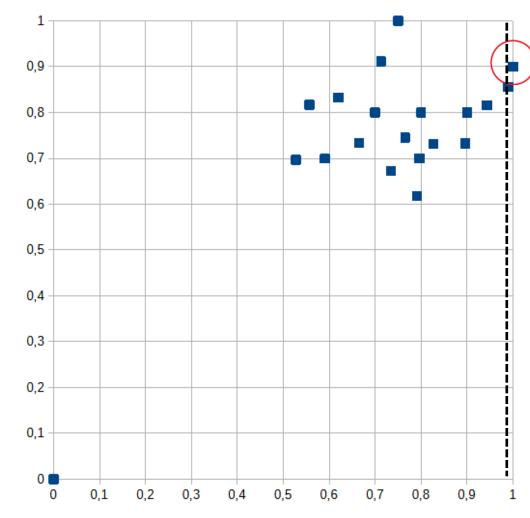






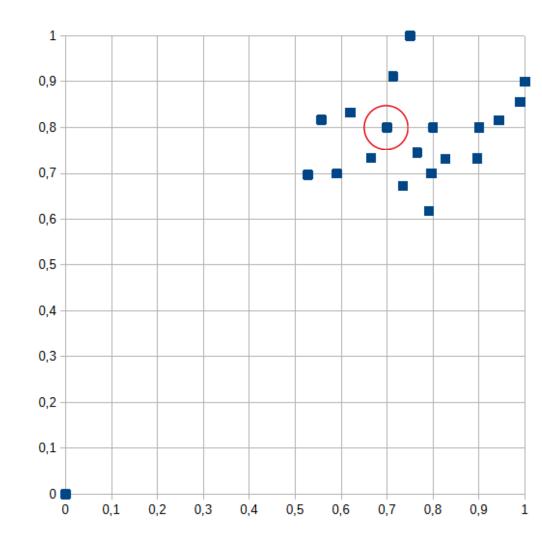
- Probability of (1,0.9) ending in a leaf at height 1
- Pick Att X, pick V>0.98
- 0.5 * 0.02 → 0.01





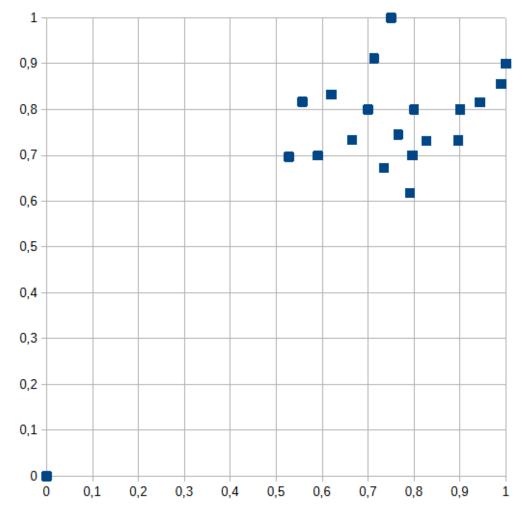


- Probability of any other data point ending in a leaf at height 1
 - This is not possible!
 - At least two tests are necessary



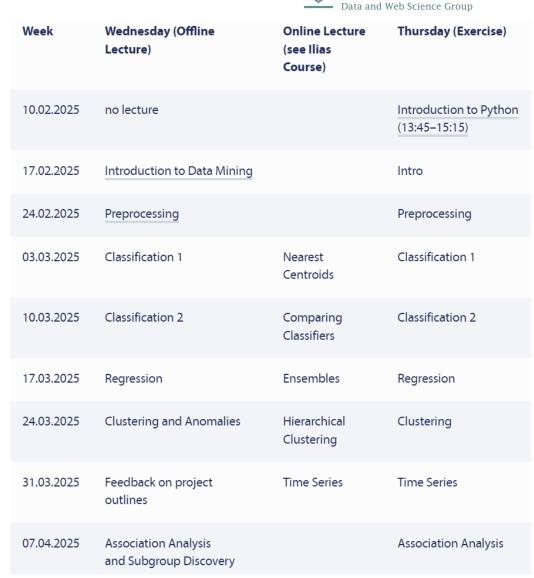


- Observations
 - Data points in dense areas need more tests
 - i.e., they end up deeper in the trees
 - Data points far away from the rest have a higher probability to be isolated earlier
 - i.e., they end up *higher* in the trees



Online Lectures

- This week additional material is about hierarchical clustering
- Online lectures are exercise and exam relevant



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Questions?





Literature for this Slideset



- Pang-Ning Tan, Michael Steinbach, Karpatne,Vipin Kumar: Introduction to Data Mining.
 2nd Edition. Pearson.
- Chapter 5: Cluster Analysis
 - Chapter 5.2: K-Means
 - Chapter 5.3: Agglomerative Hierarchical Clustering
 - Chapter 5.4: DBSCAN



Introduction to Data Mining

COND EDITION

Pang-Ning Tan • Michael Steinbach • Anuj Karpatne • Vipin Kumar



• Chapter 2.4: Measures of Similarity and Dissimilarity