

# **Data Mining**

# **Association Analysis**



University of Mannheim - Prof. Bizer: Data Mining

# **Example Applications in which Co-Occurrence Matters**

- We are often interested in co-occurrence relationships

## Marketing

- 1. identify items that are bought together by sufficiently many customers
- 2. use this information for marketing or supermarket shelf management purposes

## Inventory Management

- 1. identify parts that are often needed together for repairs
- 2. use this information to equip your repair vehicles with the right parts

## - Usage Mining

- 1. identify words that frequently appear together in search queries
- 2. use this information to offer auto-completion features to the user





Google	Samsung g samsung galaxy samsung galaxy s3 samsung galaxy note samsung galaxy note 2
	Press Enter to search.

## Outline

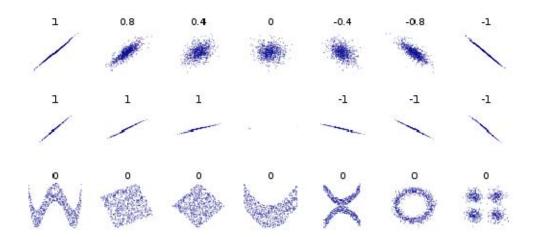
- 1. Correlation Analysis
- 2. Association Analysis
  - 1. Frequent Itemset Generation
  - 2. Rule Generation
  - 3. Handling Continuous and Categorical Attributes
  - 4. Interestingness Measures

# **1. Correlation Analysis**

- Correlation analysis measures the degree of dependency between two variables
  - Continuous variables: Pearson's correlation coefficient (PCC)
  - Binary variables: Phi coefficient

$$PCC(x, y) = \frac{\sum (x_i - \overline{x})(y_i - \overline{y})}{\sqrt{\sum (x_i - \overline{x})^2} \sqrt{\sum (y_i - \overline{y})^2}} \qquad Phi(x, y) = \frac{f_{11}f_{00} - f_{11}}{\sqrt{f_{11}f_{11}f_{11}}}$$

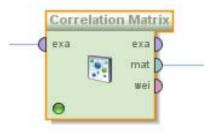
- Value range [-1,1]
  - 1 : positive correlation
  - 0 : variables independent
  - -1 : negative correlation



## **Correlations between Products in Shopping Baskets**

	P1	P2	<b>P3</b>	P4	P5
Basket 1	1	1	0	1	1
Basket 2	1	0	0	1	1
Basket 3	1	0	0	0	1

- 1 : always bought together
- 0 : sometimes bought together
- -1 : never bought together



Correl	Correlation Matrix (Correlation Matrix)									
Table View O Pairwise Table O Plot View Annotations										
Attributes ThinkPad X Asus EeePC HP Laserjet 2 GB DDR3 8 GB DDR3 Lenovo Tab Netbook-Sc HP CE50 T LT Laser M LT Minimaus							LT Minimaus			
ThinkPad X2	1	-1	0.356	-0.816	0.612	0.583	-0.667	0.356	0.167	-0.408
Asus EeePC	-1	1	-0.356	0.816	-0.612	-0.583	0.667	-0.356	-0.167	0.408
HP Laserjet	0.356	-0.356	1	-0.218	-0.327	0.356	-0.535	1	-0.089	-0.655
2 GB DDR3	-0.816	0.816	-0.218	1	-0.500	-0.816	0.816	-0.218	0	0.200
8 GB DDR3 I	0.612	-0.612	-0.327	-0.500	1	0.102	-0.408	-0.327	0.102	0
Lenovo Tabl	0.583	-0.583	0.356	-0.816	0.102	1	-0.667	0.356	-0.250	0
Netbook-Sch	-0.667	0.667	-0.535	0.816	-0.408	-0.667	1	-0.535	0.167	0.408
HP CE50 To	0.356	-0.356	1	-0.218	-0.327	0.356	-0.535	1	-0.089	-0.655
LT Laser Ma	0.167	-0.167	-0.089	0	0.102	-0.250	0.167	-0.089	1	-0.408
LT Minimaus	-0.408	0.408	-0.655	0.200	0	0	0.408	-0.655	-0.408	1

Shortcoming: Measures correlation only between two items but not between multiple items, e.g. {ThinkPad, Cover}  $\rightarrow$  {Minimaus}

# 2. Association Analysis

- Association analysis can find multiple item co-occurrence relationships (descriptive method)
- focuses on occurring items, not absent items
- first algorithms developed in the early 90s at IBM by Agrawal & Srikant
- initially used for shopping basket analysis to find how items purchased by customers are related
- later extended to more complex data structures
  - sequential patterns
  - subgraph patterns
- and other application domains
  - web usage mining, social science, life science

Given a set of transactions, find rules that will predict the occurrence of an item based on the occurrences of other items in the transaction.

#### **Shopping Transactions**

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Examples of Association Rules

 ${Diaper} \rightarrow {Beer}$  ${Beer, Bread} \rightarrow {Milk}$  ${Milk, Bread} \rightarrow {Eggs, Coke}$ 

Implication means co-occurrence, not causality!

# **Definition: Support and Frequent Itemset**

### Itemset

- collection of one or more items
- example: {Milk, Bread, Diaper}
- k-itemset: An itemset that contains k items
- Support count ( $\sigma$ )
  - frequency of occurrence of an itemset
  - e.g.  $\sigma(\{Milk, Bread, Diaper\}) = 2$
- Support (s)
  - fraction of transactions that contain an itemset
  - e.g. s({Milk, Bread, Diaper}) = 2/5 = 0.4
- Frequent Itemset
  - an itemset whose support is greater than or equal to a minimal support (*minsup*) threshold specified by the user

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

## Association Rule

- an implication expression of the form  $X \rightarrow Y$ , where X and Y are itemsets
- an association rule states that when X occurs, Y occurs with certain probability.
- Example:

{Milk, Diaper}  $\rightarrow$  {Beer} Condition Consequent

## Rule Evaluation Metrics

- Support (s) fraction of transactions that contain both X and Y
- Confidence (c)

measures how often items in Y appear in transactions that contain X

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

$$s(X \to Y) = \frac{|X \cup Y|}{|T|}$$
  $s = \frac{\sigma(\text{Milk, Diaper, Beer})}{|T|} = \frac{2}{5} = 0.4$ 

$$c(X \to Y) = \frac{\sigma(X \cup Y)}{\sigma(X)}$$
  $c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$ 

# Main Challenges concerning Association Analysis

- 1. Mining associations from large amounts of data can be computationally expensive
  - algorithms need to apply smart pruning strategies
- 2. Algorithms often discover a large number of associations
  - many of them are uninteresting or redundant
  - the user needs to select the subset of the associations that is relevant given her task at hand

## The Association Rule Mining Task

- Given a set of transactions T, the goal of association rule mining is to find all rules having
  - 1. support  $\geq$  *minsup* threshold
  - 2. confidence  $\geq$  *minconf* threshold
- *minsup* and *minconf* are provided by the user.
- Brute Force Approach:
  - 1. list all possible association rules
  - 2. compute the support and confidence for each rule
  - 3. remove rules that fail the *minsup* and *minconf* thresholds

 $\Rightarrow$  Computationally prohibitive due to large number of candidates!

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

#### Example rules:

```
 \{ \text{Milk, Diaper} \} \rightarrow \{ \text{Beer} \} (s=0.4, c=0.67) \\ \{ \text{Milk, Beer} \} \rightarrow \{ \text{Diaper} \} (s=0.4, c=1.0) \\ \{ \text{Diaper, Beer} \} \rightarrow \{ \text{Milk} \} (s=0.4, c=0.67) \\ \{ \text{Beer} \} \rightarrow \{ \text{Milk, Diaper} \} (s=0.4, c=0.67) \\ \{ \text{Diaper} \} \rightarrow \{ \text{Milk, Beer} \} (s=0.4, c=0.5) \\ \{ \text{Milk} \} \rightarrow \{ \text{Diaper, Beer} \} (s=0.4, c=0.5)
```

## Observations:

- All the above rules are binary partitions of the same itemset: {Milk, Diaper, Beer}
- Rules originating from the same itemset have identical support but can have different confidence.
- Thus, we may decouple the support and confidence requirements.

## **Mining Association Rules**

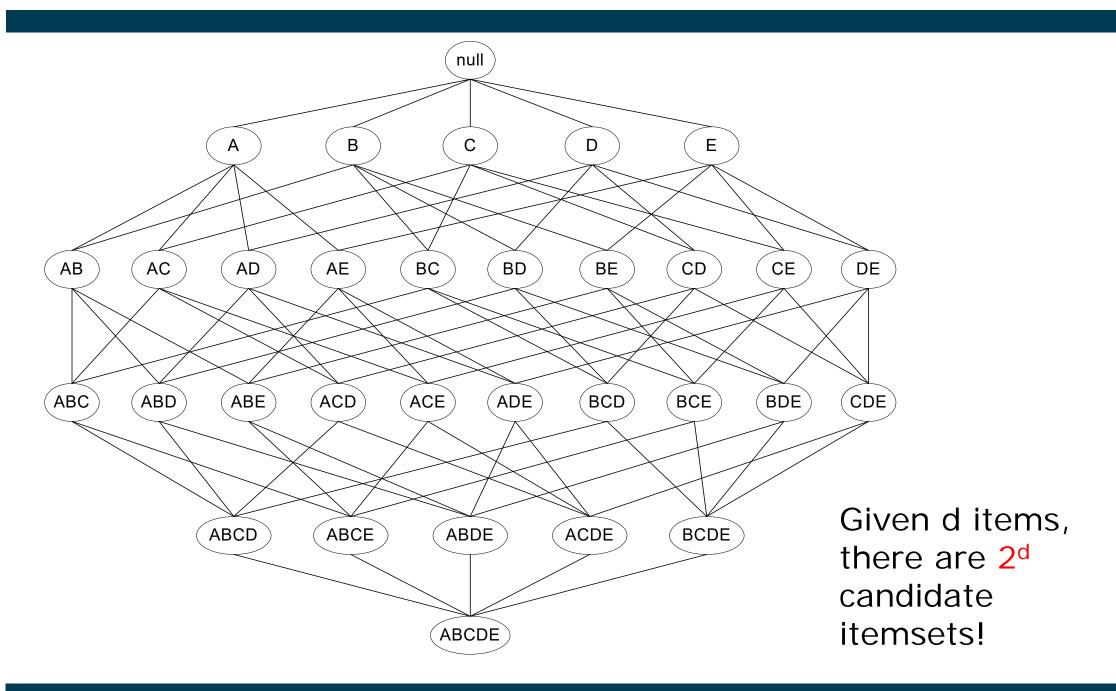
– Two-step approach:

#### 1. Frequent Itemset Generation

- generate all itemsets whose support ≥ minsup
- 2. Rule Generation
  - generate high confidence rules from each frequent itemset,
     where each rule is a binary partitioning of a frequent itemset

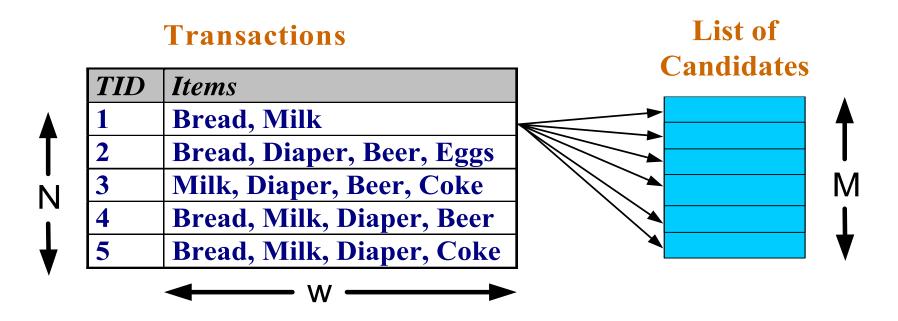
– Frequent itemset generation is still computationally expensive

## **2.1 Frequent Itemset Generation**



## **Brute Force Approach**

- Each itemset in the lattice is a candidate frequent itemset
- Count the support of each candidate by scanning the database
- Match each transaction against every candidate



- Complexity ~  $O(NMw) \rightarrow Expensive since M = 2^d !!!$
- A smarter algorithm is required

## **Example: Brute Force Approach**

- Example:
  - Amazon has 10 million books (i.e., Amazon Germany, as of 2011)
- That is 2<sup>10.000.000</sup> possible itemsets
- As a number:
  - 9.04981... × 10<sup>3.010.299</sup>
  - that is: a number with 3 million digits!



- However:
  - most itemsets will not be important at all, e.g., books on Chinese calligraphy, Inuit cooking, and data mining bought together
  - thus, smarter algorithms should be possible
  - intuition for the algorithm: All itemsets containing Inuit cooking are likely infrequent

## – Apriori Principle

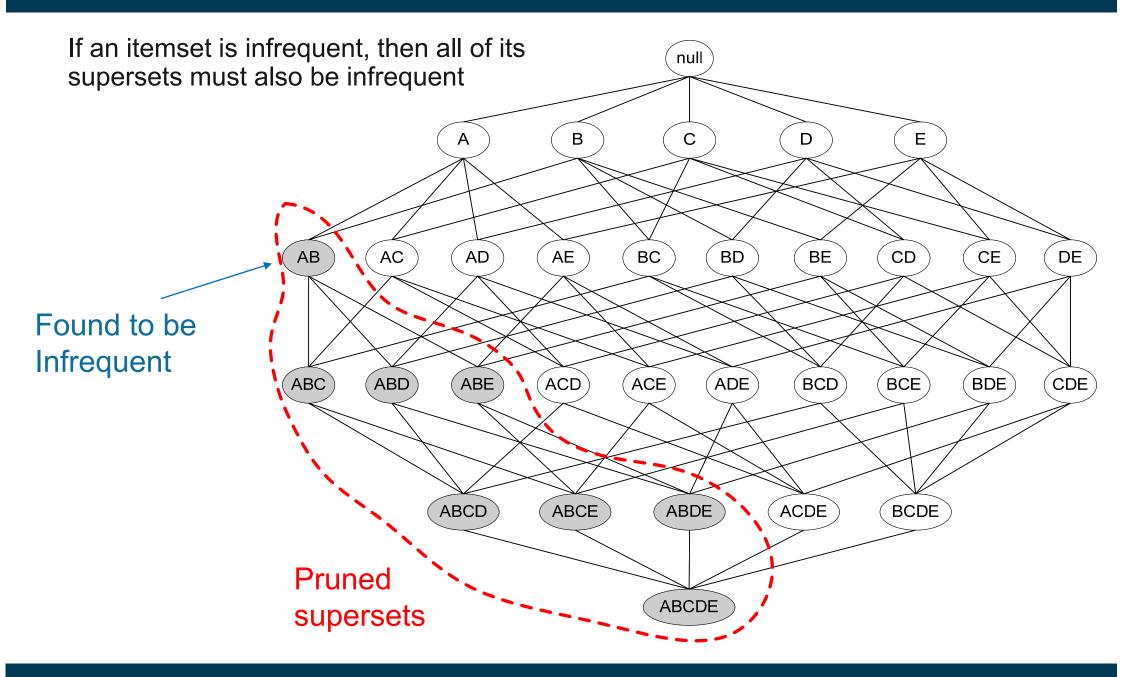
If an itemset is frequent, then all of its subsets must also be frequent.

 Apriori principle holds due to the following property of the support measure:

$$\forall X, Y : (X \subseteq Y) \Longrightarrow s(X) \ge s(Y)$$

- support of an itemset never exceeds the support of its subsets
- this is known as the anti-monotone property of support

# **Using the Apriori Principle for Pruning**

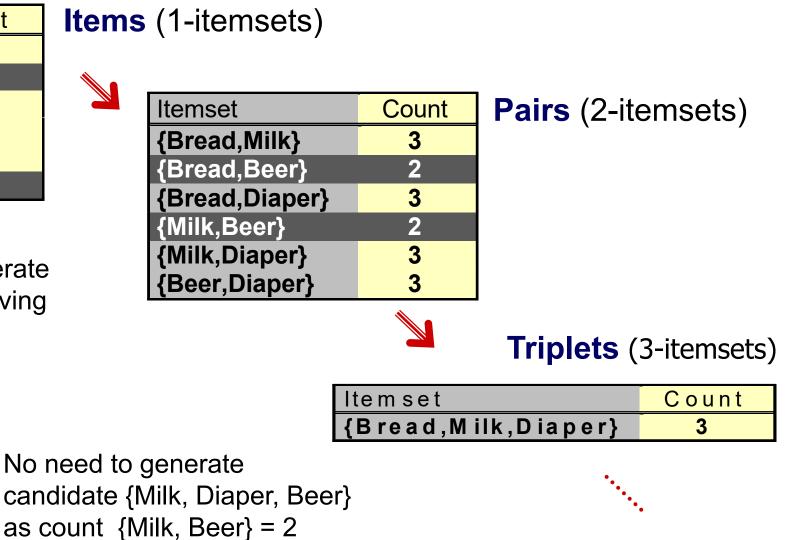


## **Example: Using the Apriori Principle for Pruning**



Item	Count
Bread	4
Coke	2
Milk	4
Beer	3
Diaper	4
Eggs	1

No need to generate candidates involving Coke or Eggs



- 1. Let k=1
- 2. Generate frequent itemsets of length 1
- 3. Repeat until no new frequent itemsets are identified
  - Generate length (k+1) candidate itemsets from length k frequent itemsets
  - 2. Prune candidate itemsets that can not be frequent because they contain subsets of length k that are infrequent (Apriori Principle)
  - 3. Count the support of each candidate by scanning the DB
  - 4. Eliminate candidates that are infrequent, leaving only those that are frequent

itemset:count

minsup=0.5

## Dataset T

TID	Items		
T100	1, 3, 4		
T200	2, 3, 5		
T300	1, 2, 3, 5		
T400	2, 5		

## 1. scan T

- → Cand<sub>1</sub>: {1}:2, {2}:3, {3}:3, {4}:1, {5}:3
- → Fequ<sub>1</sub>: {1}:2, {2}:3, {3}:3, {5}:3
- → Cand<sub>2</sub>: {1,2}, {1,3}, {1,5}, {2,3}, {2,5}, {3,5}

## 2. scan T

- → Cand<sub>2</sub>: {1,2}:1, {1,3}:2, {1,5}:1, {2,3}:2, {2,5}:3, {3,5}:2
- → Fequ<sub>2</sub>: {1,3}:2, {2,3}:2, {2,5}:3, {3,5}:2 → Cand<sub>3</sub>: {2, 3, 5}
- 3. scan T

→ 
$$C_3$$
: {2, 3, 5}:2  
→  $F_{3:}$  {2, 3, 5}

# **Frequent Itemset Generation in Rapidminer and Python**

RapidMiner	Parameters ×		
100% 🔎 🔎 📮 🥃 酠 🔃	FP-Growth		
	input format	items in dummy code 🔻	1
Read Excel  FP-Growth    fil  out      exa	min requirement	support	1
res res	min support	0.2	0
	min items per itemset	1	1
	max items per itemset	0	•

## Python

from orangecontrib.associate.fpgrowth import frequent\_itemsets

```
# Calculate frequent itemsets
itemsets = dict(frequent_itemsets(dataset.values, 0.20))
```

#### **FP-Growth**

Alternative frequent itemset generation algorithm which compresses data into tree structure in memory. Details Tan/Steinbach/Kumar: Chapter 4.6

## **Frequent Itemsets in Rapidminer**

Result History	🛒 Freque	ntitemSets (FP-Growth)	×			
	No. of Sets: 83	Size	Support 4	Item 1	Item 2	Item 3
Data	Total Max. Size: 4	1	0.600	Asus EeePC		
	Min. Size: 1	1	0.500	LT Minimaus		
	Max. Size: 4	1	0.500	2 GB DDR3 RAM		
Annotations	Contains Item:	2	0.500	Asus EeePC	2 GB DDR3 RAM	
		1	0.400	ThinkPad X220		
	Update View	1	0.400	Netbook-Schutzhülle		
		1	0.400	Lenovo Tablet Sleeve		
		1	0.400	LT Laser Maus		
		2	0.400	Asus EeePC	LT Minimaus	
		2	0.400	Asus EeePC	Netbook-Schutzhülle	
		2	0.400	2 GB DDR3 RAM	Netbook-Schutzhülle	
		3	0.400	Asus EeePC	2 GB DDR3 RAM	Netbook-Schutzhülle
		1	0.300	HP Laserjet P2055		
		1	0.300	HP CE50 Toner		
		2	0.300	LT Minimaus	2 GB DDR3 RAM	
		2	0.300	LT Minimaus	Netbook-Schutzhülle	
		2	0.300	ThinkPad X220	Lenovo Tablet Sleeve	
		2	0.300	HP Laserjet P2055	HP CE50 Toner	
		3	0.300	Asus EeePC	LT Minimaus	2 GB DDR3 RAM

## **Example Application of Frequent Itemsets**

- Take top-k frequent itemsets of size 2 containing item A 1.
- 2. Rank second item according to
  - profit made by selling item
  - whether you want to reduce ۲ number of items B in stock
  - knowledge about customer preferences ۲
- Offer special price for combination with top-ranked second item 3.



Wird oft zusammen gekauft





Preis für beide: EUR 138.00

Verfügbarkeit und Versanddetails anzeigen

Dieser Artikel: Introduction to Data Mining von Pang-Ning Tan Taschenbuch EUR 85,05

Data Mining: Concepts and Techniques (Morgan Kaufmann Series in Data Management Systems)

- Given a frequent itemset L, find all non-empty subsets  $f \subset L$  such that  $f \rightarrow L - f$  satisfies the minimum confidence requirement.

Example Frequent Itemset: {Milk, Diaper, Beer}	TID	Items
	1	Bread, Milk
	2	Bread, Diaper, Beer, Eggs
Example Rule:	3	Milk, Diaper, Beer, Coke
$\{Milk, Diaper\} \Rightarrow Beer$	4	Bread, Milk, Diaper, Beer
	5	Bread, Milk, Diaper, Coke
$c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$		

Ur

## **Challenge: Large Number of Candidate Rules**

- If {A,B,C,D} is a frequent itemset, then the candidate rules are:

$ABC \rightarrow D$ ,	$ABD \rightarrow C$ ,	$ACD \rightarrow B$ ,	$BCD \to A,$
$A \rightarrow BCD$ ,	$B \rightarrow ACD$ ,	$C \rightarrow ABD$ ,	$D \rightarrow ABC$
$AB \rightarrow CD$ ,	$AC \rightarrow BD$ ,	$AD \rightarrow BC$ ,	$BC \to AD,$
$BD \to AC,$	$CD \rightarrow AB$		

- If |L| = k, then there are  $2^k - 2$  candidate association rules (ignoring L → Ø and Ø → L)

## **Rule Generation**

- How to efficiently generate rules from frequent itemsets?
  - In general, confidence does not have an anti-monotone property c(ABC →D) can be larger or smaller than c(AB →D)
  - But confidence of rules generated from the same itemset
     has an anti-monotone property
  - e.g., L = {A,B,C,D}:

 $c(ABC \rightarrow D) \ge c(AB \rightarrow CD) \ge c(A \rightarrow BCD)$ 

• Confidence is anti-monotone with respect to the number of items on the right hand side of the rule

Confidence is anti-monotone w.r.t. number of items on the RHS of the rule

i.e., "moving elements from left to right" cannot increase confidence

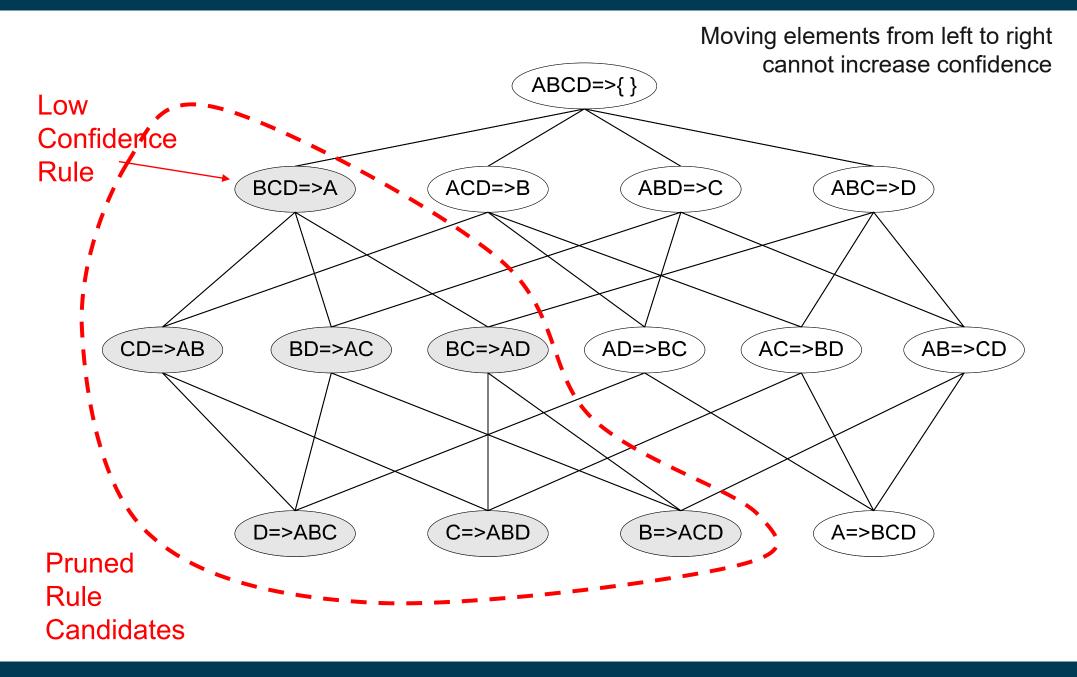
Reason:

$$c(AB \rightarrow C) := \frac{s(ABC)}{s(AB)}$$
  $c(A \rightarrow BC) := \frac{s(ABC)}{s(A)}$ 

- Due to anti-monotone property of support, we know  $s(AB) \le s(A)$
- Hence

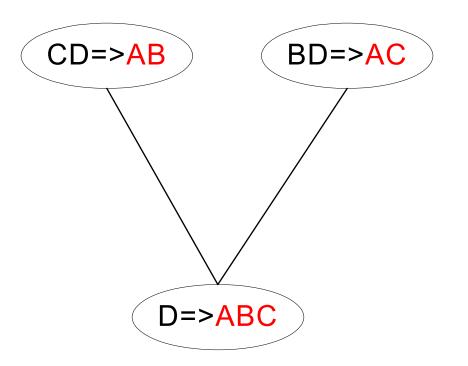
$$c(AB \rightarrow C) \geq C(A \rightarrow BC)$$

## **Candidate Rule Pruning**



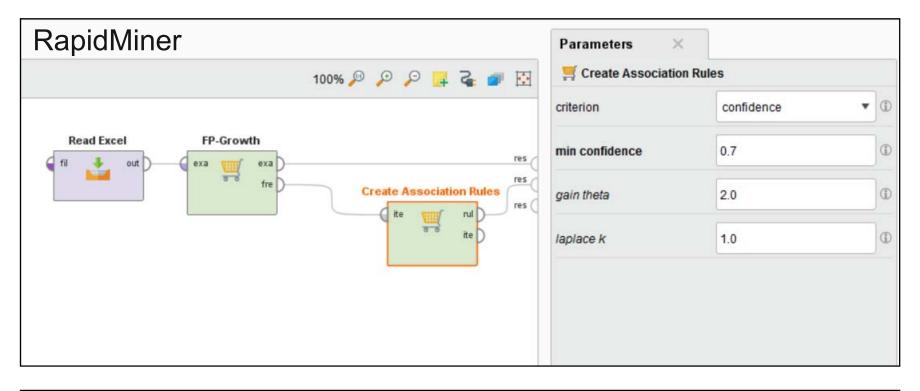
# **Candidate Rule Generation within Apriori Algorithm**

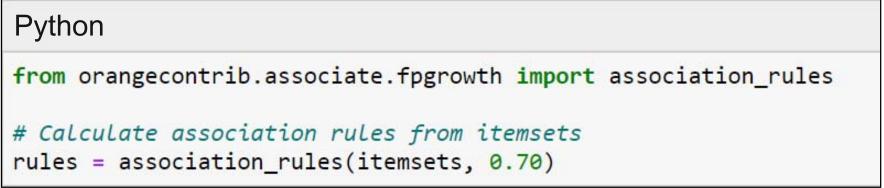
- Candidate rule is generated by merging two rules that share the same prefix in the rule consequent (right hand side of rule)
- 1. join(CD  $\rightarrow$  AB, BD  $\rightarrow$  AC) would produce the candidate rule D  $\rightarrow$  ABC
- 2. Prune rule  $D \rightarrow ABC$  if one of its parent rules does not have high confidence (e.g.  $AD \rightarrow BC$ )



- All the required information for confidence computation has already been recorded in itemset generation.
- Thus, there is no need to scan the transaction data T any more

## **Creating Association Rules in Rapidminer and Python**





## **Exploring Association Rules in Rapidminer**

show rules matching	No.	Premises	Conclusion	Support	Confiden $\downarrow$
any of these conclusions:	5885	9 age = young	class = <=50K	0.072	1
ative-country = US	^ 5886	0 native-country = US, age = young	class = <=50K	0.067	1
ge = working-age ce = White	5886	1 race = White, age = young	class = <=50K	0.063	1
ass = <=50K orkclass = Private	5886	2 workclass = Private, age = young	class = <=50K	0.057	1
urs-per-week = full-time x = Male	5886	3 hours-per-week = full-time, age = young	class = <=50K	0.044	1
ucation = School x = Female	5886	4 sex = Male, age = young	class = <=50K	0.039	1
ucation = Other-Grad	5886	5 education = School, age = young	class = <=50K	0.050	1
ss = >50K ırs-per-week = workaholic	5886	6 sex = Female, age = young	class = <=50K	0.032	1
ucation = College cupation = Craft-repair	5886	7 native-country = US, race = White, age = young	class = <=50K	0.060	1
cupation = Prof-specialty cupation = Exec-managerial	5886	8 native-country = US, workclass = Private, age = y	oung class = <=50K	0.053	1
cupation = Sales	5886	9 native-country = US, hours-per-week = full-time,	age class = <=50K	0.041	1
cupation = Other-service	5887	0 native-country = US, sex = Male, age = young	class = <=50K	0.037	1
e = Black urs-per-week = part-time	5887	1 native-country = US, education = School, age = y	oung class = <=50K	0.047	1
native-country = Non-US workclass = Self-emp-not-inc age = vound Min. Criterion:	5887	2 native-country = US, sex = Female, age = young	class = <=50K	0.030	1
	5887	3 race = White, workclass = Private, age = young	class = <=50K	0.051	1
onfidence	• 5887	4 race = White, hours-per-week = full-time, age = y	oung class = <=50K	0.039	1
. Criterion Value:	5887	5 race = White, sex = Male, age = young	class = <=50K	0.035	1

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Filter by

conclusion

Filter by

confidence

## **2.3 Handling Continuous and Categorical Attributes**

 How to apply association analysis to attributes that are not asymmetric binary variables?

Session Id	Country	Session Length (sec)	Number of Web Pages viewed	Gender	Browser Type	Buy
1	USA	982	8	Male	Chrome	No
2	China	811	10	Female	Chrome	No
3	USA	2125	45	Female	Firefox	Yes
4	Germany	596	4	Male	IE	Yes
5	Australia	123	9	Male	Firefox	No

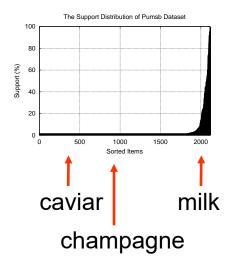
– Example Rule:

{Number of Pages  $\in$  [5,10)  $\land$  (Browser=Firefox)}  $\rightarrow$  {Buy = No}

# **Handling Categorical Attributes**

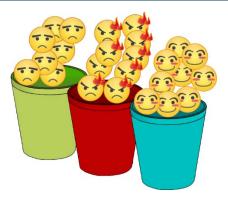
- Transform categorical attribute into asymmetric binary variables
- Introduce a new "item" for each distinct attribute-value pair
  - e.g. replace "Browser Type" attribute with
    - attribute: "Browser Type = Chrome"
    - attribute: "Browser Type = Firefox"
    - .....
- Issues
  - 1. What if attribute has many possible values?
    - many of the attribute values may have very low support
    - potential solution: aggregate low-support attribute values
  - 2. What if distribution of attribute values is highly skewed?
    - example: 95% of the visitors have Buy = No
    - most of the items will be associated with (Buy=No) item
    - potential solution: drop the highly frequent item





# **Handling Continuous Attributes**

- Transform continuous attribute into binary variables using discretization
  - equal-width binning
  - equal-frequency binning



Issue: Size of the discretization intervals affects support & confidence

{Refund = No, (Income = \$51,251)}  $\rightarrow$  {Cheat = No}

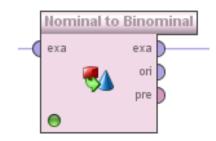
{Refund = No,  $(60K \le Income \le 80K)$ }  $\rightarrow$  {Cheat = No}

{Refund = No,  $(0K \le Income \le 1B)$ }  $\rightarrow$  {Cheat = No}

- If intervals are too small
  - itemsets may not have enough support
- If intervals too large
  - rules may not have enough confidence
  - e.g. combination of different age groups compared to a specific age group

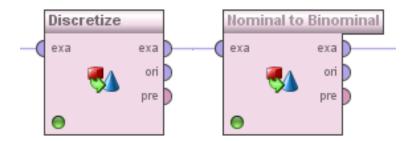
# Attribute Transformation in RapidMiner and Python

Categorical attribute values to binary attributes



from sklearn.preprocessing import OneHotEncoder
# Apply one-hot encoding
encoder = OneHotEncoder(sparse=False)
onehot\_data = encoder.fit\_transform(dataset)

Continuous attribute values to binary attributes



from sklearn.preprocessing import KBinsDiscretizer
# Discretize and one-hot encode dataset
discretizer = KBinsDiscretizer(n\_bins=5, encode='onehot', strategy='quantile')
discretized\_onehot\_data = discretizer.fit\_transform(dataset)

## **2.4 Interestingness Measures**

- Association rule algorithms tend to produce too many rules
  - many of them are uninteresting or redundant
  - redundant if {A,B,C} → {D} and {A,B} → {D} have same support & confidence
- Interestingness of patterns depends on application
  - one man's rubbish may be another's treasure
- Interestingness measures can be used to prune or rank the derived rules.
- In the original formulation of association rules, support & confidence were the only interestingness measures used.
- Later, various other measures have been proposed
  - See Tan/Steinbach/Kumar, Chapter 6.7
  - We will have a look at one: Lift

# **Drawback of Confidence**

Contingency table

	Coffee	Coffee	
Теа	15	5	20
Tea	75	5	80
	90	10	100

## Association Rule: Tea $\rightarrow$ Coffee

- confidence(Tea  $\rightarrow$  Coffee) = 0.75
- but support(Coffee) = 0.9
- although confidence is high, rule is misleading as the fraction of coffee drinkers is higher than the confidence of the rule
- we want confidence( $X \rightarrow Y$ ) > support(Y)
- otherwise rule is misleading as X reduces probability of Y

Lift

- The lift of an association rule  $X \rightarrow Y$  is defined as:

$$Lift = \frac{c(X \to Y)}{s(Y)}$$

- Confidence normalized by support of consequent
- Interpretation
  - if lift > 1, then X and Y are positively correlated
  - if lift = 1, then X and Y are independent
  - if lift < 1, then X and Y are negatively correlated

Contingency table

	Coffee	Coffee	
Теа	15	5	20
Теа	75	5	80
	90	10	100

 $Lift = \frac{c(X \to Y)}{s(Y)}$ 

## Association Rule: Tea $\rightarrow$ Coffee

- confidence(Tea  $\rightarrow$  Coffee) = 0.75
- but support(Coffee) = 0.9

 $Lift(Tea \rightarrow Coffee) = 0.75/0.9 = 0.8333$ 

lift < 1, therefore is negatively correlated</li>

# **Exploring Association Rules in RapidMiner**

🖳 🛒 Result Ove	rview 🗙 🛯 🕅 AssociationRules (Crea	ite Ass	ociation Rules) 🚿 🧻 🗐 ExampleSet (Nomir	nal to Binominal) 🚿				
	Show rules matching	No.	Premises	Conclusion	Support V	Confiden	. Lift	
	all of these conclusions:	47	occupation = Machine-op-inspct	class = <=50K	0.085	0.922	1.150	,
Data		42	occupation = Adm-clerical	class = <=50K	0.080	0.854	1.064	
	class = <=50K	34	occupation = Prof-specialty	class = <=50K	0.069	0.521	0.650	
	education = HS-grad	38	occupation = Sales	class = <=50K	0.068	0.798	0.995	Lift
	class = >50K	52	education = 5th-6th	class = <=50K	0.066	0.946	1.179	clos
Graph	education = Bachelors	17	class = >50K	occupation = Prof-specialty	0.064	0.321	2.417	to <sup>2</sup>
	education = Some-college occupation = Other-service	30	occupation = Prof-specialty	class = >50K	0.064	0.479	2.417	
	occupation = Prof-specialty	13	class = >50K	education = Bachelors	0.058	0.295	1.758	
Description	occupation = Exec-managerial	25	education = Bachelors	class = >50K	0.058	0.348	1.758	
	occupation = Adm-clerical	35	occupation = Exec-managerial	class = <=50K	0.053	0.554	0.691	
	education = Masters	3	education = HS-grad	occupation = Other-service	0.051	0.211	1.428	
Annotation		24	occupation = Other-service	education = HS-grad	0.051	0.346	1.428	
Annotation	Amotation	49	occupation = Handlers-cleaners	class = <=50K	0.049	0.936	1.167	

🛛 🛒 Result Overv	riew 🗙 🦳 📬 AssociationRules (Crea	ate Asso	ociation Rules) 🔀 🔪 📑 Example	eSet (Nominal to Binom	inal) 🔀		
	Show rules matching	No.	Premises	Conclusion	Support	Confidence	Lift
	all of these conclusions:	25	education = Bachelors	class = >50K	0.058	0.348	1.758
Data	all of these conclusions:	29	occupation = Exec-managerial	class = >50K	0.043	0.446	2.249
Data	class = <=50K	30	occupation = Prof-specialty	class = >50K	0.064	0.479	2.417
	education = HS-grad	31	education = Masters	class = >50K	0.030	0.484	2.441
	class = >50K						
Graph	education = Bachelors						
	education = Some-college						
	occupation = Other-service						
Description	occupation = Prof-specialty						
Description	occupation = Exec-managerial						
2	occupation = Adm-clerical education = Masters						
	education - masters						
Annotation							

Solid lift

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## Conclusion

- The algorithm does the counting for you and finds patterns in the data
- You need to do the interpretation based on your knowledge about the application domain.
  - Which patterns are meaningful?
  - Which patterns are surprising?

Pang-Ning Tan, Michael Steinbach, Anuj Karpatne, Vipin Kumar: Introduction to Data Mining. 2nd Edition. Pearson.

Chapter 4: Association Analysis: Basic Concepts and Algorithms

Chapter 7: Association Analysis: Advanced Concepts

