# UNIVERSITÄT MANNHEIM



#### **Occam's Razor Revisited**

- Let's rephrase:
  - if you have two models
  - where none is *significantly* better than the other
  - choose the simpler one
- Indicators for simplicity:
  - number of features used
  - number of variables used, e.g.,
    - hidden neurons in an ANN
    - no. of trees in a Random Forest
    - ...



# **Measuring Model Simplicity**

- Idea: the more the models focuses on less features, the simpler
  - Not necessarily: the better

Caveats: identifiers, false predictors, ...

- Good models have both...
  - …low test error
  - ...low complexity

- Example: random forests
- A feature is more important if...
  - ...it is used in many trees
     Rationale:
    - weighted prediction across trees
    - the more trees it is used in, the higher the influence
  - ...it is used to classify many examples Rationale:
    - more predictions are influenced by that attribute
    - i.e., for a single example: higher likelihood of influence
  - ...it leads to a high increase of purity on average Rationale:
    - if the purity is *not* increased, the split is rather a toin coss

- A feature is more important if...
  - ...it is used in many trees
  - First take:

Importance  $(F) = \frac{\text{no. of trees containing F}}{\text{no. of trees}}$ 



- A feature is more important if...
  - ...it is used to classify many examples
  - First take:

Importance  $(F) = \frac{\text{no. of examples classified using F}}{\text{no. examples}}$ 

In this example tree:

Importance(x) = 1.0Importance(y) = 0.6Importance(z) = 0.4



- A feature is more important if...
  - ...it leads to a high increase of purity on average
  - First take:

Importance  $(F) = \Delta I(t, t_s)$ 

- In this example tree:
  - Importance(x) = 0.104
  - Importance(y) = 0.246
  - Importance(z) = 0.109
    - gini(A) = 0
      gini(B) = 0.083
      gini(C) = 0.125
      gini(D) = 0.357
      gini(E) = 0.3
      gini(F) = 0.167
      gini(G) = 0.3





- For example, random forests
- Putting the pieces together:

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no. of trees containing F  $\sum_{m=1}^{\infty}$ Importance  $(F) = \frac{1}{\text{no. of trees}}$  $p(n)\Delta I(s_n,n)$ nodes n in tree m containing F x>5 In this example: B - Importance(x) =  $1.0 \times 0.104 = 0.104$ y>3 z<2 Importance(y) = 0.6 \* 0.246 = 0.148TrueD False<sup>E</sup> True False Importance(z) = 0.4 \* 0.109 = 0.044(30,5)(5.20 (10.5 (5.20)

## **Back to Model Simplicity**

- Left hand side:
  - Accuracy on test set: 0.72
- Right hand side:
  - Accuracy on test set: 0.66





Feature importances using MDI



### **Feature Weights and Model Simplicity**

- Idea of feature shuffling:
  - If a feature is relevant, assigning random values to it should make the predictions worse
  - Simulation of random, but realistic values: shuffling a column
- This can be applied to any model

X_A	X_B	x_c	Y
xa1	xb1 🥿	xc1	y1
xa2	🖌 xb2 📐	xc2	y2
xa3	xb3 🥄	хс3	у3
xa4	📐 xb4 🥖	xc4	y3 y4 y5
xa5	🔰 xb5 🖊	xc5	<b>y</b> 5
xa6	<b>x</b> b6	хс6	<b>y</b> 6

https://towardsdatascience.com/feature-importance-with-neural-network-346eb6205743

## **Back to Model Simplicity**

- Left hand side:
  - Accuracy on test set: 0.66
- Right hand side:
  - Accuracy on test set: 0.64





# **Feature Weights and Model Simplicity**

- Let's rephrase:
  - if you have two models
  - where none is *significantly* better than the other
  - choose the simpler one
- Feature weights
  - Can indicate model simplicity (few high weighted features)
- Examples for computation
  - Random Forest, XGBoost: Mean Decrease in Impurity (MDI)
  - General: feature shuffling



# **LIME Model Explanation**

- Idea: in a local area, models are simpler
  - They do not need to account for all the patterns of the data
  - Concentrate on patterns relevant in that area
- Motivation:
  - Try to extract the relevant model for a given data point
  - Hopefully, this is simple enough to interpret



https://c3.ai/glossary/data-science/lime-local-interpretable-model-agnostic-explanations/

# **LIME Model Explanation**

- How to interpret a "black box" (i.e., uninterpretable) model M?
- Local: for a datapoint p
- Basic idea:
  - 1) create artificial datapoints P(p) in vicinity of p
  - 2) score each p' in P with black box model
  - 3) learn interpretable model M'

 $\rightarrow$  values: P, labels: scores of M

4) create prediction for p using M' or analyze M' directly



Complex Non-linear

Simple Linear

https://c3.ai/glossary/data-science/lime-local-interpretable-model-agnostic-explanations/

# LIME Model Explanation (example)

- Left hand side:
  - Model score on test set: 0.80
- Right hand side:
  - Model score on test set: 0.74



# **LIME Models for Non-Tabular Data**

- Example: text classification
  - Datapoints P(p) are created by changing single words in training example



https://towardsdatascience.com/fine-grained-sentiment-analysis-in-python-part-2-2a92fdc0160d

## **LIME Models for Non-Tabular Data**

- Example: image classification
  - Datapoints P(p) are created by changing single *pixels* in training example

336 fox squirrel, eastern fox squirrel, Sciurus niger 0.9377041
844 swing 0.001819109
337 marmot 0.00076952425





0

50

100

150

200

https://www.inovex.de/de/blog/lime-machine-learning-interpretability/

#### Heiko Paulheim

200

250

# **Model Inspection for Improving Model Quality**

- Example: Text Classification
  - Observation: focus on metadata and stop words



https://homes.cs.washington.edu/~marcotcr/blog/lime/

### **Take Aways**

- Model inspection on global level
  - Model complexity
  - Proxy: feature importance
  - Less complex model  $\rightarrow$  more likely to generalize
- Model inspection on local level
  - Generating explanations for test instances
  - Do they look plausible?

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