

# Database Technology Introduction



# Outline

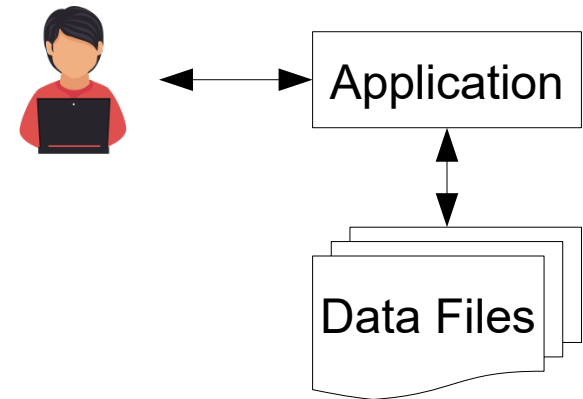
- The Need for Databases
- Data Models
- Relational Databases
- Database Design
- Storage Manager
- Query Processing
- Transaction Manager
- Introduction to the Relational Model

# Data Base Management Systems (DBMS)

- DBMS contains information about a particular organization
  - Collection of interrelated data
  - Set of programs to access the data
  - An environment that is both convenient and efficient to use
- Database Applications:
  - Banking: transactions
  - Airlines: reservations, schedules
  - Universities: registration, grades
  - Sales: customers, products, purchases
  - Online retailers: order tracking, customized recommendations
  - Manufacturing: production, inventory, orders, supply chain
  - Human resources: employee records, salaries, tax deductions
- Databases can be very large
- Databases touch all aspects of our lives

# University Database Example

- Application program examples
  - Add new students, instructors, and courses
  - Register students for courses, and generate time tables
  - Assign grades to students, compute grade point averages (GPA) and generate transcripts
- In the early days, database applications were built directly on top of file systems



# Drawbacks of Using File Systems to Store Data


- Data redundancy and inconsistency
  - Multiple file formats, duplication of information in different files
- Difficulty in accessing data
  - Need to write a new program to carry out each new task
- Data isolation
  - Multiple files and formats
- Integrity problems
  - Integrity constraints (e.g.,  $GPA > 0$ ) become “buried” in program code rather than being stated explicitly
  - Hard to add new constraints or change existing ones

# Drawbacks of Using File Systems to Store Data

- Atomicity of updates
  - Failures may leave database in an inconsistent state with partial updates carried out
  - Example: Transfer of funds from one account to another should either complete or not happen at all
- Concurrent access by multiple users
  - Concurrent access needed for performance
  - Uncontrolled concurrent accesses can lead to inconsistencies
  - Example: Two people reading a balance (say 100) and updating it by withdrawing money (say 50 each) at the same time
- Security problems
  - Hard to provide user access to some, but not all, data

# Data Consistency: Example

- File system: one file per lecture
- Change of E-Mail address
  - Needs to be changed in all the files
  - If we forget one, the data becomes inconsistent
- Problem: E-Mail is stored *redundantly*
  - i.e., once per lecture



Lecture: Database Technology  
Instructor: Heiko Paulheim  
E-Mail: heiko@informatik.uni-mannheim.de  
...

# Data Integrity: Example

- Example: ZIP code has to be a five digit number
- As an application developer, would you prefer
  - Adding a single check in each part of the application where a ZIP code is entered
    - student applications
    - contracts with employees
    - travel reimbursement
    - ...
  - Adding the check at a single point  
(i.e., before the data is written into the database)

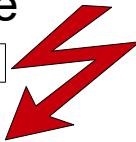


# Atomicity of Updates: Example

- Example piece of (pseudo) code: retiring a lecturer

```
Delete from file: active lecturers  
Add to file: retired lecturers
```

Computer crashes here



File: active lecturers

Prof. Smith  
Dr. Stevens  
Prof. Miller

File: retired lecturers

Dr. Hawkins  
Prof. Brown  
Prof. Wilson

# Concurrency: Example

- Example: register for a course if there are places left

```
Read num_current_participants  
    from file
```

```
If num_current_participants  
    < limit
```

```
Then
```

```
    add participant to file
```

User 1

```
Read num_current_participants  
    from file
```

```
If num_current_participants  
    < limit
```

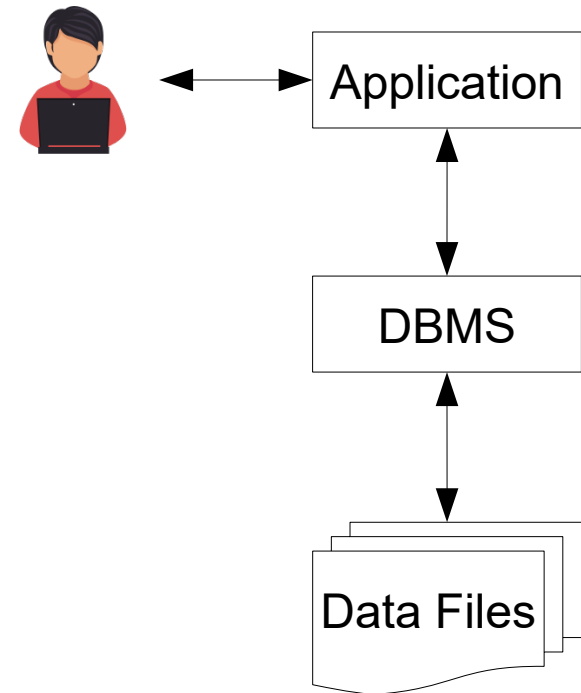
```
Then
```

```
    add participant to file
```

User 2

# Idea of Database Management Systems

- Introduce a level of abstraction
- Handle issues of...
  - consistency
  - integrity
  - transaction atomicity
  - concurrency
  - security
  - ...
- ...in a centralized fashion



# Levels of Abstraction

- **Physical level:** describes how a record (e.g., instructor) is stored
- **Logical level:** describes data stored in database, and the relationships among the data

```
type instructor = record
```

```
    ID : string;
```

```
    name : string;
```

```
    dept_name : string;
```

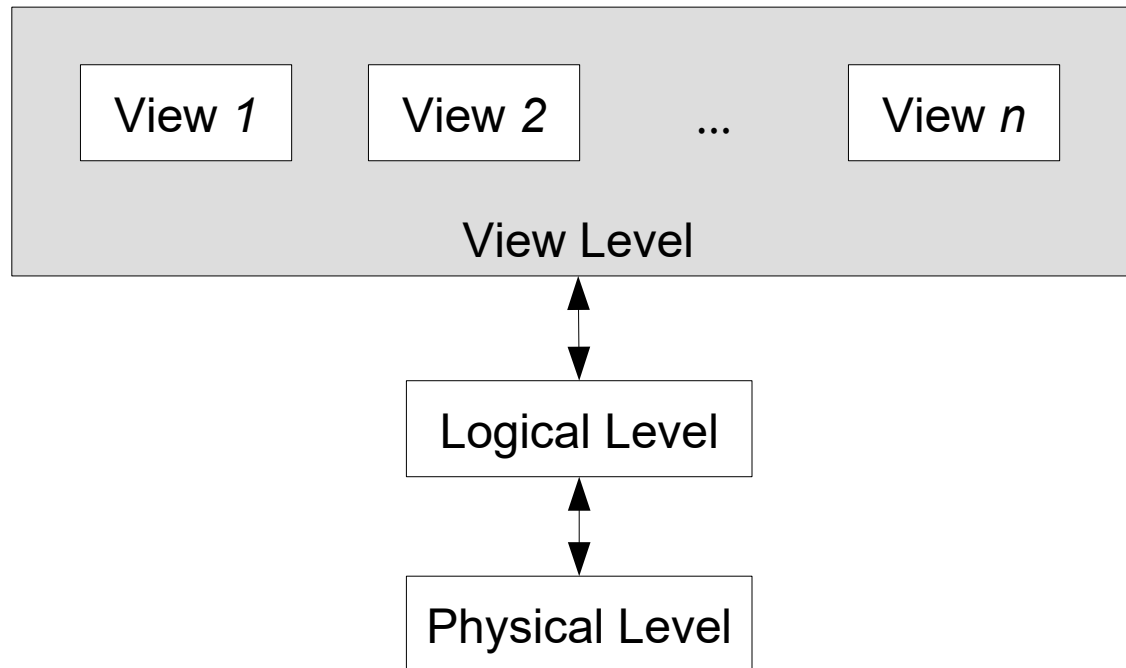
```
    salary : integer;
```

```
end;
```

- **View level:** application programs hide details of data types
  - Views can also hide information (such as an employee's salary) for security purposes

# Levels of Abstraction

- Architecture of a Database Management System
  - Applications interact with different views
- Decoupling
  - Logical & physical level may be changed without changing the application

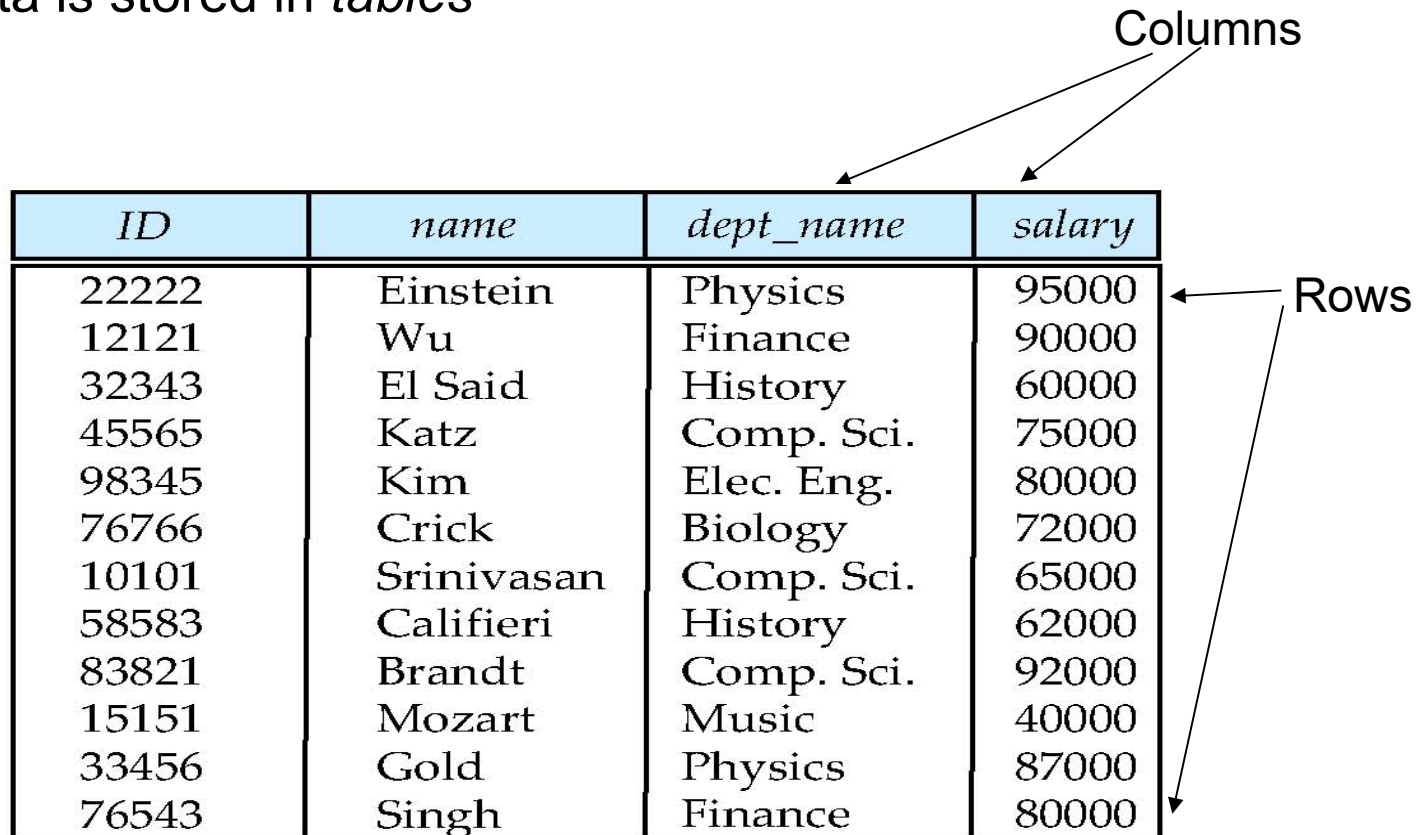


# Data Models

- A collection of tools for describing
  - Data
  - Data relationships
  - Data semantics
  - Data constraints
- Relational model
- Entity-Relationship data model (mainly for database design)
- Object-based data models (Object-oriented and Object-relational)
- Semistructured data model (XML, JSON)
- Other older models:
  - Network model
  - Hierarchical model

# The Relational Model

- All data is stored in *tables*



<i>ID</i>	<i>name</i>	<i>dept_name</i>	<i>salary</i>
22222	Einstein	Physics	95000
12121	Wu	Finance	90000
32343	El Said	History	60000
45565	Katz	Comp. Sci.	75000
98345	Kim	Elec. Eng.	80000
76766	Crick	Biology	72000
10101	Srinivasan	Comp. Sci.	65000
58583	Califieri	History	62000
83821	Brandt	Comp. Sci.	92000
15151	Mozart	Music	40000
33456	Gold	Physics	87000
76543	Singh	Finance	80000

(a) The *instructor* table

# The Relational Model

- A *database* consists of multiple tables

<i>ID</i>	<i>name</i>	<i>dept_name</i>	<i>salary</i>
22222	Einstein	Physics	95000
12121	Wu	Finance	90000
32343	El Said	History	60000
45565	Katz	Comp. Sci.	75000
98345	Kim	Elec. Eng.	80000
76766	Crick	Biology	72000
10101	Srinivasan	Comp. Sci.	65000
58583	Califieri	History	62000
83821	Brandt	Comp. Sci.	92000
15151	Mozart	Music	40000
33456	Gold	Physics	87000
76543	Singh	Finance	80000

(a) The *instructor* table

<i>dept_name</i>	<i>building</i>	<i>budget</i>
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Music	Packard	80000
Finance	Painter	120000
History	Painter	50000
Physics	Watson	70000

(b) The *department* table



# Data Definition Language (DDL)

- Specification notation for defining the database schema

Example:           **create table** *instructor* (  
                          *ID*               **char**(5),  
                          *name*           **varchar**(20),  
                          *dept\_name* **varchar**(20),  
                          *salary*       **numeric**(8,2))

- DDL compiler generates a set of table templates stored in a *data dictionary*
- Data dictionary contains metadata (i.e., data about data)
  - Database schema
  - Integrity constraints
  - Primary key (ID uniquely identifies instructors)
  - Authorization
- Who can access what

# Data Manipulation Language (DML)

- Language for accessing and manipulating the data organized by the appropriate data model
  - DML also known as query language
- Two classes of languages
  - *Pure* – used for proving properties about computational power and for optimization
    - Relational Algebra
    - Tuple relational calculus
    - Domain relational calculus
  - *Commercial* – used in commercial systems
    - SQL is the most widely used commercial language

# Structured Query Language (SQL)

- The most widely used commercial language
- SQL is NOT a Turing machine equivalent language
- To be able to compute complex functions, SQL is usually embedded in some higher-level language
- Application programs generally access databases through one of
  - Language extensions to allow embedded SQL
  - Application program interfaces (e.g., ODBC/JDBC) which allow SQL queries to be sent to a database

# Database Design

- Logical Design – Deciding on the database schema
- Database design requires that we find a “good” collection of relation schemas
  - Business decision – What attributes should we record in the database?
  - Computer Science decision – What relation schemas should we have and how should the attributes be distributed among the various relation schemas?
- Physical Design – Deciding on the physical layout of the database

# Database Design

- Is there any problem with this relation?

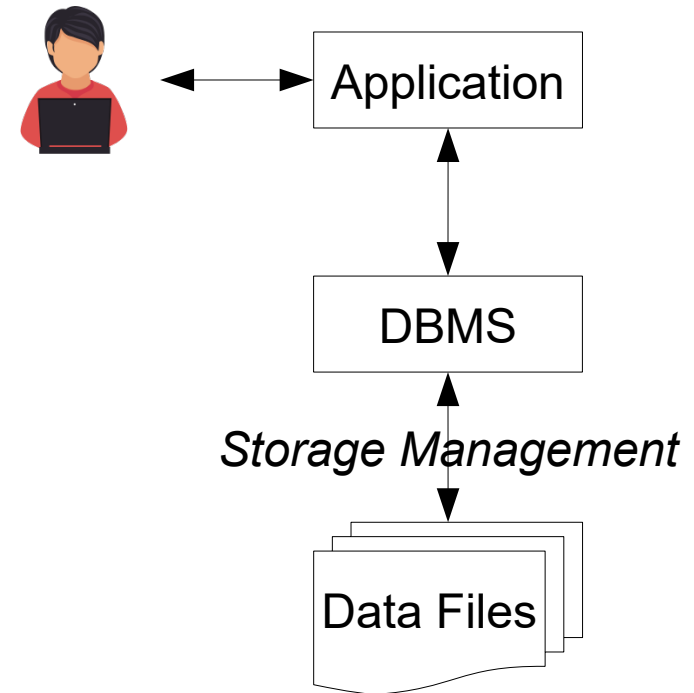
<i>ID</i>	<i>name</i>	<i>salary</i>	<i>dept_name</i>	<i>building</i>	<i>budget</i>
22222	Einstein	95000	Physics	Watson	70000
12121	Wu	90000	Finance	Painter	120000
32343	El Said	60000	History	Painter	50000
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33456	Gold	87000	Physics	Watson	70000
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# Database Engines

- Essential building blocks of database engines
  - Storage manager
  - Query processor
  - Transaction manager

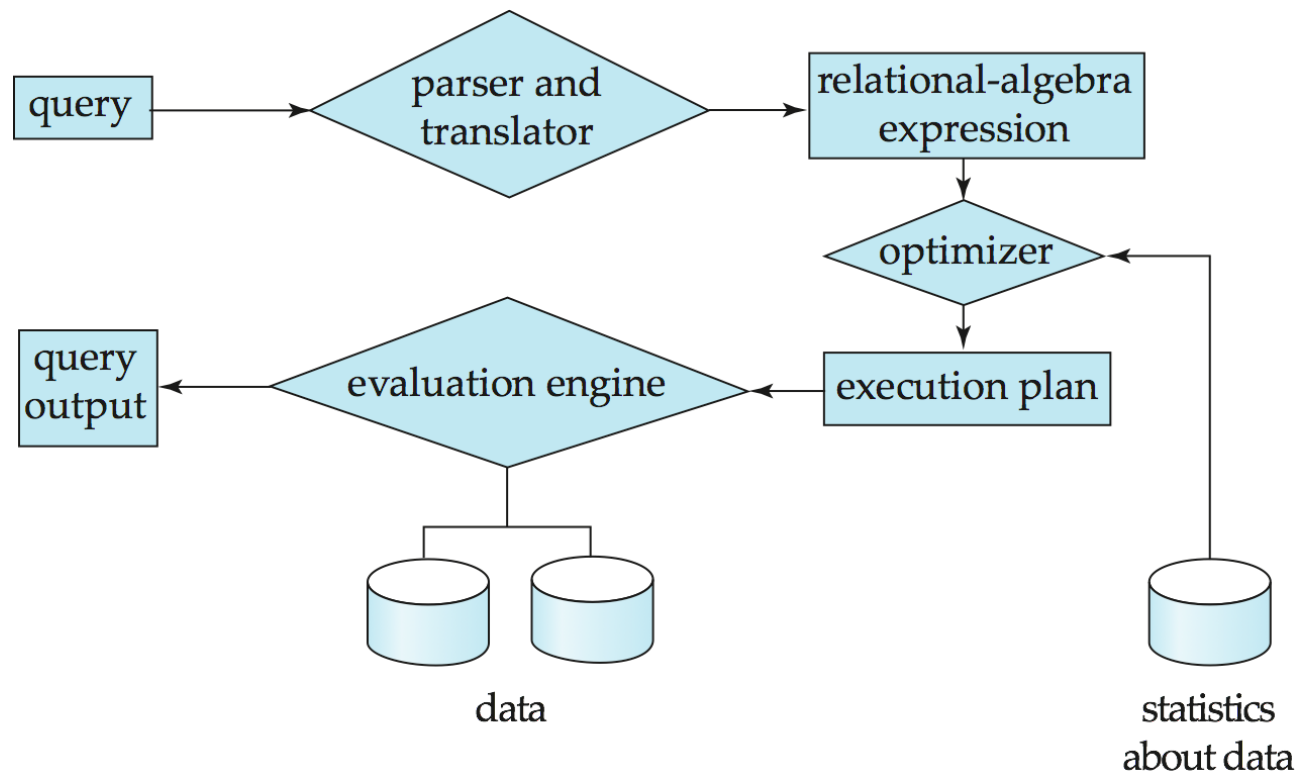
# Storage Management

- Provides the interface between the low-level data stored in the database and the application programs and queries submitted to the system
- Tasks
  - Interaction with the OS file manager
  - *Efficient* storing, retrieving, and updating of data
- Issues:
  - Storage access
  - File organization
  - Indexing and hashing



# Query Processor

- Tasks
  - Parsing and translation
  - Optimization
  - Evaluation





# Query Processor

- Alternative ways of evaluating a given query
  - Evaluation order
  - Equivalent expressions
  - Different algorithms for each operation
- Cost difference between a good and a bad way of evaluating a query can be enormous
- Need to estimate the cost of operations
  - Depends critically on statistical information about relations which the database must maintain
  - Need to estimate statistics for intermediate results to compute cost of complex expressions

# Transaction Management

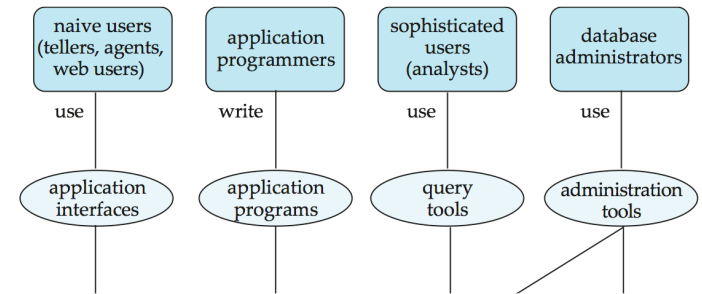
- What if the system fails?
- What if more than one user is concurrently updating the same data?
- Transaction
  - a collection of operations
  - that performs a single logical function in a database application
- *Transaction management component*
  - ensures that the database remains in a consistent (correct) state
  - despite system failures (e.g., power failures and system crashes)
  - transaction failures
- *Concurrency control manager*
  - controls the interaction among the concurrent transactions
  - ensures the consistency of the database

# Database Users

- “Naive” users
  - Use program interfaces, e.g., university portal
- Application programmers
  - Write application programs
- Sophisticated users (e.g., analysts)
  - Use query tools
  - Create custom reports
- Database administrators
  - Use administration tools
  - May alter the database structure
  - May grant and revoke rights

# Database System Internals

- Various levels of abstraction
  - Users interact with tools
  - Query processor interacts with storage manager
  - Storage manager interacts with disk storage



# Database Architecture

- Design decisions of a database system and application:
  - Centralized
  - Client-server
  - Parallel (multi-processor)
  - Distributed
- Each of those comes with its own requirements
- Needs different solutions, e.g., for security, concurrency handling, etc.

# History of Database Systems

- 1950s and early 1960s:
  - Data processing using magnetic tapes for storage
  - Tapes provided only sequential access
  - Punched cards for input
- Late 1960s and 1970s:
  - Hard disks allow direct access to data
  - Network and hierarchical data models in widespread use
  - Ted Codd defines the relational data model
    - would later win the ACM Turing Award for this work
  - IBM Research begins System R prototype
  - UC Berkeley begins Ingres prototype
  - High-performance (for the era) transaction processing



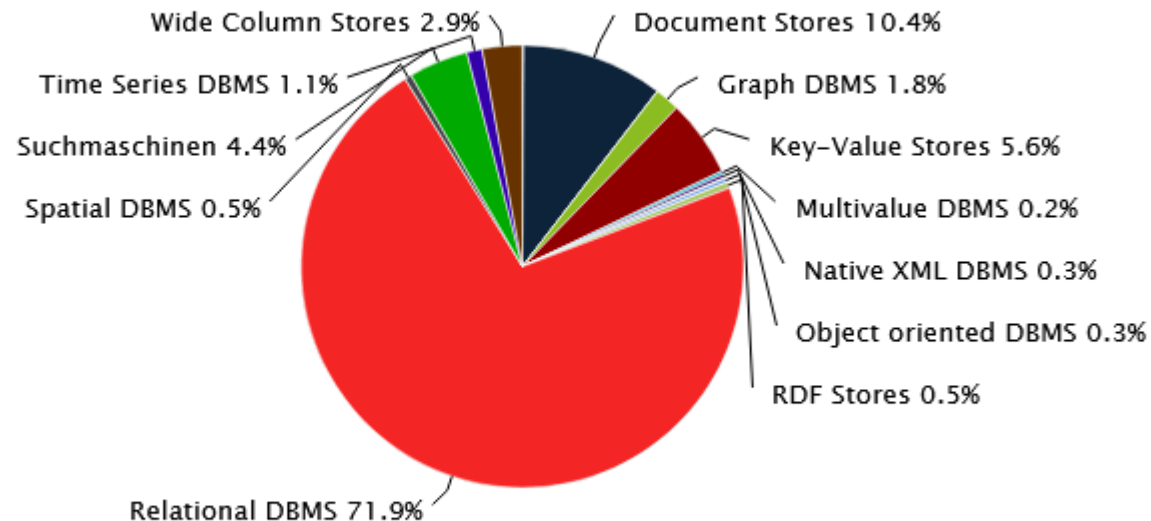
# History of Database Systems

- 1980s:
  - Research relational prototypes evolve into commercial systems
  - SQL becomes industrial standard
  - Parallel and distributed database systems
  - Object-oriented database systems
- 1990s:
  - Large decision support and data-mining applications
  - Large multi-terabyte data warehouses
  - Emergence of Web commerce
- Early 2000s:
  - XML and XQuery standards
  - Automated database administration
- Later 2000s:
  - Giant data storage systems
  - Google BigTable, Yahoo PNuts, Amazon, ..



# The Relational Model

- Recent past: much research on novel models
  - graph databases, key value stores (NoSQL), ...
  - the relational model is still the most prevalent

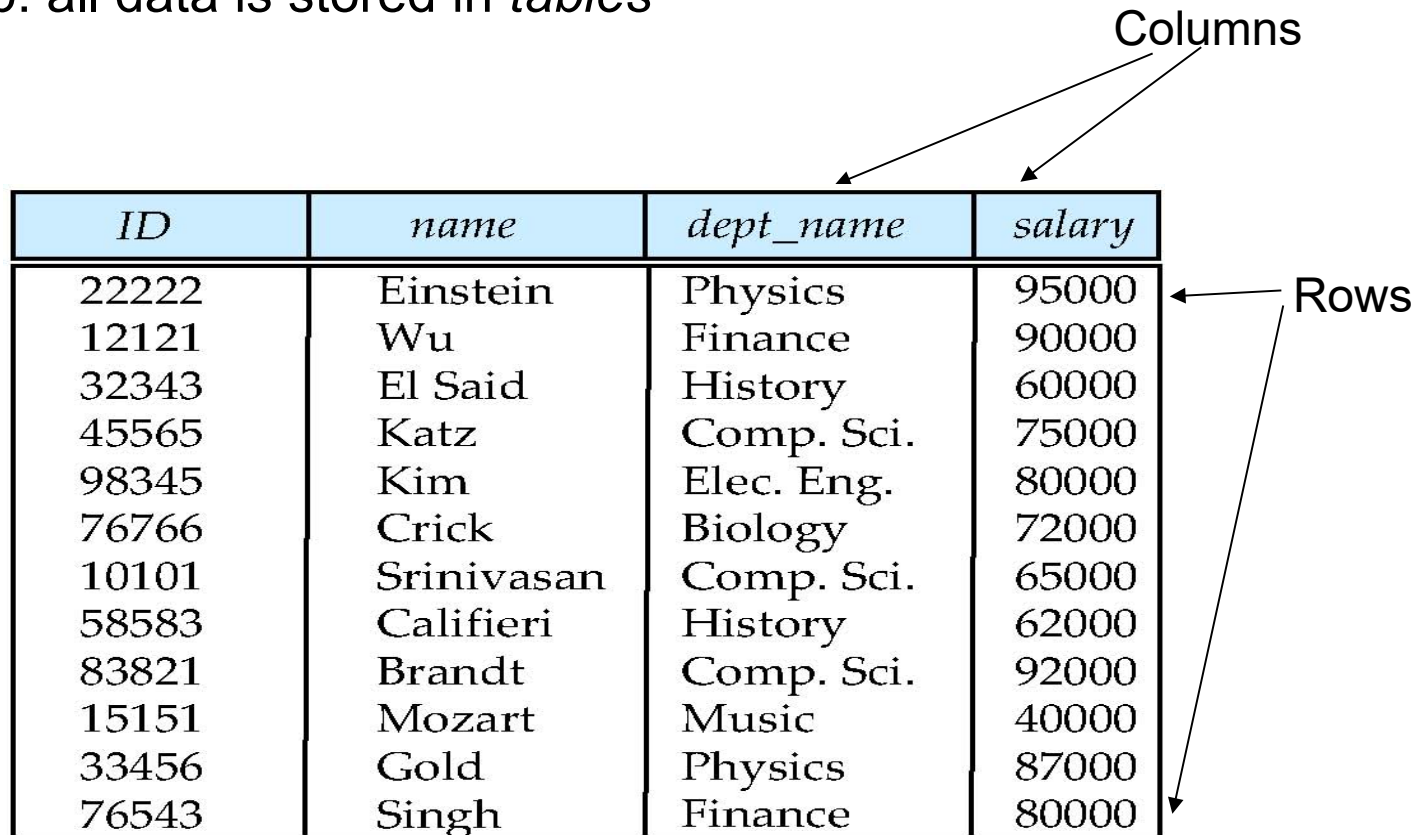


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# The Relational Model

- Recap: all data is stored in *tables*



<i>ID</i>	<i>name</i>	<i>dept_name</i>	<i>salary</i>
22222	Einstein	Physics	95000
12121	Wu	Finance	90000
32343	El Said	History	60000
45565	Katz	Comp. Sci.	75000
98345	Kim	Elec. Eng.	80000
76766	Crick	Biology	72000
10101	Srinivasan	Comp. Sci.	65000
58583	Califieri	History	62000
83821	Brandt	Comp. Sci.	92000
15151	Mozart	Music	40000
33456	Gold	Physics	87000
76543	Singh	Finance	80000

(a) The *instructor* table

# Attribute Values

- The set of allowed values for each attribute is called the *domain* of the attribute
- Attribute values are (normally) required to be *atomic*
  - i.e., indivisible
  - e.g., break down address into street, number, ZIP code, city, ...
- The special value *null* is a member of every domain
  - indicates that the value is “unknown”
  - The null value causes complications in the definition of many operations

# Atomic vs. Non-atomic Values

- Are the following attributes of a person atomic?
  - Address
  - Name
  - Age
  - Birth date
  - Birth place
  - Height
  - Salary
  - E-Mail address
- Typical database design question:
  - Would you rather store the birth date, the age, or both?

# Relation Schema and Instance

- $A_1, A_2, \dots, A_n$  are *attributes*
- $R = (A_1, A_2, \dots, A_n)$  is a *relation schema*

- Example:

*instructor* = (*ID*, *name*, *dept\_name*, *salary*)

- Formally, given domains  $D_1, D_2, \dots, D_n$ , a **relation**  $r$  is a subset of

$$D_1 \times D_2 \times \dots \times D_n$$

- Thus, a relation is a set of  $n$ -tuples  $(a_1, a_2, \dots, a_n)$  where each  $a_i \in D_i$
- The current values (*relation instance*) of a relation are specified by a table
- An element  $t$  of  $r$  is a tuple, represented by a *row* in a table

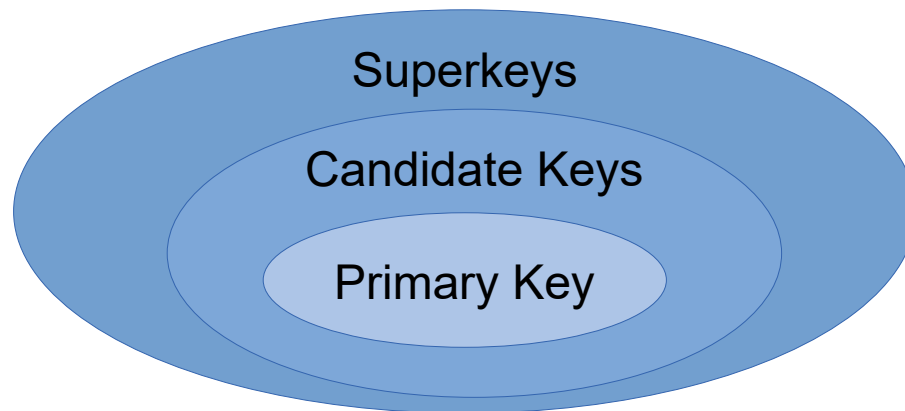
# Order of Tuples

- We consider relations as *sets*
  - i.e., order of tuples is irrelevant (may be stored in an arbitrary order)
- Example: instructor relation with unordered tuples

<i>ID</i>	<i>name</i>	<i>dept_name</i>	<i>salary</i>
22222	Einstein	Physics	95000
12121	Wu	Finance	90000
32343	El Said	History	60000
45565	Katz	Comp. Sci.	75000
98345	Kim	Elec. Eng.	80000
76766	Crick	Biology	72000
10101	Srinivasan	Comp. Sci.	65000
58583	Califieri	History	62000
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15151	Mozart	Music	40000
33456	Gold	Physics	87000
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# Superkeys, Candidate Keys, Primary Keys

- Let  $K \subseteq R$
- $K$  is a **superkey** of  $R$  if values for  $K$  are sufficient to identify a unique tuple of each possible relation  $r(R)$ 
  - Example:  $\{ID\}$  and  $\{ID, name\}$  are both superkeys of *instructor*.
- Superkey  $K$  is a **candidate key** if  $K$  is minimal
  - Example:  $\{ID\}$  is a candidate key for *Instructor*
- One of the candidate keys is selected to be the **primary key**.
  - which one?



# Foreign Key

- **Foreign key** constraint: Value in one relation must appear in another
  - **Referencing** relation
  - **Referenced** relation
  - Example – *dept\_name* in *instructor* is a foreign key from *instructor* referencing *department*
- Foreign keys reduce *redundancy*
  - information about *department* need not be stored with every instructor

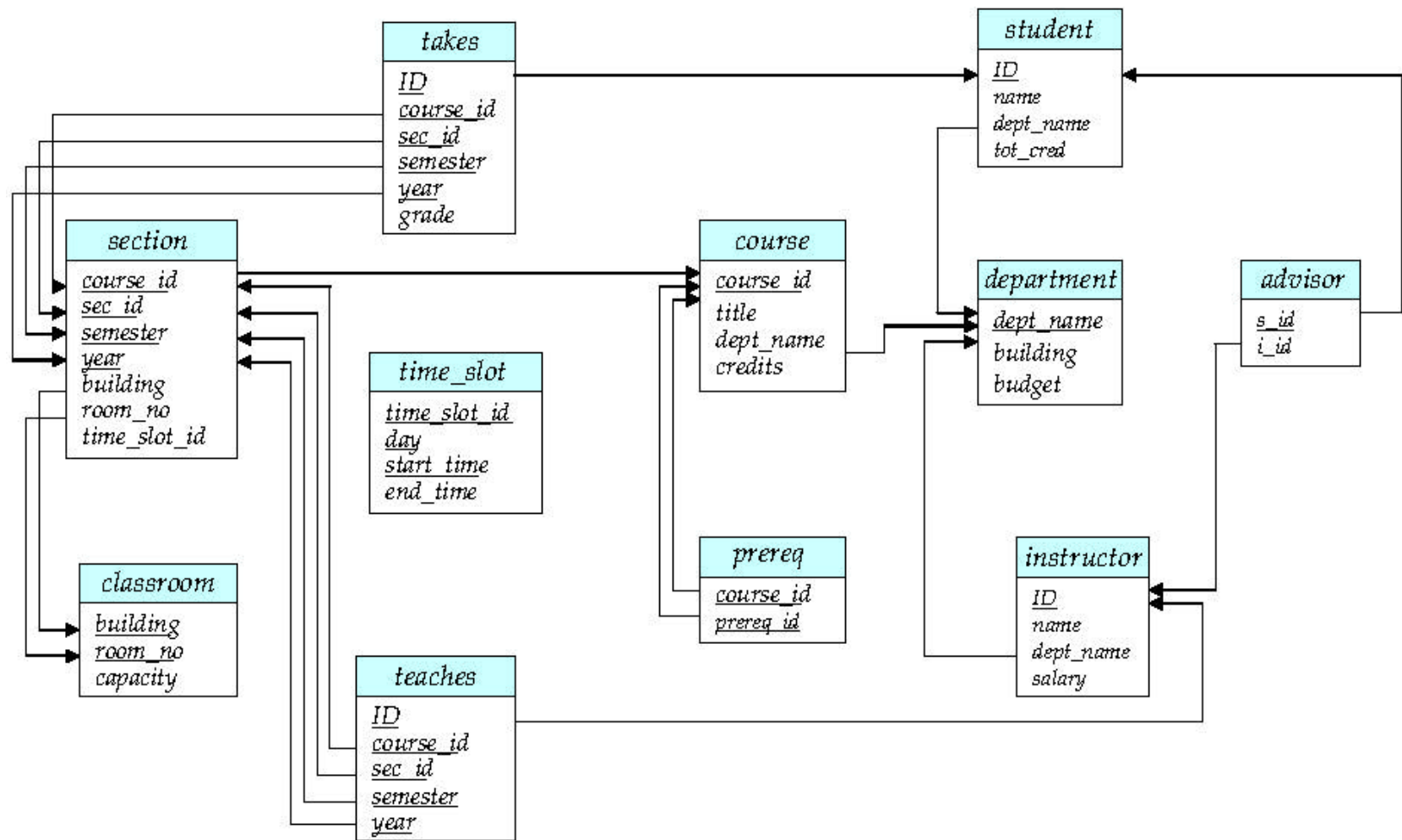
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83821	Brandt	Comp. Sci.	92000
15151	Mozart	Music	40000
33456	Gold	Physics	87000
76543	Singh	Finance	80000

(a) The *instructor* table

<i>dept_name</i>	<i>building</i>	<i>budget</i>
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Music	Packard	80000
Finance	Painter	120000
History	Painter	50000
Physics	Watson	70000

(b) The *department* table

# Example University Database





# Relational Query Languages

- Procedural vs. non-procedural, or declarative
- “Pure” languages:
  - Relational algebra
  - Tuple relational calculus
  - Domain relational calculus
- The above three pure languages are equivalent in computing power
- We will concentrate on relational algebra
  - Not Turing machine equivalent
  - consists of *six basic operations*

# Selection of Rows (Tuples)

- Relation *departments*
- $\sigma_{\text{Building}=\text{Taylor} \wedge \text{Budget}>80000}(\text{departments})$

Department	Building	Budget
Comp. Sci.	Taylor	100000
Elec. Eng.	Taylor	85000

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Music	Taylor	80000
Finance	Painter	120000
History	Painter	50000
Physics	Watson	70000

# Projection (Selection of Columns)

- Relation *departments*
- $\Pi_{\text{Building, Budget}}(\text{departments})$

Building	Budget
Taylor	100000
Watson	90000
Taylor	85000
Taylor	80000
Painter	120000
Painter	50000
Watson	70000

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Music	Taylor	80000
Finance	Painter	120000
History	Painter	50000
Physics	Watson	70000

# Projection (Selection of Columns) ctd.

- Relation *departments*
- $\Pi_{\text{Building}}(\text{departments})$

Building
Taylor
Watson
Taylor
Taylor
Painter
Painter
Watson



Building
Taylor
Watson
Painter

*Remember:  
Relations are sets*

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Music	Taylor	80000
Finance	Painter	120000
History	Painter	50000
Physics	Watson	70000

# Projection with Renaming

- Relation *departments*
- $\Pi_{\text{Building, Budget} \rightarrow \text{Total}}(\text{departments})$

Building	Total
Taylor	100000
Watson	90000
Taylor	85000
Taylor	80000
Painter	120000
Painter	50000
Watson	70000

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Music	Taylor	80000
Finance	Painter	120000
History	Painter	50000
Physics	Watson	70000

# Set Union of Two Relations

- Relations *tech\_departments* and *humanities\_departments*
- $\text{tech\_departments} \cup \text{humanities\_departments}$

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Physics	Watson	70000
Literature	Taylor	80000
History	Painter	50000

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Physics	Watson	70000

Department	Building	Budget
Literature	Taylor	80000
History	Painter	50000

# Set Difference of Two Relations

- Relations *departments* and *humanities\_departments*
- *departments* – *humanities\_departments*

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Physics	Watson	70000
Literature	Taylor	80000
History	Painter	50000

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Literature	Taylor	80000
Finance	Painter	120000
History	Painter	50000
Physics	Watson	70000

Department	Building	Budget
Literature	Taylor	80000
History	Painter	50000

# Set Intersection of Two Relations

- Relations *tech\_departments* and *science\_departments*
- $\text{tech\_departments} \cap \text{science\_departments}$

Department	Building	Budget
Biology	Watson	90000
Physics	Watson	70000

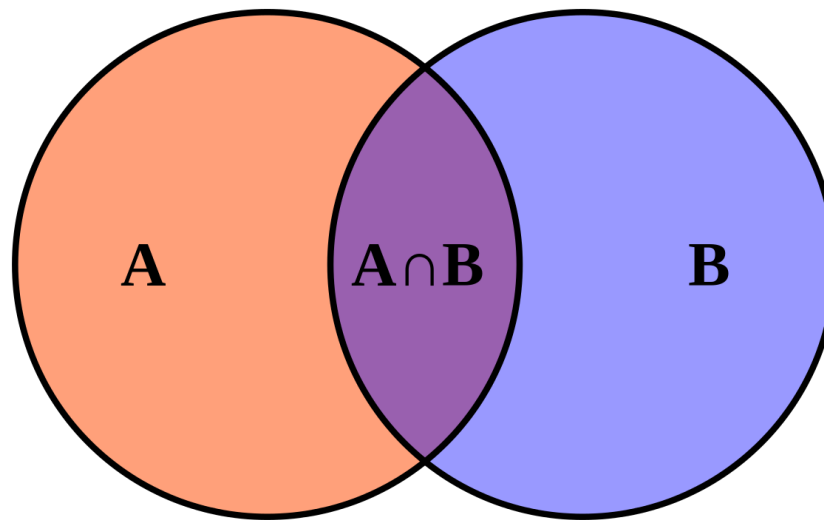
Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000
Physics	Watson	70000

Department	Building	Budget
Biology	Watson	90000
Math	Painter	30000
Astronomy	Taylor	75000
Physics	Watson	70000



# A Note on Intersection

- Set intersection is *not* considered a basic operation
  - It can be expressed using set difference and union
  - $A \cap B = (A \cup B) - (A - B) - (B - A)$



# Cartesian Product of Relations

- Relations *departments* and *deans*
- $\text{departments} \times \text{deans}$

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
	lor	85000

Department	Building	Budget	Department	Name		
Comp. Sci.	Taylor	100000	Comp. Sci.	Smith		
Comp. Sci.	Taylor	100000	Biology	Johnson	ent	Name
Comp. Sci.	Taylor	100000	Elec. Eng.	Miller	Sci.	Smith
Biology	Watson	90000	Comp. Sci.	Smith		Johnson
Biology	Watson	90000	Biology	Johnson	g.	Miller
Biology	Watson	90000	Elec. Eng.	Miller		
Elec. Eng.	Taylor	85000	Comp. Sci.	Smith		
Elec. Eng.	Taylor	85000	Biology	Johnson		
Elec. Eng.	Taylor	85000	Elec. Eng.	Miller		

# Cartesian Product of Relations: Naming Issues

- departments X deans
- Note: column names must be unique!

departments. Department	Building	Budget	deans. Department	Name
Comp. Sci.	Taylor	100000	Comp. Sci.	Smith
Comp. Sci.	Taylor	100000	Biology	Johnson
Comp. Sci.	Taylor	100000	Elec. Eng.	Miller
Biology	Watson	90000	Comp. Sci.	Smith
Biology	Watson	90000	Biology	Johnson
Biology	Watson	90000	Elec. Eng.	Miller
Elec. Eng.	Taylor	85000	Comp. Sci.	Smith
Elec. Eng.	Taylor	85000	Biology	Johnson
Elec. Eng.	Taylor	85000	Elec. Eng.	Miller

# From Cartesian Products to Joins

- A cartesian product alone is not very helpful
  - Typically, we want something different
  - i.e., a combination of a selection and a cartesian product
- $\sigma_{\text{departments.Department}=\text{deans.Department}}$ (departments X deans)
  - i.e., a list of departments with their *respective* deans

departments. Department	Building	Budget	deans. Department	Name
Comp. Sci.	Taylor	100000	Comp. Sci.	Smith
Biology	Watson	90000	Biology	Johnson
Elec. Eng.	Taylor	85000	Elec. Eng.	Miller

# Composing Relational Algebra Operators

- Almost perfect...
  - ...but we only need one the department name once
  - ...and the column name *Name* is a bit uninformative
- $\Pi_{\text{departments.Department} \rightarrow \text{Department, Building, Budget, Name} \rightarrow \text{Dean}}$   
 $(\sigma_{\text{departments.Department}=\text{deans.Department}}(\text{departments X deans}))$

Department	Building	Budget	Dean
Comp. Sci.	Taylor	100000	Smith
Biology	Watson	90000	Johnson
Elec. Eng.	Taylor	85000	Miller

# Natural Join

- Let  $r$  and  $s$  be relations on schemas  $R$  and  $S$  respectively
- Then, the “natural join” of relations  $r$  and  $s$  ( $r \bowtie s$ ) is a relation on schema  $R \cup S$  obtained as follows:

**R**

Department	Building	Budget
Comp. Sci.	Taylor	100000
Biology	Watson	90000
Elec. Eng.	Taylor	85000

- Consider each pair of tuples  $t_r$  from  $r$  and  $t_s$  from  $s$ .  
i.e.,  $r \times s$
- If  $t_r$  and  $t_s$  have the same value on each of the attributes in  $R \cap S$ , add a tuple  $t$  to the result, where
  - $t$  has the same value as  $t_r$  on  $r$
  - $t$  has the same value as  $t_s$  on  $s$

**S**

Department	Name
Comp. Sci.	Smith
Biology	Johnson
Elec. Eng.	Miller

{Department}

# Renaming Relations

- Consider this relation *person*:
  - Compile a list of persons, their supervisors and buildings

Person	Building	Supervisor
Smith	Taylor	Johnson
Kim	Watson	Johnson
Johnson	Taylor	Meyer
Meyer	Watson	n/a

- Problem: we need the same relation twice
  - ...but we have to distinguish its roles

- Solution: renaming

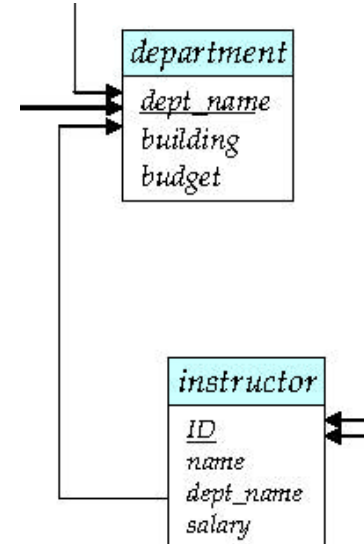
- $\sigma_{\text{supervisee.Supervisor}=\text{supervisor.Person}}(\rho_{\text{supervisee}}(\text{person}) \times \rho_{\text{supervisor}}(\text{person}))$

supervisee. Person	supervisee. Building	Supervisee. Supervisor	Supervisor. Person	Supervisor. Building	Supervisor. Supervisor
Smith		Johnson	Johnson	Taylor	Meyer
Kim	Watson	Johnson	Johnson	Taylor	Meyer
Johnson	Taylor	Meyer	Meyer	Watson	n/a

Where is Meyer?

# Natural Joins

- Natural Joins are frequently used
- e.g., list all instructors with their building





# Notes on the Relational Model

- Each Query input is a table (or set of tables)
- Each query output is a table.
- All data in the output table appears in one of the input tables
- Relational Algebra is not Turing complete
- e.g., we cannot compute
  - SUM
  - AVG
  - MAX
  - MIN

# Summary on Relational Algebra Operators

Symbol (Name)	Example of Use
$\sigma$ (Selection)	$\sigma \text{ salary} \geq 85000$ ( <i>instructor</i> )
	Return rows of the input relation that satisfy the predicate.
$\Pi$ (Projection)	$\Pi ID, salary$ ( <i>instructor</i> )
	Output specified attributes from all rows of the input relation. Remove duplicate tuples from the output.
$\times$ (Cartesian Product)	<i>instructor</i> $\times$ <i>department</i>
	Output all possible combinations of tuples from both relations.
$\cup$ (Union)	$\Pi name$ ( <i>instructor</i> ) $\cup$ $\Pi name$ ( <i>student</i> )
	Output the union of tuples from the <i>two</i> input relations.
$-$ (Set Difference)	$\Pi name$ ( <i>instructor</i> ) $-$ $\Pi name$ ( <i>student</i> )
	Output the set difference of tuples from the two input relations.
$\bowtie$ (Natural Join)	<i>instructor</i> $\bowtie$ <i>department</i>
	Output pairs of rows from the two input relations that have the same value on all attributes that have the same name.

Intersection  
is *not* a  
basic operator

# Summary

- Database Management Systems are an *abstraction layer*
- Applications do not have to interact directly with the file system
- DBMS offer services including
  - Checking consistency
  - Ensuring integrity
  - Security
  - Handling concurrent data access

# Summary

- Relational databases are composed of tables (relations)
- Tables can be understood as sets
- Sometimes, we need a combination of values from different tables
  - e.g., all employees with their building
  - e.g., all courses attended by a particular student
- The results of those are tables
  - Not necessarily the tables in the database
  - But: all *values* in the result tables are contained in the database
- With relational algebra, we transform tables into new tables
  - And hopefully get our results...

# Questions?

